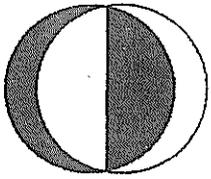


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ODTÜ-2013



# PHYS-105

DN



# VECTORS

## Vector Quantities

Physical quantities that have both numerical and directional quantities.

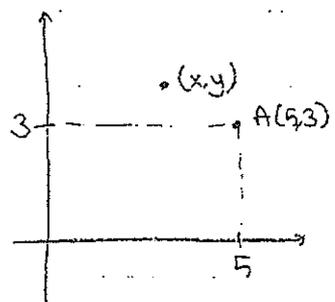
→ addition

→ subtraction

Coordinate systems → Cartesian  
→ Polar

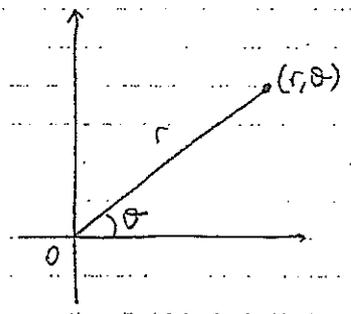
Cartesian: (Rectangular Coordinate System)

Points are labeled (x,y)



Polar:

Origin, reference line are noted. Points are labeled (r,θ)

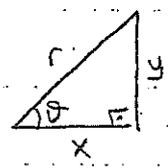


The reference line is often the x-axis.

### Polar to Cartesian Coordinate System

$$x = r \cos \theta$$

$$y = r \sin \theta$$

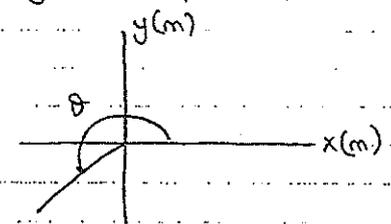


If the cartesian coordinates are known...

$$\tan \theta = \frac{y}{x} \quad r = \sqrt{x^2 + y^2}$$

Example:

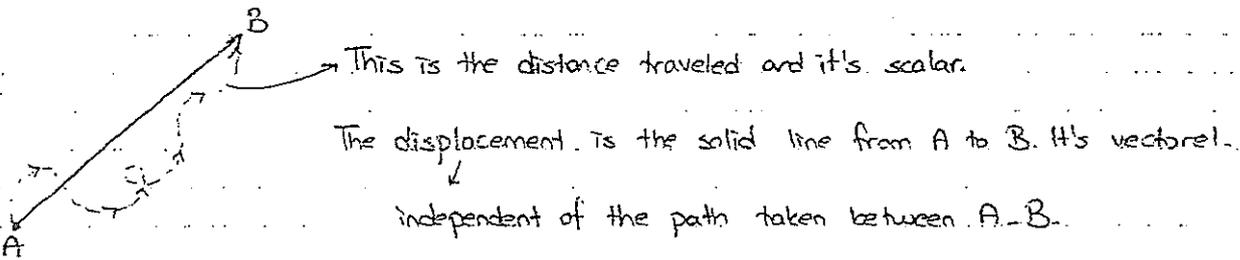
(x,y) = (-3,50, -2,50) m find the polar coordinates..



$$\theta = 216^\circ \left( \tan \theta = \frac{y}{x} \right)$$

Scalar  $\rightarrow$  no direction

Vector  $\rightarrow$  direction, number



$\vec{A}$   $\rightarrow$  vector

$|\vec{A}|$   $\rightarrow$  magnitude of vector

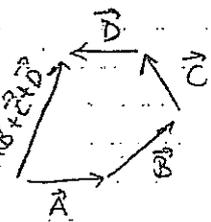
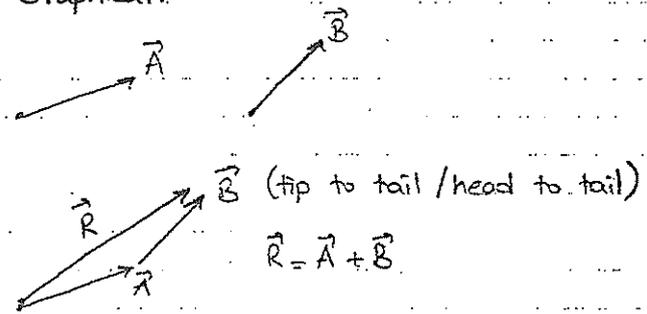
A  $\rightarrow$  scalar

Magnitude } equal  $\Rightarrow$  Vectors are equal  
Direction }

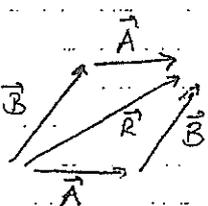
$$\vec{A} = \vec{B} \Rightarrow |\vec{A}| = |\vec{B}|$$

Adding Vectors:  $\rightarrow$  Graphical  
 $\rightarrow$  Algebraic

Graphical:



Law of addition  $\vec{A} + \vec{B} = \vec{B} + \vec{A}$



$$\vec{A} + (\vec{B} + \vec{C}) = (\vec{A} + \vec{B}) + \vec{C}$$

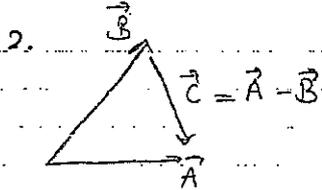
To add vectors, they must be of same unit, same type of quantity.

Negative of a vector:

$$\vec{A} + (-\vec{A}) = 0 \text{ Same magnitude, different direction.}$$

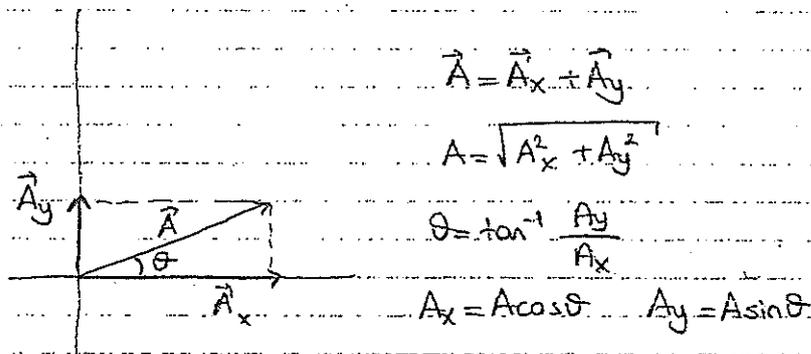
Subtracting vectors =

$$1. \vec{A} - \vec{B} = \vec{A} + (-\vec{B})$$

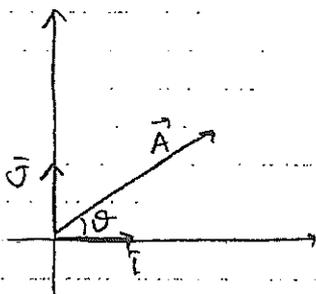


Algebraic:-

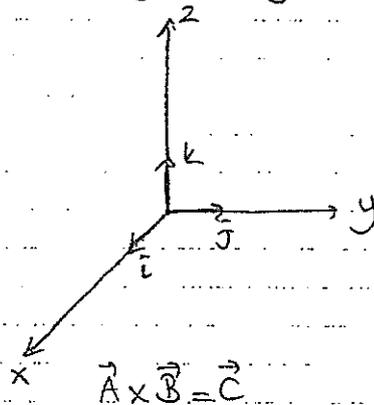
Component of a vector:

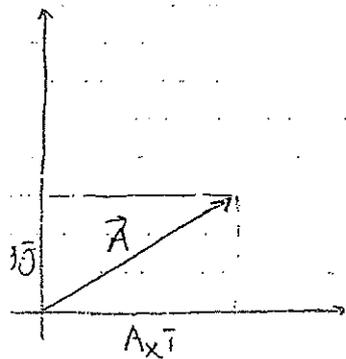


Unit vector: Dimensionless vector with a magnitude of exactly 1. Used to specify a direction and have no other physical significance.  $\hat{i}, \hat{j}, \hat{k}$



$$|\hat{i}| = |\hat{j}| = 1$$



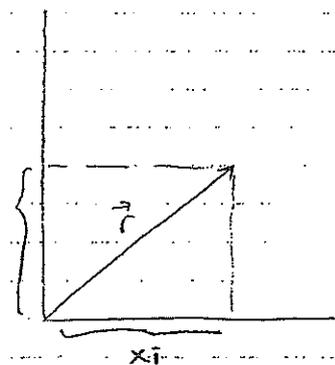


$$\vec{A}_x = A_x \hat{i}$$

$$\vec{A}_y = A_y \hat{j}$$

$$\vec{A} = \vec{A}_x + \vec{A}_y$$

Position vector:



$$\vec{r} = x\hat{i} + y\hat{j}$$

$$\vec{A} = A_x \hat{i} + A_y \hat{j}$$

$$\vec{B} = B_x \hat{i} + B_y \hat{j}$$

$$\vec{R} = \vec{A} + \vec{B} = (A_x \hat{i} + A_y \hat{j}) + (B_x \hat{i} + B_y \hat{j})$$

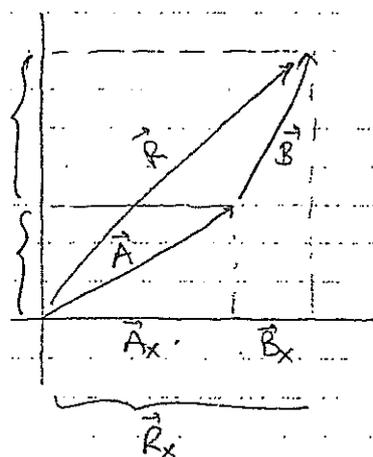
$$= (A_x \hat{i} + B_x \hat{i}) + (A_y \hat{j} + B_y \hat{j})$$

$$= (A_x + B_x) \hat{i} + (A_y + B_y) \hat{j}$$

$$\vec{R} = R_x \hat{i} + R_y \hat{j}$$

$$R_x = A_x + B_x$$

$$R_y = A_y + B_y$$



$$3/53 \quad \vec{R} = 2\hat{i} + \hat{j} + 3\hat{k} \text{ Find,}$$

a. The magnitude of the x, y and z components.

$$R = R_x \hat{i} + R_y \hat{j} + R_z \hat{k}$$

$\downarrow \quad \quad \downarrow \quad \quad \downarrow$   
 2.0    1.0    3.0

b. The magnitude of  $\vec{R}$

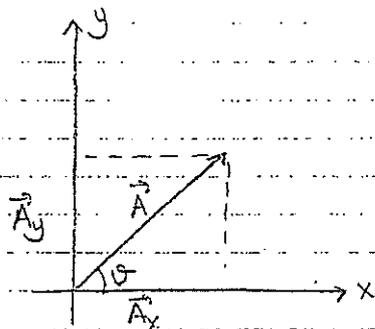
$$|\vec{R}| = \sqrt{R_x^2 + R_y^2 + R_z^2}$$

$$|\vec{R}| = \sqrt{14} \text{ m}$$

c. The angles between  $\vec{R}$  and the x, y and z axis.

$$\cos \theta_x = \frac{R_x}{|\vec{R}|}$$

$$\theta_x = \cos^{-1} \left( \frac{R_x}{|\vec{R}|} \right) \quad \theta_y = \cos^{-1} \left( \frac{R_y}{|\vec{R}|} \right) \quad \theta_z = \cos^{-1} \left( \frac{R_z}{|\vec{R}|} \right)$$



$$\vec{A} = \vec{A}_x + \vec{A}_y$$

$$A_x = |\vec{A}| \cos \theta$$

$$A_y = |\vec{A}| \sin \theta$$

$$\vec{A} = A_x \hat{i} + A_y \hat{j}$$

$$|\hat{i}| = |\hat{j}| = |\hat{k}| = 1$$

3/32

$$\vec{A} (-8, 70 \text{ cm}, 15 \text{ cm})$$

$$\vec{B} (13, 20 \text{ cm}, -6, 60 \text{ cm})$$

If  $\vec{A} + \vec{B} + 3\vec{C} = 0$  what are the components of  $\vec{C}$ ?

$$\vec{C} = C_x \hat{i} + C_y \hat{j}$$

$$\vec{A} = -8.70\hat{i} + 15\hat{j}$$

$$\vec{B} = 13.20\hat{i} + (-6.60\hat{j})$$

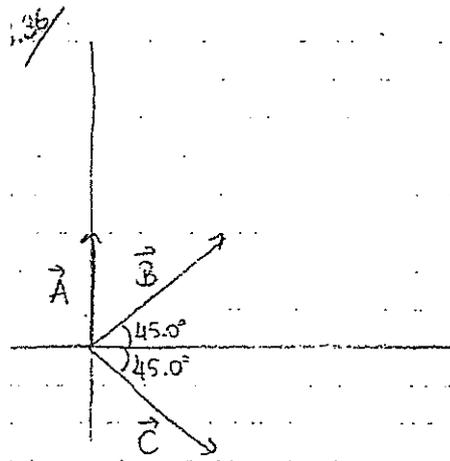
$$3\vec{C} = -(\vec{A} + \vec{B})$$

$$3(C_x \hat{i} + C_y \hat{j}) = -(4.50\hat{i} + 8.40\hat{j})$$

$$C_x = -1.50$$

$$C_y = -2.80$$

$$\vec{C} = -1.50\hat{i} - 2.80\hat{j}$$



$$|\vec{A}| = 2.0 \text{ unit}$$

$$|\vec{B}| = 40.0 \text{ unit}$$

$$|\vec{C}| = 30.0 \text{ unit}$$

Find.

a) the resultant in unit vector notation.

b) the magnitude and direction of the resultant

displacement

$$\vec{A} = |\vec{A}| \hat{j} \quad \vec{A} = 2.0 \hat{j}$$

$$\vec{B} = |\vec{B}| \cos \theta \hat{i} + |\vec{B}| \sin \theta \hat{j} \quad \vec{B} = 40.0 \cos 45.0^\circ \hat{i} + 40.0 \sin 45.0^\circ \hat{j}$$

$$\vec{C} = |\vec{C}| \cos \theta \hat{i} - |\vec{C}| \sin \theta \hat{j} \quad \vec{C} = 30.0 \cos 45.0^\circ \hat{i} - 30.0 \sin 45.0^\circ \hat{j}$$

$$\vec{R} = \vec{A} + \vec{B} + \vec{C}$$

$$\vec{R} = R_x \hat{i} + R_y \hat{j} \quad R_x = B_x + C_x \quad R_y = A_y + B_y + C_y$$

$$R_x = 40.0 \cos 45.0^\circ + 30.0 \cos 45.0^\circ = 49.5$$

$$R_y = 2.0 + 40.0 \sin 45.0^\circ - 30.0 \sin 45.0^\circ = 27.1$$

$$\vec{R} = R_x \hat{i} + R_y \hat{j}$$

$$\vec{R} = 49.5 \hat{i} + 27.1 \hat{j}$$

$$|\vec{R}| = \sqrt{R_x^2 + R_y^2}$$

$$|\vec{R}| = \sqrt{(49.5)^2 + (27.1)^2}$$

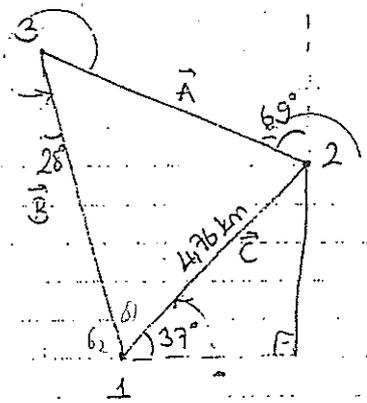
$$|\vec{R}| = 56.4 \text{ unit}$$

$$\tan \theta = \frac{R_y}{R_x} \Rightarrow \theta = \tan^{-1} \left( \frac{R_y}{R_x} \right)$$

$$\theta = \tan^{-1} \left( \frac{27.1}{49.5} \right)$$

$$\theta = 28.7^\circ$$

3.50 / A ferry transports tourists



- Calculate the distance between
- a) The second and third islands.
  - b) The first and third islands.

$$\vec{C} = |\vec{C}| \cdot \cos 37^\circ \hat{i} + |\vec{C}| \sin 37^\circ \hat{j}$$

for x components :

$$4,76 \cdot \cos 37^\circ + |\vec{A}| \cdot \cos 159^\circ + |\vec{B}| \cdot \cos 288^\circ = 0$$

$$3,80 \text{ km} - 0,934A + 0,169B = 0 \quad (1)$$

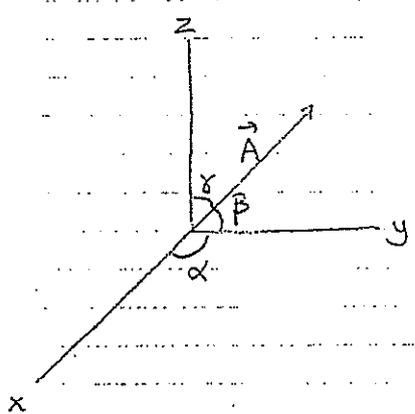
for y components :

$$4,76 \cdot \sin 37^\circ + |\vec{A}| \cdot \sin 159^\circ + |\vec{B}| \cdot \sin 288^\circ = 0$$

$$2,86 \text{ km} + 0,358A - 0,883B = 0 \quad (2)$$

a)  $A = 7,17 \text{ km}$

b)  $B = 6,19 \text{ km}$



$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

$$\hat{A} = \frac{\vec{A}}{|\vec{A}|}$$

$$|\hat{i}| = |\hat{j}| = |\hat{k}| = 1$$

$$\hat{i} \cdot \hat{i} = 1$$

$$\vec{A} \cdot \vec{B} = |\vec{A}| \cdot |\vec{B}| \cdot \cos \alpha$$

$$\vec{A} \cdot \hat{i} = A_x$$

$$\vec{A} \cdot \hat{j} = A_y$$

$$\vec{A} \cdot \hat{k} = A_z$$

$$\vec{A} = \frac{A_x}{|\vec{A}|} \hat{i} + \frac{A_y}{|\vec{A}|} \hat{j} + \frac{A_z}{|\vec{A}|} \hat{k}$$

$$\hat{A} = \frac{|\vec{A}| \cos \alpha}{|\vec{A}|} \hat{i} + \frac{|\vec{A}| \cos \beta}{|\vec{A}|} \hat{j} + \frac{|\vec{A}| \cos \gamma}{|\vec{A}|} \hat{k}$$

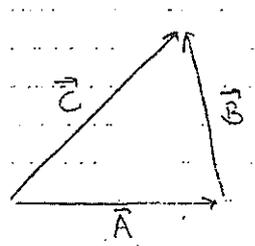
$$\hat{A} = \cos \alpha \hat{i} + \cos \beta \hat{j} + \cos \gamma \hat{k}$$

$$|\hat{A}| = 1$$

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$

$(\alpha, \beta, \gamma) \leftarrow$  direction of cosines

★ Law of Cosines:



$$\vec{A} + \vec{B} = \vec{C}$$

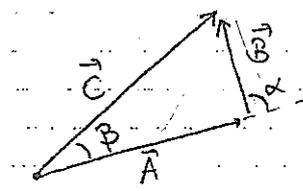
$$\vec{B} = \vec{C} - \vec{A}$$

$$\vec{B} \cdot \vec{B} = (\vec{C} - \vec{A}) \cdot (\vec{C} - \vec{A})$$

$$B^2 = C^2 - 2AC + A^2$$

$$A^2 + C^2 - 2 \cdot |\vec{A}| \cdot |\vec{C}| \cdot \cos \alpha$$

★ Law of Sines:



$$\vec{A} + \vec{B} = \vec{C}$$

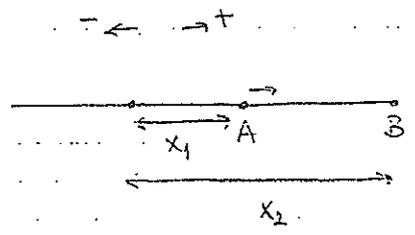
$$\vec{A} \times (\vec{A} + \vec{B}) = \vec{A} \times \vec{C} \quad (\vec{A} \times \vec{A}) = 0$$

$$(\vec{A} \times \vec{A}) + (\vec{A} \times \vec{B}) = \vec{A} \times \vec{C} \quad (\vec{A} \times \vec{B}) = AB \sin \alpha$$

$$AB \sin \alpha = AC \sin \beta$$

$$B \sin \alpha = C \sin \beta$$

### # CHAPTER 2 #



$\Delta x = x_2 - x_1$       $x_2 > x_1 \quad +$   
                                   $x_2 < x_1 \quad -$

Displacement is a vector quantity!

#### Kinematics:

Describes the motion while ignoring the external agents that might have caused or modified the motion. Along a straight line.

There are three types of motion:

- Translational
- Rotational
- Vibrational

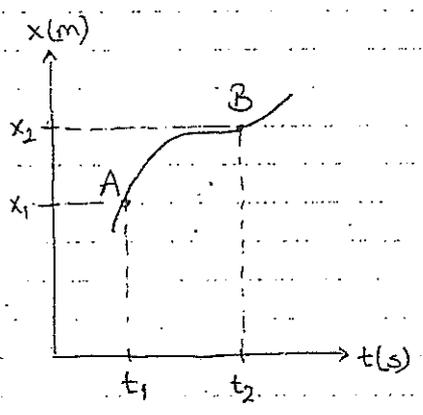
#### Particle Model:

A particle is a point like object has mass and infinitesimal size.

We will use the particle model.

#### Position:

The object's position is its location with respect to chosen reference point.



$$v_{x,avg} = \frac{\Delta x}{\Delta t}$$

$$v_{x,avg} = \frac{x_2 - x_1 \text{ (m)}}{t_2 - t_1 \text{ (s)}} \quad \text{Unit of } v_{x,avg} \text{ is m/s}$$

$$v_{x,avg} = \frac{x_f - x_i}{t_f - t_i}$$

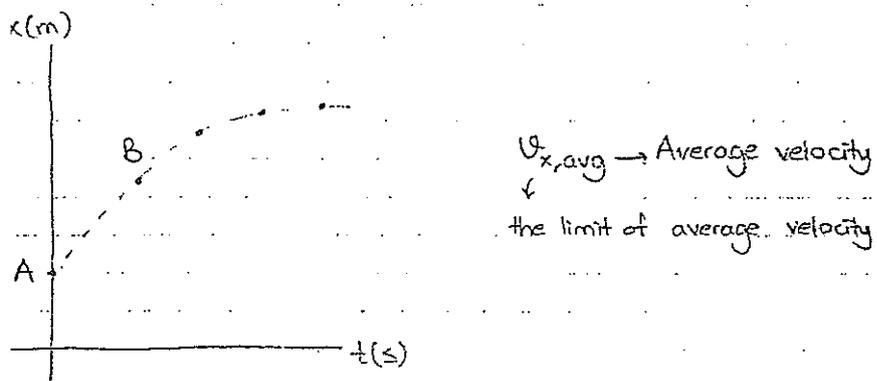
vector quantity

\* Average speed is a scalar quantity.

$$v_{avg} = \frac{d}{t}$$

↖ the total distance  
↘ the total time

Instantaneous Velocity:



The limit of the average velocity as the time interval becomes infinitesimally short, or as the time interval approaches to zero.

$$v_x = \lim_{\Delta t \rightarrow 0} \frac{x_f - x_i}{t_f - t_i}$$

$v_x = \frac{dx}{dt}$

The instantaneous velocity can be positive, negative or zero.

Instantaneous Speed:

"magnitude of instantaneous velocity"

7 "velocity" and "speed" will indicate instantaneous values.

Average will be used when the average velocity or average speed is indicated.

Model: A particle under constant velocity.

$$v_x = v_{x,avg}$$

→ is also the slope of the line in the position-time graph

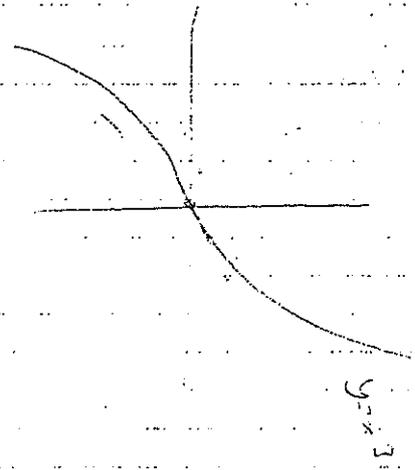
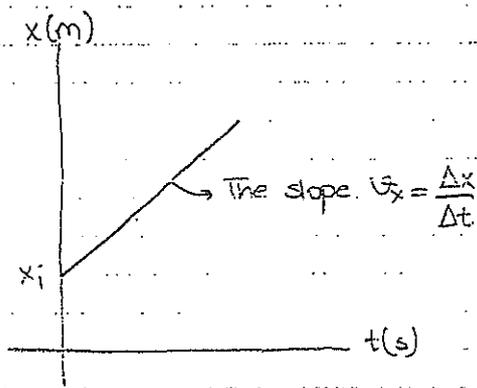
$$v_x = \frac{\Delta x}{\Delta t} = \frac{x_f - x_i}{t_f - t_i} \quad \text{OR} \quad x_f - x_i = v_x \cdot \Delta t$$

$x_f = x_i + v_x \cdot \Delta t$

$$t_i = 0 \quad t_f = t$$

$x_f = x_i + v_x \cdot t$

 for constant velocity ( $v_x$ )



Average Speed:

Speed is a scalar quantity.

Has the same units as velocity.

Defined as total distance / total time  $v_{avg} = \frac{d}{t}$

★ The slope has units (unless both axes have the same units.)

Average Acceleration:

$$a_{x,avg} = \frac{\Delta v_x}{\Delta t} = \frac{v_{xf} - v_{xi}}{t_f - t_i}$$

Dimensions are  $L/T^2$  ( $L/T \Rightarrow v$ )

SI units are  $m/s^2$

In one dimension, positive and negative can be used to indicate direction.

Instantaneous Acceleration:

$$a_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta v_x}{\Delta t} = \frac{dv_x}{dt} = \frac{d^2x}{dt^2}$$

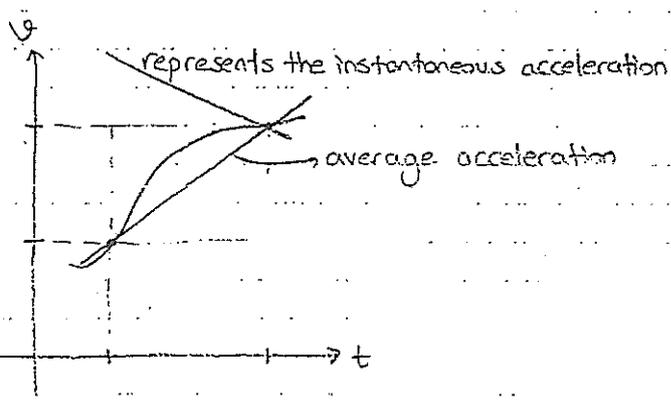
∇ The term acceleration will mean instantaneous acceleration.

○ If average acceleration is wanted, the word average will be included.

$$x(t) = 2t^3 + 3t^2 + 1$$

$$v_x = \frac{dx}{dt} = 6t^2 + 6t$$

$$a_x = \frac{d^2x}{dt^2} = 12t + 6$$



When an object's velocity and acceleration are in the same direction, the object is speeding up.

When an object's velocity and acceleration are in the opposite direction, the object is slowing down.

\* Negative acceleration does not necessarily mean that object is slowing down. (If the acceleration and velocity are both negative, the object is speeding up.)

Kinematic Equations:

1. for constant  $a_x$

$$v_{xf} = v_{xi} + a_x t$$

can determine an object's velocity at any time t when we know its initial velocity and its acceleration. (Does not give any information about displacement. Assumes  $t_i = 0$ ,  $t_f = t$ )

$$a_x = a_{x,avg} \quad a_{x,avg} = \frac{v_{xf} - v_{xi}}{\Delta t}$$

$$v_{xf} - v_{xi} = a_x t$$

$$\boxed{v_{xf} = v_{xi} + a_x t}$$

2. for constant acceleration

$$\boxed{v_{x,avg} = \frac{v_{xi} + v_{xf}}{2}}$$

This applies only in situations where the acceleration is constant!

3. for constant acceleration

$$x_f = x_i + v_{x, \text{avg}} \cdot t = x_i + \frac{1}{2} (v_{xi} + v_{xf}) \cdot t$$

This gives you the position of the particle in terms of time and velocities.

Doesn't give you the acceleration.

4. for constant acceleration

$$x_f = x_i + v_{xi} t + \frac{1}{2} a_x t^2$$

Gives final position in terms of velocity and acceleration.

Does not tell you about final velocity.

$$x_f = x_i + \frac{1}{2} (v_{xi} + v_{xf}) t$$

$$v_{xf} = v_{xi} + a_x t$$

$$x_f = x_i + \frac{1}{2} (v_{xi} + v_{xi} + a_x t) t$$

$$x_f = x_i + v_{xi} t + \frac{1}{2} a_x t^2$$

5. for constant  $a_x$ ,

$$v_{xf}^2 = v_{xi}^2 + 2a_x (x_f - x_i)$$

Gives final velocity in terms of acceleration and displacement.

Does not give any information about the time.

$$v_{xf}^2 - v_{xi}^2 = 2a_x \Delta x$$

$$x_f = x_i + \frac{1}{2} (v_{xi} + v_{xf}) t \quad x_f - x_i = \frac{1}{2} (v_{xi} + v_{xf}) t$$

$$v_{xf} = v_{xi} + a_x t$$

$$t = \frac{v_{xf} - v_{xi}}{a_x}$$

$$x_f = x_i + v_{xi} \left( \frac{v_{xf} - v_{xi}}{a_x} \right) + \frac{1}{2} a_x \left( \frac{v_{xf} - v_{xi}}{a_x} \right)^2$$

$$x_f = x_i + \frac{v_{xi} \cdot v_{xf}}{a_x} - \frac{v_{xi}^2}{a_x} + \frac{1}{2} \frac{v_{xf}^2 - 2v_{xf}v_{xi} + v_{xi}^2}{a_x}$$

$$x_f = x_i + \frac{v_{xi} \cdot v_{xf}}{a_x} - \frac{v_{xi}^2}{a_x} + \frac{1}{2} \frac{v_{xf}^2}{a_x} - \frac{v_{xf} \cdot v_{xi}}{a_x} + \frac{1}{2} \frac{v_{xi}^2}{a_x}$$

$$x_f = x_i + \frac{1}{2} \left( \frac{v_{xf}^2 - v_{xi}^2}{a_x} \right)$$

$$(x_f - x_i) - 2a_x = v_{x_f}^2 - v_{x_i}^2$$

$$v_{x_f}^2 = v_{x_i}^2 + 2a_x(x_f - x_i)$$

$$v_{x_f}^2 = v_{x_i}^2 + 2a_x \Delta x$$

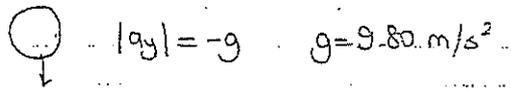
When  $a=0$

$$v_{x_f} = v_{x_i} = v_x$$

$$x_f = x_i + v_x t$$

The constant acceleration model reduces to the constant velocity model.

→ Freely falling objects

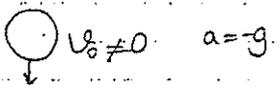


altitude ↑  $g \uparrow$

$g$  varies with latitude

We'll neglect air resistance

With upward being positive initial velocity will be negative.



When you throw the object upward;

Initial velocity is upward, so positive.

$$v_0 \neq 0 \quad a = -g$$

$a_y = -g = -9.80 \text{ m/s}^2$  everywhere in the motion

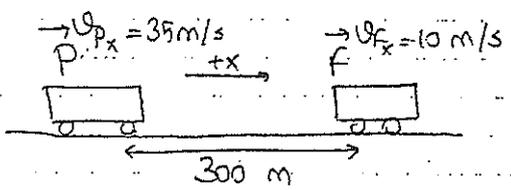
$$\frac{1}{f} = \frac{3}{v}$$

$$\frac{2}{f} = \frac{3}{15}$$

$$t^2 + 25t + 3000$$

$$+ \frac{1}{b}$$

Ex:



$$35t + \frac{1}{2} \cdot \frac{3}{2} t^2 = 10t + \frac{1}{2} \cdot \frac{2}{8} t^2$$

$$25t + \frac{t^2}{10} = 300 \quad t^2 = 2500 + 3000t$$

When the distance between them is 300 m, the engineers become aware of the danger.

avoid a collision train P slows down with an acceleration of  $a_p = 0.60 \text{ m/s}^2$  and

train speeds up with an acceleration  $a_f = 0.40 \text{ m/s}^2$ . Find the time at which the trains

ride from the moment they notice each other.

$$\left. \begin{aligned} \Delta x_p &= v_{p0} t + \frac{1}{2} a_p t^2 \\ \Delta x_f &= v_{f0} t + \frac{1}{2} a_f t^2 \end{aligned} \right\} \Delta x_p = 300 + \Delta x_f$$

$$\Delta x_p = 300 + \Delta x_f$$

$$35t + \frac{1}{2} \cdot (0,6) \cdot t^2 = 300 + 10t + \frac{1}{2} \cdot (0,4) \cdot t^2$$

$$35t + 0,3t^2 = 300 + 10t + 0,2t^2$$

$$0,3t^2 - 25t + 300 = 0$$

$$t^2 - 50t + 600 = 0$$

$$t = 30 \quad t = 20 \text{ s.}$$

$$t = 20$$

EX:

A car traveling on a long straight highway at a constant speed of 144 km/h passes a police motorcycle which moves at 72 km/h but immediately accelerates at a constant rate of  $2.0 \text{ m/s}^2$  to catch the speeding car.

a) How long will it take the police motorcycle to catch the speeding car?

$$\begin{array}{l} \rightarrow v_p \\ \rightarrow v_c \end{array}$$

$$v_{px} = 72 \text{ km/h} \rightarrow \frac{72 \cdot 1000}{3600} = 20 \text{ m/s}$$

$$v_{cx} = 144 \text{ km/h} \rightarrow \frac{144 \cdot 1000}{3600} = 40 \text{ m/s}$$

The car moves at constant speed  $\Rightarrow x_c = v_{c0} t + 0$

$$x_p = v_{p0} t + \frac{1}{2} a t^2$$

$$x_c = x_p \rightarrow \text{catches}$$

$$40t + 0 = 20t + \frac{1}{2} \cdot 2 \cdot t^2$$

$$20t = t^2$$

$$t = 20 \text{ s}$$

b) How fast will the police motorcycle be traveling when it reaches the speeding car? Give

It in km/h

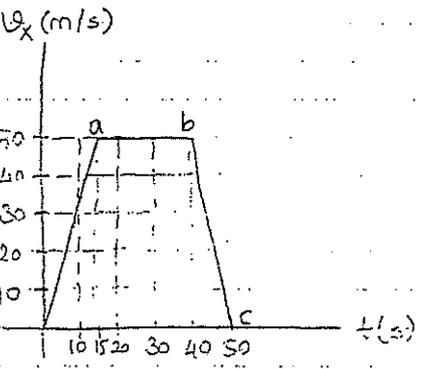
$$v_{p_0} = 72 \text{ km/h} = 20 \text{ m/s}$$

$$v_{p_f} = v_{p_0} + at$$

$$= 20 + 2 \cdot 20$$

$$= 60 \text{ m/s} \Rightarrow 60 \cdot \frac{3600}{1000} = 216 \text{ km/h}$$

2/35



a) Calculate total distance

$$A = \frac{1}{2} \cdot 15 \cdot 50 + 25 \cdot 50 + \frac{1}{2} \cdot 10 \cdot 50 = 25 \cdot 15 + 25 \cdot 50 + 25 \cdot 10 = 25 \cdot 75 = 1875 \text{ m}$$

b) Acceleration

$$a_{0-a} = \frac{50}{15} = \frac{10}{3} \text{ m/s}^2$$

$$a_{a-b} = 0 \text{ m/s}^2$$

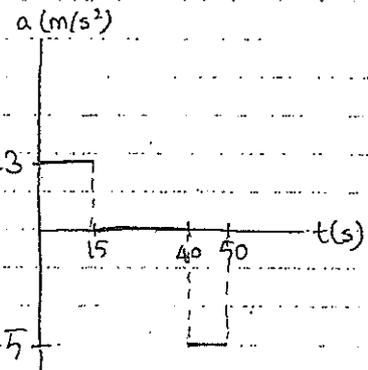
$$a_{b-c} = -\frac{50}{10} = -5 \text{ m/s}^2$$

c) Draw a graph of its acceleration versus time between t=0 and t=50 s

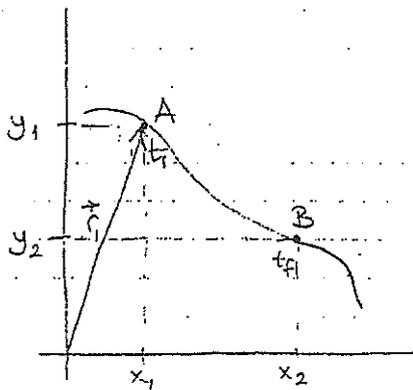
0a  $0 \leq t \leq 15 \text{ s}$   $a_1 = \frac{\Delta v}{\Delta t} = \frac{50-0}{15-0} = \frac{10}{3} = 3.3 \text{ m/s}^2$

ab  $15 \leq t \leq 40 \text{ s}$   $a_2 = 0$

bc  $40 \leq t \leq 50 \text{ s}$   $a_3 = \frac{\Delta v}{\Delta t} = \frac{0-50}{50-40} = -5 \text{ m/s}^2$



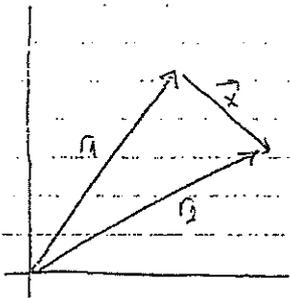
## #CHAPTER 4#



$$\Delta x = x_f - x_i$$

↓  
displacement

$$\vec{r} = x\hat{i} + y\hat{j}$$



$$\Delta \vec{r} = \vec{r}_f - \vec{r}_i$$

$$\vec{v}_{\text{avg}} = \frac{\Delta \vec{x}}{\Delta t} \text{ displacement}$$

$$\vec{v}_{\text{avg}} = \frac{\Delta \vec{r}}{\Delta t} \text{ displacement vector}$$

Instantaneous Velocity:

$$\vec{v} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \vec{x}}{\Delta t} = \frac{d\vec{x}}{dt}$$

As the time interval becomes smaller, the direction of the displacement approaches that of the line tangent to the curve.

Average Acceleration:

$$\vec{a}_{\text{avg}} = \frac{\Delta \vec{v}}{\Delta t} = \frac{\vec{v}_f - \vec{v}_i}{t_f - t_i}$$

Instantaneous Acceleration:

$$\vec{a} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \vec{v}}{\Delta t} = \frac{d\vec{v}}{dt}$$

## Kinematic Equations for Two Dimensional Motion:

$$\vec{r} = x\hat{i} + y\hat{j}$$

$$\vec{v} = \frac{d\vec{r}}{dt} = v_x\hat{i} + v_y\hat{j}$$

Since acceleration is constant, we can also find an expression for the velocity as a

function of time.

$$\vec{v}_f = \vec{v}_i + \vec{a}t$$

$$\vec{r}_f = \vec{r}_i + \vec{v}_i t + \frac{1}{2} \vec{a} t^2$$

$$\vec{r} = x\hat{i} + y\hat{j}$$

$$\vec{v} = \frac{d\vec{r}}{dt} = \underbrace{\frac{dx}{dt}}_{v_x} \hat{i} + \underbrace{\frac{dy}{dt}}_{v_y} \hat{j}$$

Ex: An object moving in a plane and the coordinate of its position is given as  $x = t^2 + 2t$  (m) (s)  $y = 3t$

a) Find its position at time  $t = 1$  s

$$\vec{r} = x\hat{i} + y\hat{j}$$

$$\vec{r}_i = (t^2 + 2t)\hat{i} + (3t)\hat{j}$$

$$\vec{r}_i(t=1s) = 3\hat{i} + 3\hat{j}$$

b) Find its initial velocity at  $t = 1$  s

$$\vec{r} = (t^2 + 2t)\hat{i} + (3t)\hat{j}$$

$$\vec{v} = \frac{d\vec{r}}{dt} = (2t + 2)\hat{i} + 3\hat{j}$$

$$\vec{v}(t=1s) = 4\hat{i} + 3\hat{j}$$

c) Find its acceleration

$$\vec{v} = (2t + 2)\hat{i} + 3\hat{j}$$

$$\vec{a} = \frac{d\vec{v}}{dt} = 2\hat{i}$$

$$\vec{a} = 2\hat{i}$$

$$\vec{a} = \underbrace{a_x}_{2\text{ m/s}^2} \hat{i} + \underbrace{a_y}_0 \hat{j}$$

d) find its position and velocity at  $t=2$  s

$$\vec{r} = (t^2 + 2t)\hat{i} + (3t)\hat{j}$$

$$\vec{r}(t=2s) = 8\hat{i} + 6\hat{j}$$

$$\vec{v} = (2t+2)\hat{i} + 3\hat{j}$$

$$\vec{v}(t=2s) = 6\hat{i} + 3\hat{j}$$

2/11 2/12

\*  $\vec{r} = x\hat{i} + y\hat{j}$   $a_x = \text{constant}$   
 $a_y = \text{constant}$

$$\vec{v} = \frac{dx}{dt}\hat{i} + \frac{dy}{dt}\hat{j}$$

$$\vec{v} = v_x\hat{i} + v_y\hat{j} \quad v_x = v_{x0} + a_x t \quad v_y = v_{y0} + a_y t$$

$$\begin{aligned} \vec{v} &= (v_{x0} + a_x t)\hat{i} + (v_{y0} + a_y t)\hat{j} = v_{x0}\hat{i} + a_x t\hat{i} + v_{y0}\hat{j} + a_y t\hat{j} \\ &= (v_{x0}\hat{i} + v_{y0}\hat{j}) + (a_x\hat{i} + a_y\hat{j})t \end{aligned}$$

$$x = x_0 + v_{x0}t + \frac{1}{2}a_x t^2$$

$$y = y_0 + v_{y0}t + \frac{1}{2}a_y t^2$$

$$\vec{r} = x\hat{i} + y\hat{j}$$

$$\vec{r} = (x_0 + v_{x0}t + \frac{1}{2}a_x t^2)\hat{i} + (y_0 + v_{y0}t + \frac{1}{2}a_y t^2)\hat{j}$$

$$\vec{r} = (x_0\hat{i} + y_0\hat{j}) + (v_{x0}\hat{i} + v_{y0}\hat{j})t + \frac{1}{2}(a_x\hat{i} + a_y\hat{j})t^2$$

Ex: A particle leaves the origin with an initial velocity  $\vec{v}_0 = 3.0\hat{i}$  (m/s) and experiences a constant acceleration,  $\vec{a} = -1.0\hat{i} + 0.5\hat{j}$  (m/s<sup>2</sup>)

what is the velocity of the particle when it reaches maximum x coordinate.

$$\vec{v} = \vec{v}_0 + \vec{a}t$$

$$3\hat{i} - 1t$$

$$v_x = v_{x0} + a_x t$$

$$t=0$$

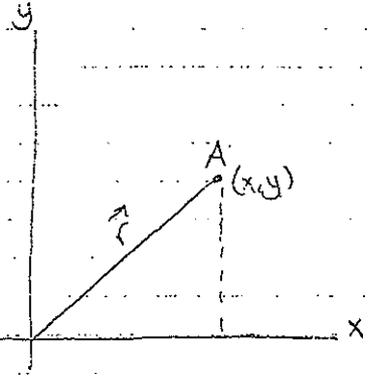
$$v_x = 3 - 1.0t$$

$$v_y = 0 + 0.5t$$

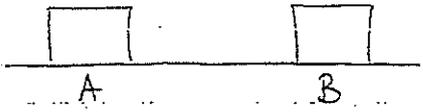
When the particle reaches max  $t=3$  s  $v_y = 1.5$  m/s

The position vector

$$\vec{r} = x\hat{i} + y\hat{j}$$



$$v_f = v_i + a_x t$$



$$v_{xf} = v_{xi} + a_x t$$

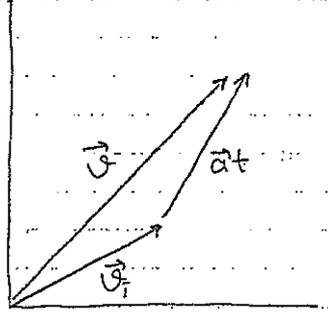
$$v_{yf} = v_{yi} + a_y t$$

$$\vec{v} = v_x \hat{i} + v_y \hat{j}$$

$$\vec{v} = (v_{xi} + a_x t) \hat{i} + (v_{yi} + a_y t) \hat{j}$$

$$\vec{v} = \underbrace{(v_{xi} \hat{i} + v_{yi} \hat{j})}_{\vec{v}_i} + \underbrace{(a_x \hat{i} + a_y \hat{j})}_{\vec{a}} t$$

$$\vec{v} = \vec{v}_i + \vec{a}t$$



$$\vec{v} = \vec{v}_i + \vec{a}t$$

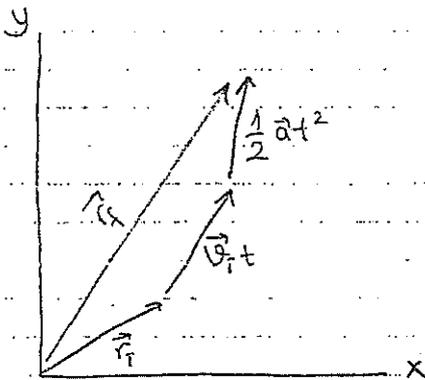
$$\vec{r} = x\hat{i} + y\hat{j}$$

$$x_f = x_i + v_{x_i}t + \frac{1}{2}a_x t^2$$

$$y_f = y_i + v_{y_i}t + \frac{1}{2}a_y t^2$$

$$\vec{r} = (x_i + v_{x_i}t + \frac{1}{2}a_x t^2)\hat{i} + (y_i + v_{y_i}t + \frac{1}{2}a_y t^2)\hat{j}$$

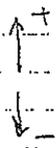
$$\vec{r} = \underbrace{(x_i\hat{i} + y_i\hat{j})}_{\vec{r}_i} + \underbrace{(v_{x_i}\hat{i} + v_{y_i}\hat{j})}_{\vec{v}_i}t + \frac{1}{2}\underbrace{(a_x\hat{i} + a_y\hat{j})}_{\vec{a}}t^2$$



2/42

A package is dropped from a helicopter descending steadily at a speed  $v_i$  (at time  $t=0$ )

a) What is the speed of the package in terms of  $v_i$ ,  $g$  and  $t$ ?



$$a_y = -g$$

$$v_p = -v_i - gt$$

$$v_p = -(v_i + gt)$$

$$t > 0$$

$$|v_p| = v_i + gt$$

b) What vertical distance  $d$  is it from the helicopter in terms of  $g$  and  $t$ ?



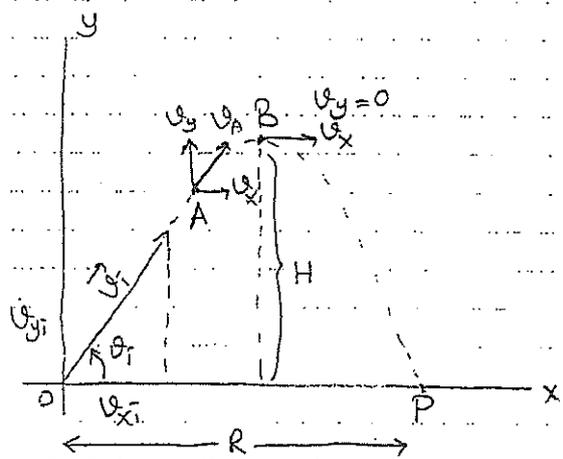
$$y = y_i + u_{y_i} t - \frac{1}{2} g t^2$$

$$y_p = H - u_{y_i} t - \frac{1}{2} g t^2$$

$$y_H = H - u_{y_i} t$$

$$d = y_H - y_p = \frac{1}{2} g t^2$$

### Projectile Motion:



$$u_{x_i} = u_i \cos \theta_i \quad a_x = 0$$

$$u_{y_i} = u_i \sin \theta_i \quad a_y = -g$$

$$\vec{u}_i = u_{x_i} \hat{i} + u_{y_i} \hat{j}$$

\*  $u_x$  doesn't change.

$$u_x = u_{x_i}$$

$$u_x = u_i \cos \theta_i$$

$$u_y = u_{y_i} - g t$$

$$u_y = u_i \sin \theta_i - g t$$

$$t_g = \frac{u_{y_i}}{g} = \frac{u_i \sin \theta_i}{g}$$

$$t_p = 2 t_g = 2 \frac{u_i \sin \theta_i}{g}$$

$$x = u_x t_p = u_i \cos \theta_i \left( 2 \frac{u_i \sin \theta_i}{g} \right)$$

$$x = R = \frac{u_i^2 \cdot 2 \cdot (\sin \theta_i \cdot \cos \theta_i)}{g}$$

$$R = \frac{u_i^2 \cdot \sin 2\theta}{g} \quad (\sin 2\theta = 2 \sin \theta \cos \theta)$$

$$\begin{cases} x = x_i + v_{x_i} t \\ y = y_i + v_{y_i} t - \frac{1}{2} g t^2 \end{cases}$$

$$x - x_i = v_i \cos \theta_i \cdot t$$

$$y - y_i = v_i \sin \theta_i \cdot t - \frac{1}{2} g t^2$$

$$t = \frac{x - x_i}{v_i \cos \theta_i}$$

$$y = ax^2 + bx$$

$$y = (\tan \theta) x - \left( \frac{1}{2} \frac{g}{v_i^2 \cos^2 \theta} \right) x^2$$

The trajectory of a projectile is a parabola.

$$v_A = \sqrt{v_x^2 + v_y^2}$$

$$y_i = 0$$

$$y = v_{y_i} t - \frac{1}{2} g t^2$$

$$v_{y_i} = v_i \sin \theta_i$$

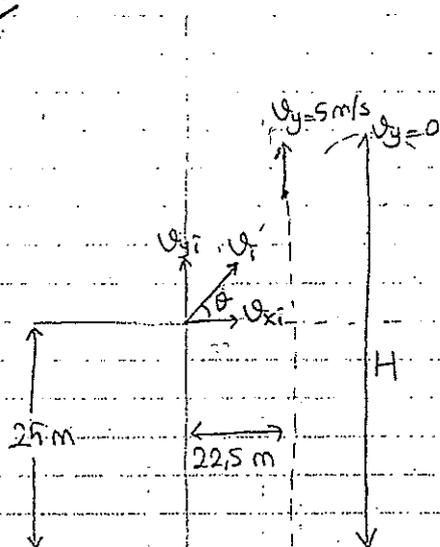
$$v_y = v_i - g t$$

$$0 = v_i \sin \theta_i - g t \Rightarrow t_B = \frac{v_i \sin \theta_i}{g}$$

$$H = \frac{v_i^2 \sin^2 \theta_i}{2g}$$

$$H = v_i \sin \theta_i \left( \frac{v_i \sin \theta_i}{g} \right) - \frac{1}{2} g \left( \frac{v_i \sin \theta_i}{g} \right)^2$$

EX:



At time  $t=0$  an object is thrown from the roof of a building 25 m above the ground. 1.5 s after it is thrown, the vertical component of the  $\vec{v}$  is  $v_y = 5 \text{ m/s}$ . The horizontal component of the displacement is 22.5 m.  $K_c$

$$v_{x_i} = \frac{3}{2} = \frac{15}{2} \quad v_{y_i} = 15 \text{ m/s}$$

$$s.s: v_{y_i} = \frac{3}{2} = 1.5 \quad v_{x_i} = 15 \text{ m/s}$$

a) Calculate the magnitude of the initial velocity of the object. What is the tangent.

the angle the initial velocity makes with the horizontal?

$$v_y = v_{yi} - gt$$

$$v_{yi} = v_y + gt$$

$$v_{yf} = 5 + 10 \cdot 1.5 = 20 \text{ m/s}$$

$$x_f = x_i + v_{xi} \cdot t$$

$$v_{xi} = \frac{x_f - x_i}{t} = \frac{22.5 - 0}{1.5} = 15 \text{ m/s}$$

$$v_i = \sqrt{v_{xi}^2 + v_{yi}^2} = 25 \text{ m/s}$$

$$\tan \theta = \frac{v_{yi}}{v_{xi}} = \frac{20}{15} = \frac{4}{3} \quad (\theta = \tan^{-1} \left( \frac{v_{yi}}{v_{xi}} \right))$$

b) Calculate the maximum height above the ground the object reaches.

$$H = y_{\max} \quad y_{\max} = y + 25 \text{ m}$$

$$v_y = v_{yi} - gt$$

$$v_y^2 = v_{yi}^2 - 2g\Delta y$$

$$0$$

$$\Delta y = \frac{v_{yi}^2}{2g} = \frac{20^2}{2 \cdot 10} = 20 \text{ m}$$

$$H = 20 + 25 = 45 \text{ m}$$

c) Calculate the total time of flight for the object to hit the ground.

$$y = y_0 + v_{yi}t - \frac{1}{2}gt^2$$

$$-25 = 20 + \frac{1}{2} \cdot 10 \cdot t^2$$

$$5t^2 - 20t - 25 = 0$$

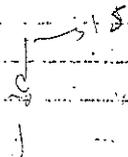
$$t = 5 \text{ s}$$

d) Calculate the velocity of the object just before it hits the ground. Express the answer

the unit vector notation.

$$v_y = v_{yi} - gt = 20 - 10 \cdot 5 = -30 \text{ m/s}$$

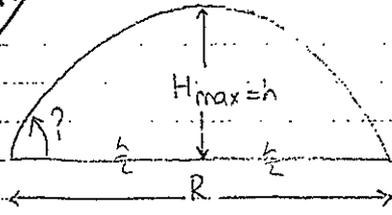
$$v_x = v_{xi} = 15 \text{ m/s}$$



$$\vec{v} = v_x \hat{i} + v_y \hat{j}$$

$$\vec{v} = 15 \hat{i} - 30 \hat{j} \text{ (m/s)}$$

4.16/



Level ground.

$$R = h$$

a) At what angle  $\theta$  is the rock thrown?

$$R = h = \frac{v_i^2 \cdot \sin^2 \theta}{2g} = \frac{v_i^2 \cdot \sin 2\theta}{g}$$

$$\sin^2 \theta = 2 \sin 2\theta$$

$$\sin^2 \theta = 2 \cdot 2 \sin \theta \cdot \cos \theta$$

$$\tan \theta = 4$$

$$\theta_i = \tan^{-1}(4) = \underline{\underline{76.0^\circ}}$$

b) In terms of its original range  $R$ , what is the range  $R_{\max}$ ?

$$R_{\max} = \frac{v_i^2 \cdot \sin 2\theta_i^{\rightarrow 45^\circ}}{g} \Rightarrow R_{\max} = \frac{v_i^2}{g}$$

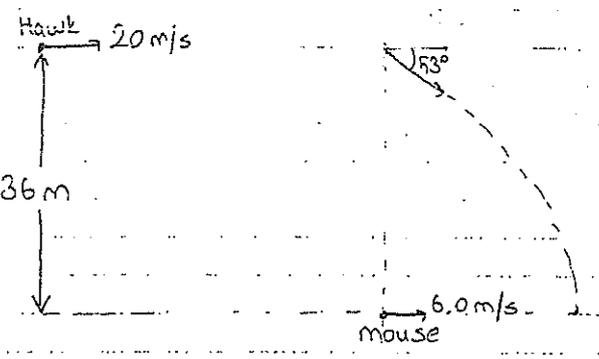
 $R_{\max}$  in terms of  $R$ :

$$R = \frac{v_i^2 \cdot \sin(2 \cdot 76.0^\circ)}{g}$$

$$R = R_{\max} \cdot \sin(2 \cdot 76.0^\circ)$$

$$R_{\max} = \frac{R}{\sin(2 \cdot 76.0^\circ)}$$

3x3  
A hawk is flying.



Assuming that the hawk moves as a free body after it dives,

a) Find the initial diving velocity of the hawk. Give it in unit vector notation.

b) Where does the hawk catch the mouse relative to the point where it sees the mouse first time. Give it in unit vector notation.

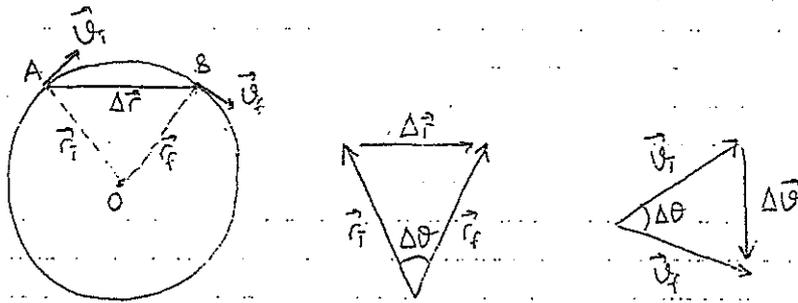
c) What is the velocity of the hawk when it captures the mouse? Give it in unit vector notation.

$$\begin{aligned}
 &h = 5.42 \\
 &t = 3.74 \\
 &\rightarrow \frac{6.0t}{8}
 \end{aligned}$$

$$\begin{aligned}
 &v_{x0} = 20 \\
 &v_{y0} = 12\sqrt{8} \\
 &1.27x
 \end{aligned}$$

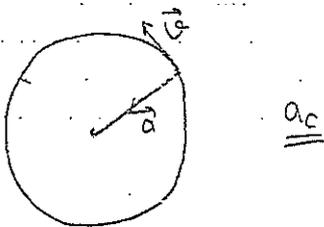
5.11  
4.2 11.2

## # UNIFORM CIRCULAR MOTION #



Centripetal Acceleration:

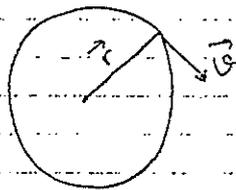
The acceleration is always perpendicular to the velocity.



$$\frac{\Delta \theta}{\theta} = \frac{\Delta r}{r}$$

$$\Delta \vec{v} = \left( \frac{\Delta \vec{r}}{r} \right) \cdot v$$

And the top view



$$r = r_i = r_f$$

$$v = v_i = v_f$$

$$\vec{a}_{avg} = \frac{\Delta \vec{v}}{\Delta t} = \frac{v \cdot \Delta \vec{r}}{r \cdot \Delta t}$$

$$\lim_{\Delta t \rightarrow 0} \frac{\Delta \vec{r}}{\Delta t} = \frac{dr}{dt}$$

$a_c \Rightarrow$  centripetal acceleration

$$a_c = \frac{v^2}{r}$$

$T \rightarrow$  the period

$2\pi r \rightarrow$  the circumference

$$v = \frac{2\pi r}{T}$$

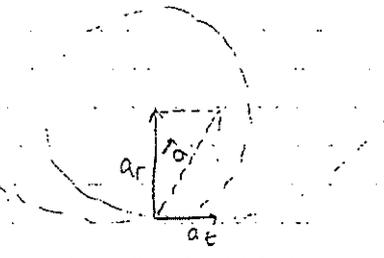
$$T = \frac{2\pi r}{v}$$

$f \rightarrow$  the frequency

$$f = \frac{1}{T}$$

**Tangential Acceleration:**

The magnitude of the velocity could also be changing. In this case, there would be a tangential acceleration.



→ Tangential acceleration causes the change in the speed of the particle.

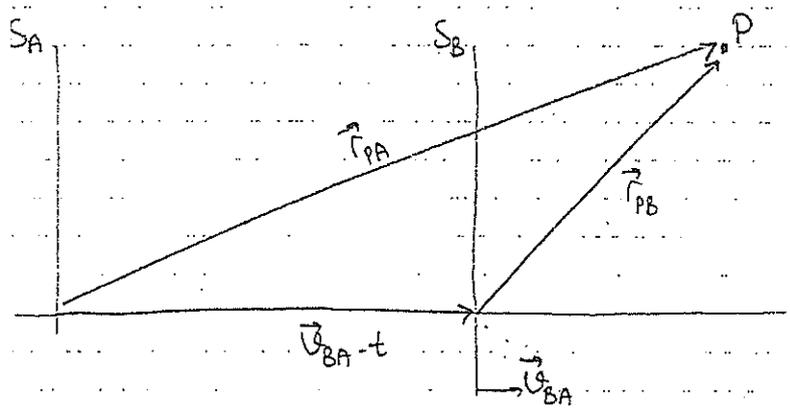
→ The radial acceleration comes from the change in the velocity vector.

$$a_t = \left| \frac{dv}{dt} \right|$$

→ The radial acceleration  $a_r = -a_c = \frac{v^2}{r}$

→ The magnitude of acceleration  $a = \sqrt{a_t^2 + a_r^2}$

**Relative Velocity:**



$$\vec{r}_{PA} = \vec{r}_{PB} + \vec{u}_{BA-t}$$

derivative

$$\frac{d\vec{r}_{PA}}{dt} = \frac{d\vec{r}_{PB}}{dt} + \vec{u}_{BA}$$

$$\vec{u}_{PA} = \vec{u}_{PB} + \vec{u}_{BA}$$

Taking derivative

$$\frac{d\vec{u}_{PA}}{dt} = \frac{d\vec{u}_{PB}}{dt} + \frac{d\vec{u}_{BA}}{dt} = 0 \Rightarrow \vec{a}_{PA} = \vec{a}_{PB}$$

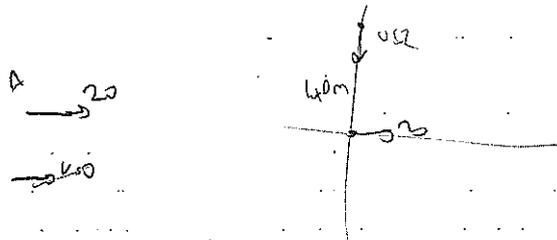
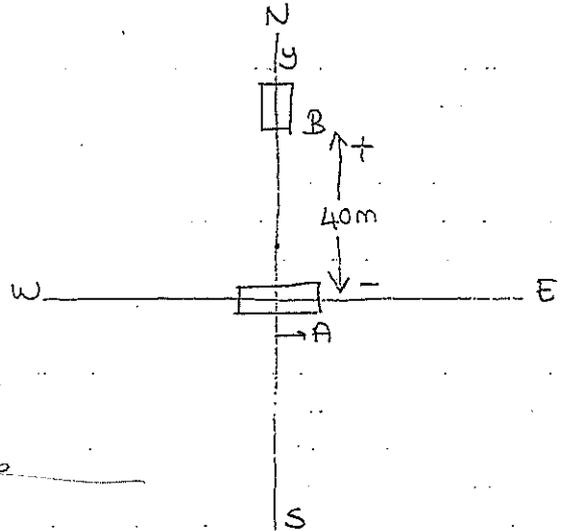
The first subscript represents what is being observed.

The second subscript represents who is doing the observing.

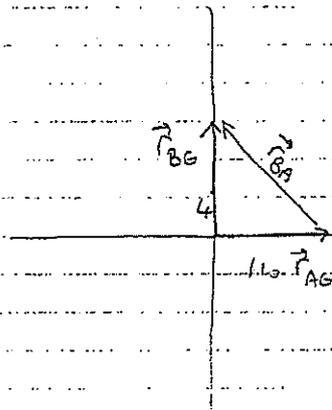
$r_{PA} \Rightarrow (P \text{ relative to } A)$

Ex:

Car A is travelling due east at 20 m/s, car B starts from rest, 40 m north of the intersection and moves with an acceleration of 2.0 m/s<sup>2</sup>.



a) What is the position of car B relative to car A, 6.0 s after car A crosses the intersection? Write in unit vector notation.



At  $t = 6.0 \text{ s}$

$r_{AG} = 20 \cdot (6, 0) = 120\hat{i} \text{ (m)}$

$r_{BG} = 40 + \frac{1}{2}(-2) \cdot 6^2 = 4\hat{j} \text{ (m)}$

$r_{BA} = r_{BG} - r_{AG} = 4\hat{j} - 120\hat{i} \text{ (m)}$

120

b) What is the relative velocity of car B, relative to car A at  $t = 6.0 \text{ s}$  after car A crosses the intersections? Write it in unit vector notation.

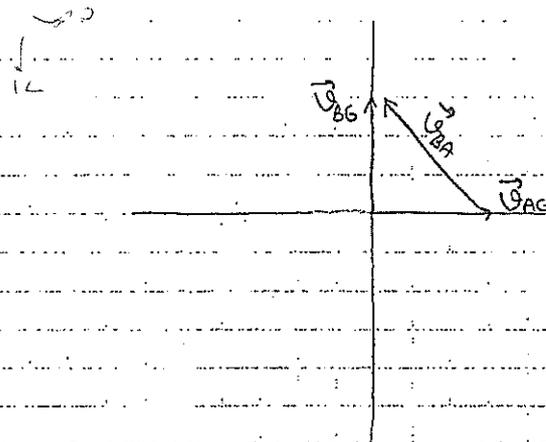
At  $t = 6.0 \text{ s}$

$v_{AG} = 20\hat{i} \text{ (m/s)}$

$v_{BG} = 2\hat{j} \cdot 6 = 12\hat{j} \text{ (m/s)}$

$v_{BA} = v_{BG} - v_{AG}$

$v_{BA} = 12\hat{j} - 20\hat{i} \text{ (m/s)}$



c) What is the acceleration of the car B relative to car A at time  $t=6.0s$  after car crosses the intersections? Write it in unit vector notation.

$$\vec{a}_{BA} = -2\hat{j} \text{ m/s}^2$$

### #THE LAWS OF MOTION#

Why the motion of an object changes? Two main factors need to be addressed

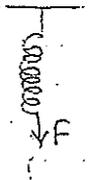
answer:

- forces acting on the object
- The mass of the object

A force is that which causes an acceleration.

Fundamental forces:

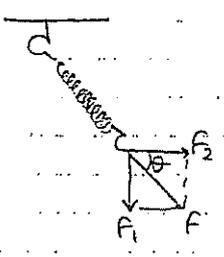
- Gravitational force
- Electromagnetic forces
- Nuclear force
- Weak forces



A spring can be used to calibrate the magnitude of a force.

Doubling the force causes double the reading on the spring.

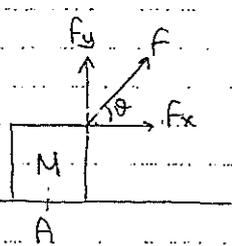
Vector Nature of forces:



The forces are applied perpendicularly to each other.

The resultant (or net) force is the hypotenuse.

Forces are vectors, so you must use the rules for vector addition to find the net force acting on an object.



$\vec{F}$  → vector quantity  
 $F$  → magnitude, direction

$$\vec{F} = F_x \hat{i} + F_y \hat{j}$$

$$F_x = F \cos \theta \quad F_y = F \sin \theta$$

### Newton's First Law:

If an object does not interact with other objects, it is possible to identify a reference frame in which the object has zero acceleration.

### Inertial frames:

Any reference frame that moves with constant velocity relative to an inertial frame is itself an inertial frame.

If you accelerate <sup>↳ absolute</sup> relative to an object in an inertial frame, you are observing the object from a non-inertial reference frame.

In the absence of inertial forces, when viewed from an inertial reference frame, an object at rest remains at rest and object in motion continues in motion with a constant velocity.

Newton's First Law explains what happens in the absence of a force.

### Inertia and Mass:

The tendency of an object to resist any attempt to change its velocity is called Inertia. <sup>↳ egitim</sup>

Mass is the property of an object that specifies how much resistance an object exhibits to changes in its velocity.

$$F_1 \rightarrow m_1 \quad F_2 \rightarrow m_2$$

$$F \propto a$$

$$\text{If } F_1 = F_2 \quad m_1 a_1 = m_2 a_2$$

$$\boxed{\frac{m_1}{m_2} = \frac{a_2}{a_1}} \rightarrow \text{inversely proportional}$$

\* Mass is an inherent property of an object.

\* Mass is independent of the object's surroundings.

\* Mass is independent of the method used to measure it.

\* Mass is a scalar quantity. Obeys the rules of ordinary arithmetics.

## Mass vs. weight:

Weight is equal to the magnitude of the gravitational force exerted on object.

## Newton's Second Law:

$$\vec{a} \propto \frac{\sum \vec{F}}{m} \rightarrow \sum \vec{F} = m \vec{a}$$

$\sum \vec{F}$  is the net force acting on the object.

$$\sum F_x = m a_x$$

and (in 3 dimension)  $\sum F_z = m a_z$

$$\sum F_y = m a_y$$

The unit of  $\vec{F}$ : The SI unit of  $\vec{F}$  is  $1 \text{ kg} \cdot \text{m}/\text{s}^2 = 1 \text{ Newton (N)}$

$$1 \text{ lb} = 1 \text{ slug} \cdot \text{ft}/\text{s}^2$$

$$1 \text{ N} \sim \frac{1}{4} \text{ lb}$$

## The gravitational force:

$$\vec{F}_g = m \vec{g}$$

The magnitude of the gravitational force:

$w \rightarrow$  weight of the object  $\Rightarrow$  It varies with location.

$$F_g = w = mg$$

\* The weight is not an inherent property of the object.

$\left. \begin{array}{l} \text{Gravitational mass } (\vec{F}_g = m \vec{g}) \\ \text{Inertial mass } (\vec{F} = m \vec{a}) \end{array} \right\} \text{Magnitudes are the same.}$

In Newton's Law, the mass is the inertial mass, and measures the resistance to a

change in the object's motion.

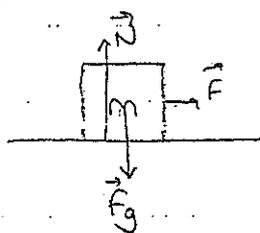
On the other hand, the gravitational mass measures the attraction between an object

and Earth.

Experiments show that the magnitude of inertial mass is equal to the magnitude

of gravitational mass.

### Newton's Third Law:



(There is no friction between the object and the surface.)

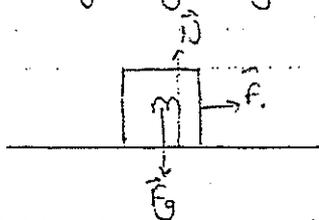
$\vec{N}$ ,  $\vec{F}_g$ ,  $\vec{F}$  are the forces acting on the object when it's in motion.

In Equilibrium ( $a=0$ )

$$\sum \vec{F} = m\vec{a} \quad \vec{a} = 0$$

$$\sum F_x = ma_x \quad a_x = 0$$

$$\sum F_y = ma_y \quad a_y = 0$$



x-direction:

$$\sum \vec{F} = m\vec{a}$$

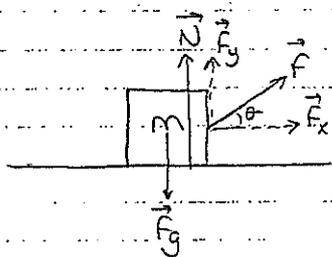
y-direction:

$$\sum F_y = N - F_g = 0$$

$$a_y = 0$$

$$N = F_g \quad N = mg$$

$$\text{weight} = mg \quad \boxed{w = mg}$$



$$F_x = F \cos \theta$$

$$F_y = F \sin \theta$$

$$\sum \vec{F} = m\vec{a}$$

$$\sum F_x = ma_x \rightarrow \sum F_x = ma \quad a_x = 0$$

$$\sum F_y = ma_y \rightarrow \sum F_y = 0 \quad a_y = 0$$

x-direction:

$$F \cos \theta = ma$$

y-direction:

$$N = mg - F \sin \theta$$

$$N + F_y - mg = 0$$

The model is the particle in equilibrium model.

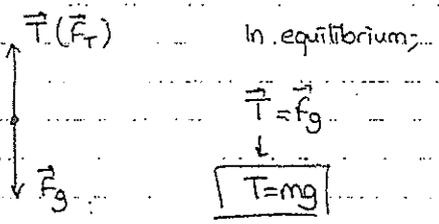
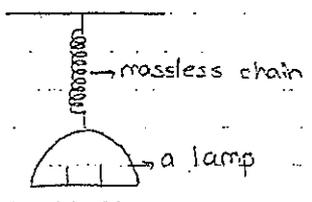
Mathematically, the net force acting on the object is zero.

$$\sum \vec{F} = 0$$

$$\sum F_x = 0$$

$$\sum F_y = 0$$

Ex:



In equilibrium;

$$\sum F_y = 0$$

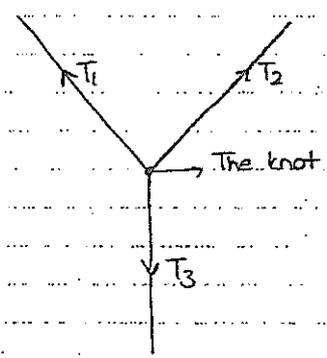
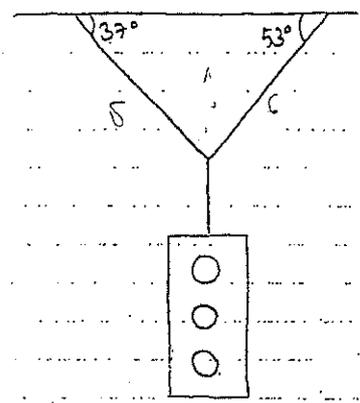
$$\uparrow \sum F_y = T - F_g = 0$$

$$T = F_g$$

$$T = mg$$

Ex:

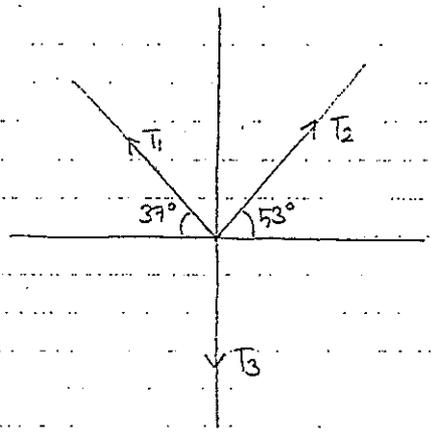
A traffic light connected by chain



In equilibrium  $\sum \vec{F} = 0$

$\sum F_x = 0 \quad \sum F_y = 0$

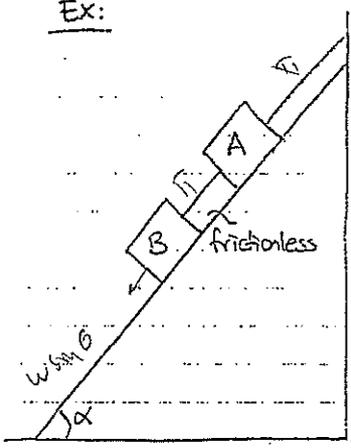
$\vec{a} = 0 \quad a_x = 0 \quad a_y = 0$



$\sum F_x = 0$   
 $T_2 \cos 53^\circ - T_1 \cos 37^\circ = 0$

$\sum F_y = 0$   
 $T_2 \sin 53^\circ + T_1 \sin 37^\circ - T_3 = 0$

Ex:

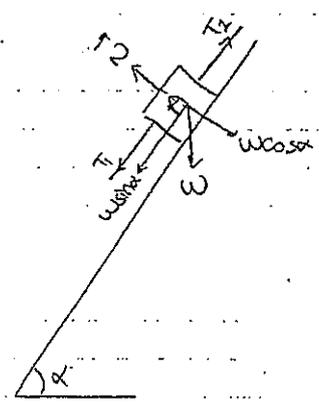
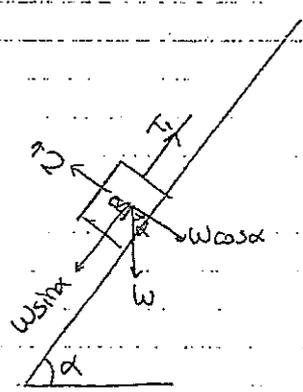


Two blocks.

Each with weight  $w$ .

In terms of  $w$  and the angle  $\alpha$  of the incline, calculate the tension in

- a) the rope connecting the blocks
- b) the rope that connects block A to the wall.



In equilibrium

$\sum \vec{F} = 0 \quad \vec{a} = 0$

$\sum F_x = 0 \quad \sum F_y = 0$

for B

$$\sum F_x = 0 \quad T_1 - W \sin \alpha = 0$$

$$T_1 = W \sin \alpha \quad \left\{ \begin{array}{l} \text{the rope connecting} \\ \text{the blocks} \end{array} \right.$$

$$\sum F_y = 0 \quad N - W \cos \alpha = 0$$

$$N = W \cos \alpha$$

for A

$$\sum F_x = 0 \quad T_2 - T_1 - W \sin \alpha = 0$$

$$T_2 = T_1 + W \sin \alpha = 2W \sin \alpha \quad \left\{ \begin{array}{l} \text{the rope that} \\ \text{connects block A} \\ \text{to the wall} \end{array} \right.$$

$$\sum F_y = 0 \quad N - W \cos \alpha = 0$$

$$N = W \cos \alpha$$

The Particle Under a Net Force:

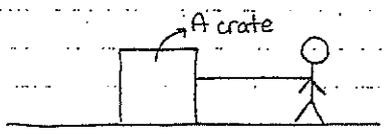
$$\sum \vec{F} = m\vec{a}$$

① Draw free-body diagram.

$$\sum F_x = ma_x$$

Apply Newton's Second Law.

$$\sum F_y = ma_y$$



Apply Newton's Law:

$$\sum \vec{F} = m\vec{a} \quad a_x = a$$

$$\sum F_x = ma_x$$

$$\sum F_x = ma$$

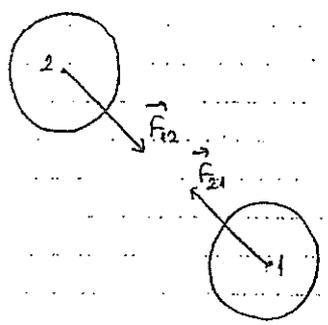
$$\sum F_y = 0$$

$$T = ma_x = ma$$

$N = W \rightarrow$  the magnitude of  $\vec{F}_g$

$$N = mg$$

Newton's Third Law:

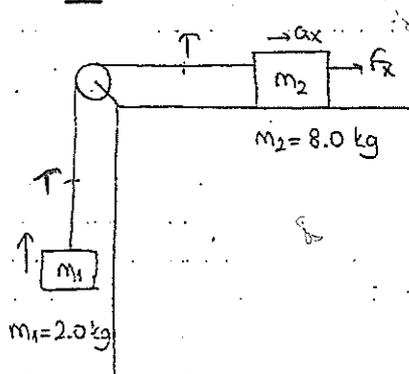


$$\vec{F}_{12} = -\vec{F}_{21}$$

\* Action-Reaction force

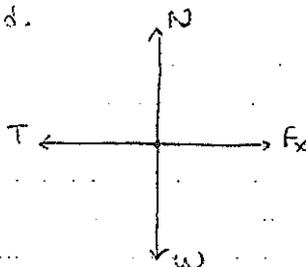
$\vec{F}_{AB}$  is the force exerted by A on B

Ex:



In the system shown in figure, a horizontal force  $F_x$  acts on the 8.0 kg mass.

a) for what values of  $F_x$  does the two kg mass accelerate upward.

 $m_2$ 

$$\sum \vec{F} = m\vec{a}$$

$$\sum F_x = m a_x$$

$$\sum F_y = m a_y$$

$$a_y = 0$$

$$\sum F_y = 0$$

$$F_x - T = m_2 a_x$$

$$T - m_1 g = m_1 a_x$$

$$a_x = a$$

$$T - m_1 g = m_1 a$$

$$F_x - T = m_2 a$$

$$F_x - m_1 g = (m_1 + m_2) a$$

$$a = \frac{F_x - m_1 g}{m_1 + m_2}$$

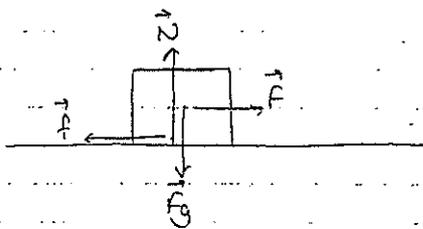
Answer: If  $F_x > m_1 g$ , the two kg mass will accelerate upward.

b) for what values of  $F_x$  is the tension in the cord is zero?

$$T = \frac{m_1}{m_1 + m_2} (F_x + m_2 g) \quad \text{if } F_x = -m_2 g$$

Forces of friction:

When an object is in motion on a surface or through a viscous medium, there will be a resistance to the motion. This is due to the interaction between the object and its environment. The resistance is called the force of friction.



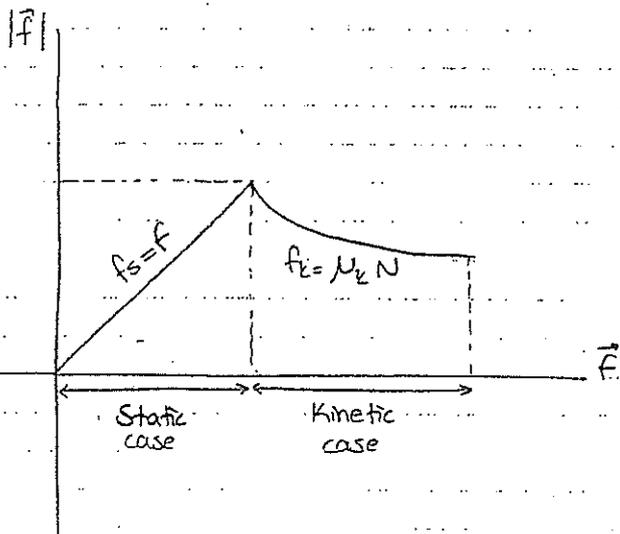
$f_s$  → the static frictional force

$f_k$  → the kinetic frictional force

$f_s = \mu_s \cdot N$  → the coefficient of frictional force

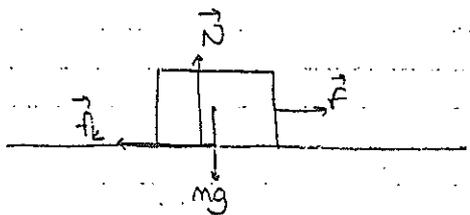
$f_k = \mu_k \cdot N$       $f_s > f_k$

★ Static friction acts to keep the object from motion.



If  $\vec{F}$  increases

$f_s \leq \mu_s N$



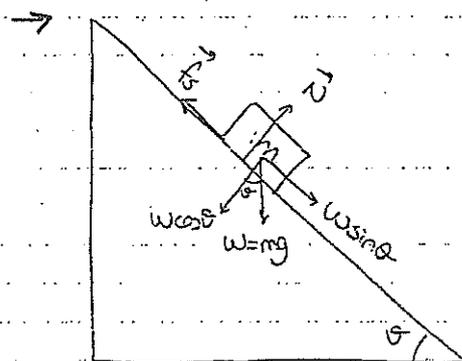
★ Kinetic friction: The force of kinetic friction ( $f_k$ ) acts when the object is in motion.

$f_k = \mu_k \cdot N$

$\Sigma \vec{F} = m\vec{a}$

$\Sigma F_x = ma_x$

$\Sigma F_y = ma_y$



$$f_s = \mu \cdot N$$

The block is sliding down the plane, so friction acts up the plane.

$$\sum F_y = 0$$

$$\sum F_x = m a_x$$

$$N - mg \cos \theta = 0$$

$$a_x = a$$

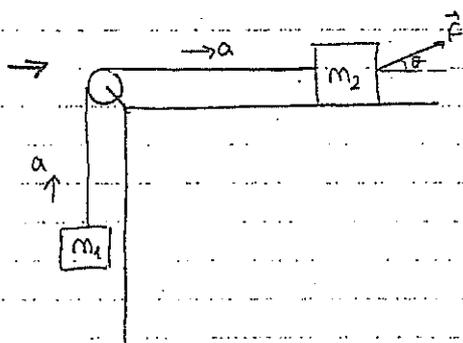
$$mg \sin \theta - \mu \cdot mg \cos \theta = 0$$

$$\sin \theta = \mu \cdot \cos \theta$$

$\mu = \tan \theta$  experimentally the value of coefficient of friction.

For  $\mu_s$  use the angle where the block just slips.

For  $\mu_k$  use the angle where the block slides down with constant speed.

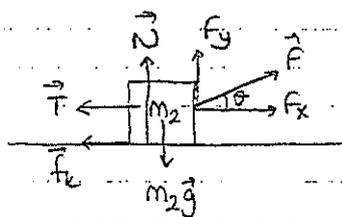


$$\sum \vec{F} = m \vec{a}$$

$$\sum F_x = m a_x$$

$$\sum F_y = m a_y$$

$$T - m_1 g = m_1 a$$



In y-direction

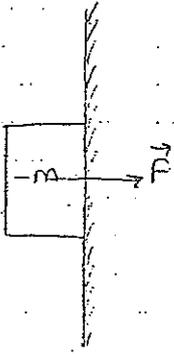
$$N - m_2 g + F_y = 0$$

In x-direction

$$F_x - T - f_k = m_2 a$$

$$f_k = \mu_k \cdot N = \mu_k \cdot (m_2 g - F_y)$$

Ex:



$$\vec{F} = 12 \text{ N}$$

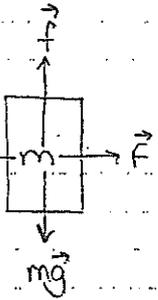
Weight of  $m = 5.0 \text{ N}$ 

$$\mu_s = 0.60$$

$$\mu_k = 0.40$$

Assume that initially the block is not moving.

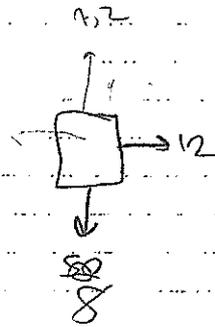
a) Will the block start moving?



$$f_s = \mu_s \cdot N$$

$$f_s < \mu_s \cdot N$$

$$f_s > \mu_s \cdot N$$



$$\sum \vec{F} = m \cdot \vec{a}$$

$$\sum F_x = m \cdot a_x$$

$$\sum F_y = m \cdot a_y$$

In x-direction:

$$F - N = 0$$

$$N = F$$

$$N = 12 \text{ N} //$$

In y-direction:

$$f - mg = 0$$

$$f = mg$$

$$f = 5.0 \text{ N} //$$

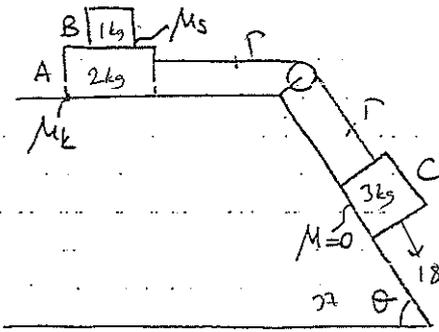
$$f_s = (0.60) \cdot (12) = 7.2 \text{ N} //$$

Since  $f < \mu_s \cdot N$ . The block does not slide.

b) In unit vector notation, what is the force exerted on the block by the wall?

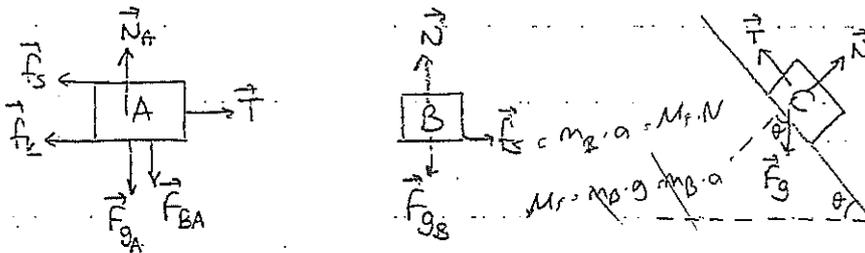
$$-12\hat{i} + 5\hat{j} \text{ N} //$$

Ex:



$w_A = 20\text{ N}$  ... The system of blocks are released  
 $w_B = 10\text{ N}$  from rest. A and B  $\Rightarrow$  move together.  
 $w_C = 30\text{ N}$  ...  $g = 10\text{ m/s}^2$   $\theta = 37.0^\circ$

a) Draw free body diagram for each block just after the release.



b) In terms of  $g$  and  $\mu_s$ , what is the maximum acceleration that block B can have without sliding over block A?

$$\vec{F}_{net} = m \cdot \vec{a} \quad \sum F_y = 0$$

$$f_s = \mu_s \cdot N \quad N - m_B \cdot g = 0$$

$$N = m_B g$$

$$f_s = m_B \cdot a$$

$$\mu_s \cdot N = m_B \cdot a$$

$$\mu_s \cdot m_B \cdot g = m_B \cdot a$$

$a_{max} = \mu_s \cdot g$

c) If  $\mu_k = 0.4$ , what is the minimum  $\mu_s$  between block A and block B so that B does not slip and (A and B) move together?

$$a_A = a_B = a_C = a$$

$$\left\{ \begin{aligned} f_s &= m_B \cdot a \\ T - f_k - f_s &= m_A \cdot a \\ m_C - g \sin \theta - T &= m_C \cdot a \\ m_C - g \sin \theta - f_k &= (m_A + m_B + m_C) \cdot a \end{aligned} \right.$$

2.

$$f_k = \mu_k \cdot N$$

$$f_k = \mu_k \cdot (m_A + m_B) \cdot g$$

$$f_k = 12 \text{ N}$$

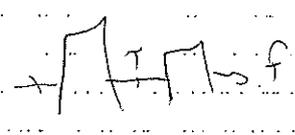
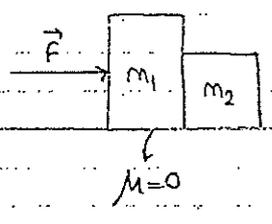
$$a = 1 \text{ m/s}^2$$

$$f_s = \mu_s \cdot N$$

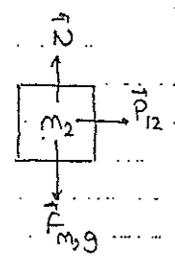
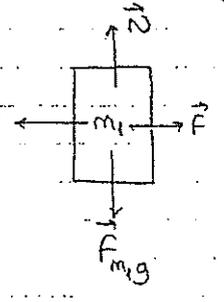
$$\mu_s = \frac{f_s}{N} \quad \mu_s = \frac{m_B \cdot a}{N} = 0.1 \text{ The minimum value.}$$

They move together if  $\mu_s$  is equal or greater than this value.

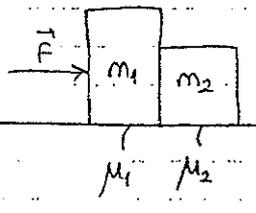
Ex:



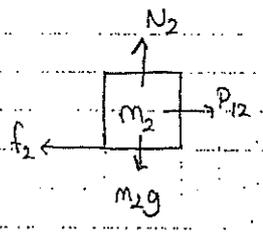
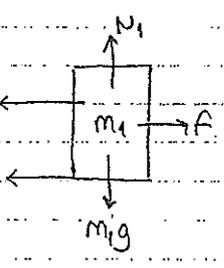
Draw free body diagram.



Ex:



Draw free body diagram.



$a_y = 0$

$\sum F_y = 0$

$N_1 - m_1g = 0 \quad N_2 - m_2g = 0$

$N_1 = m_1g \quad N_2 = m_2g$

Write Newton's second law in x-direction for each block.

The net force

$F - P_{21} - f_1 = m_1 a \quad |P_{21}| = |P_{12}|$

$P_{12} - f_2 = m_2 a$

$F - f_1 - f_2 = (m_1 + m_2) a$

$a = \frac{F - (M_1 - m_1)g - (M_2 - m_2)g}{m_1 + m_2}$

$P = \left( \frac{m_2}{m_1 + m_2} \right) [ F - (M_2 - M_1) \cdot m_1 \cdot g ]$  if  $M_2 = M_1$

#CHAPTER 6#

CIRCULAR MOTION

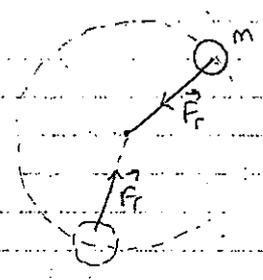
Newton's laws can be applied to other situations.

\* Objects traveling in circular paths.

$a_c = \frac{v^2}{r}$

$a_c$  → directed toward the center of the circle.

The centripetal acceleration ( $a_c$ ) is always perpendicular to the velocity.



Newton's Second Law

$\sum \vec{F} = m \vec{a}_c$

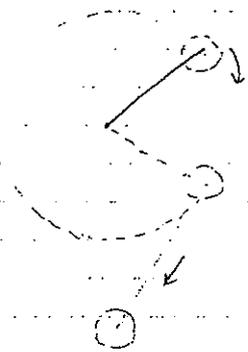
$\sum F = m \frac{v^2}{r}$

A force causing centripetal acceleration acts toward the center of the circle.

If the force vanishes, the object would move in a straight line path tangent to the

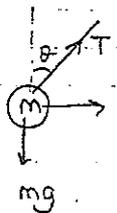
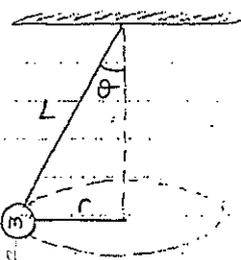
↳ to disappear suddenly  
 Ms legs have vanished

circle.



When the string breaks the puck moves in the direction tangent to the circle.  
 ↳ to put things together

Conical Pendulum:



$$\sum \vec{F} = m\vec{a}$$

$$T \cos \theta = mg$$

$$T \sin \theta = ma_c = m \frac{v^2}{r}$$

$$\frac{T \sin \theta}{T \cos \theta} = \frac{m \frac{v^2}{r}}{mg}$$

$$\tan \theta = \frac{v^2}{rg} \quad v = \sqrt{\tan \theta \cdot r \cdot g}$$

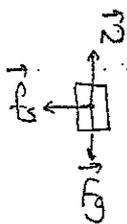
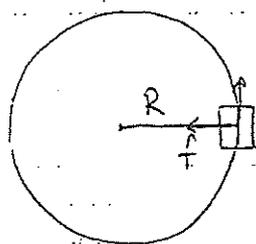
$$\sin \theta = \frac{r}{L} \quad r = L \cdot \sin \theta$$

$$v = \sqrt{r \cdot g \cdot \tan \theta} = \sqrt{L \cdot g \cdot \sin \theta \cdot \tan \theta}$$

v is independent of m.

$$T = \frac{2\pi r}{v} \quad T = \frac{2\pi r}{\sqrt{Lg \sin \theta \tan \theta}} = 2\pi \sqrt{\frac{L^2 \sin^2 \theta}{Lg \sin \theta \tan \theta}} \Rightarrow T = 2\pi \sqrt{\frac{L \cdot \sin \theta}{g \cdot \tan \theta}}$$

$$T = 2\pi \sqrt{\frac{L \cdot \cos \theta}{g}}$$



$v = ?$

$$f_s = \mu_s \cdot N$$

$$f_s = m \cdot a_c$$

$$f_s = m \cdot \frac{v^2}{r}$$

$$v = \sqrt{\mu_s \cdot g \cdot r}$$

Ex:

A 1500 kg car moving on a flat, horizontal road negotiates a curve whose radius is 35.0 m. If the coefficient of static friction between tires and dry pavement is 0.5, find the maximum speed the car can have in order to make the turn successfully.

$$f_{s \max} = \mu_s \cdot N$$

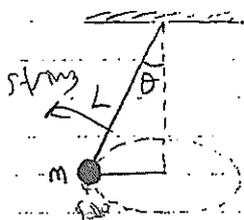
$$f_{s \max} = m \cdot \frac{v_{\max}^2}{r} \quad v_{\max} = \sqrt{\frac{f_{s \max} \cdot r}{m}}$$

$$\frac{1500 \cdot 0.5}{35} = \frac{1500 \cdot v_{\max}^2}{35 \cdot 9.8}$$

$$v_{\max} = 13.1 \text{ m/s}$$

Problem 6/8:

Consider a conical pendulum.



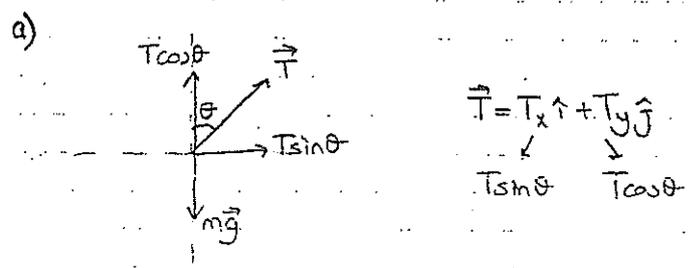
$$m = 80.0 \text{ kg}$$

$$L = 10.0 \text{ m}$$

$$\theta = 9.0^\circ \text{ with vertical}$$

Determine

- the horizontal and vertical component of the force exerted by the string on the pendulum.
- the radial acceleration of the bob.



$$\vec{T} = T_x \hat{i} + T_y \hat{j}$$

$$T \sin \theta \quad T \cos \theta$$

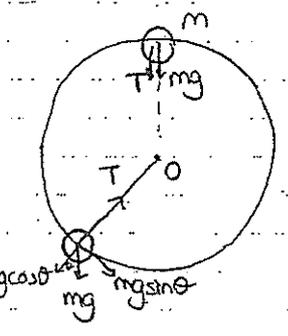
$$T \cos \theta = mg$$

$$\vec{T} = 686 \hat{i} + 784 \hat{j}$$

b)  $T \sin \theta = m a_c$

$$a_c = \frac{T \sin \theta}{m}$$

Non-uniform Circular motion:



→ Determine  $a_t$  (tangential acceleration) of the sphere.

$$\sum \vec{F} = m \cdot \vec{a}$$

$$\sum F_r = T - mg \cos \theta = m \frac{v^2}{r}$$

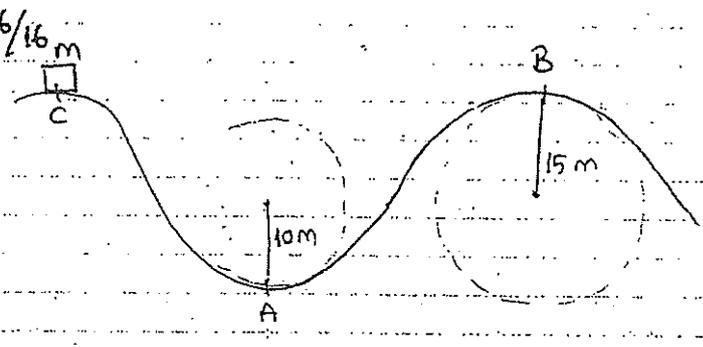
$$\sum F_t = mg \sin \theta = m a_t$$

$$\boxed{a_t = g \sin \theta}$$

→ Find the tension in the cord, at any instant, when the speed of the sphere  $v$  and cord makes an angle  $\theta$  with vertical.

$$T = mg \cos \theta + m \frac{v^2}{r}$$

$$\boxed{T = mg \left( \frac{v^2}{rg} + \cos \theta \right)}$$



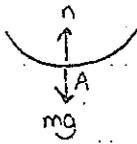
$m = 500 \text{ kg}$

$v_A = 20.0 \text{ m/s}$

$$5000 + \frac{500 \cdot 20^2}{10} = 25000$$

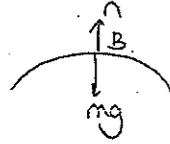
What is the force exerted by the track on the car at point A?

$$\sum F_r = m \frac{v^2}{R_1}$$



$$\sum F_r = n - mg = m \frac{v^2}{R_1}$$

$$n = mg + m \frac{v^2}{R_1}$$



$$\sum F_r = n - mg = -m \frac{v^2}{R_2}$$

When  $n = 0$

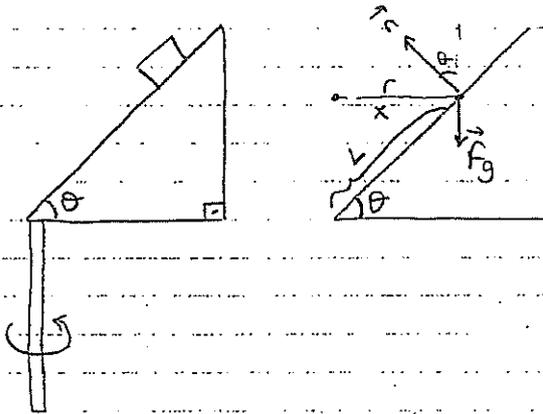
$$v = \sqrt{g R_2}$$

$$T = mg \cos \theta + m \frac{v^2}{r}$$

$$T = mg \left( \frac{v^2}{rg} + \cos \theta \right)$$

6/61

6/42



$$r = L \cos \theta$$

$$\sum F_x = m a_x$$

$$n \sin \theta = m \frac{v^2}{r}$$

$$\sum F_y = m a_y = 0$$

$$\left( \begin{array}{l} n \sin \theta = m \frac{v^2}{r} \\ n \cos \theta = mg \end{array} \right.$$

dividing

$$\tan \theta = \frac{v^2}{rg}$$

$$v = \sqrt{r \cdot g \cdot \tan \theta}$$

$$v = \sqrt{r \cdot \sin \theta \cdot g \cdot \frac{\sin \theta}{\cos \theta}}$$

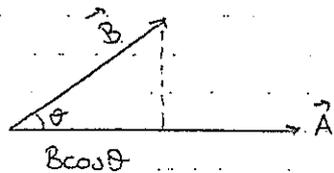
$$v = \sqrt{g \cdot L \cdot \sin \theta}$$

## # CHAPTER 7 #

$$W = \vec{F} \cdot \Delta \vec{r}$$

Dot product or scalar product

$\vec{A}, \vec{B}$



$$\begin{aligned} \vec{A} \cdot \vec{B} &= |\vec{A}| \cdot |\vec{B}| \cdot \cos \theta \\ &= A \cdot B \cdot \cos \theta \end{aligned}$$

$$\vec{A} = A_x \hat{i} + A_y \hat{j} + A_z \hat{k}$$

$$\vec{B} = B_x \hat{i} + B_y \hat{j} + B_z \hat{k}$$

$$\vec{A} \cdot \vec{B} = (A_x \hat{i} + A_y \hat{j} + A_z \hat{k}) \cdot (B_x \hat{i} + B_y \hat{j} + B_z \hat{k})$$

$$\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$$

$$\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{i} \cdot \hat{k} = 0$$

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$$

$$\boxed{\cos \theta = \frac{\vec{A} \cdot \vec{B}}{|\vec{A}| \cdot |\vec{B}|}} \quad |\vec{A}| = \sqrt{A_x^2 + A_y^2 + A_z^2} \quad |\vec{B}| = \sqrt{B_x^2 + B_y^2 + B_z^2}$$

$$\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A} \quad (\text{Commutative law})$$

$$\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C} \quad (\text{Distributive law of multiplication})$$

$$\text{If } \vec{A} \parallel \vec{B}, \theta = 0^\circ, \vec{A} \cdot \vec{B} = |\vec{A}| \cdot |\vec{B}|$$

parallel

$$\text{If } \vec{A} \perp \vec{B}, \theta = 90^\circ, \vec{A} \cdot \vec{B} = 0$$

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$$

$$\text{If } \vec{A} = \vec{B}, \vec{A} \cdot \vec{A} = A_x^2 + A_y^2 + A_z^2$$

Forces:

1) Constant forces ( $\vec{F} = \text{constant}$ . The simplest situation)

2) Position dependent forces ( $\vec{F}(\vec{r}), F(x)$ )

→ Spring force  $F = -kx$

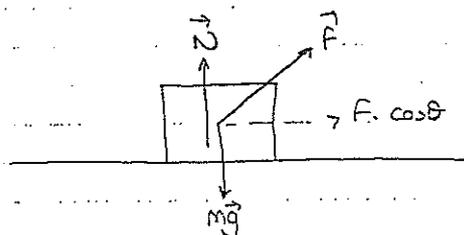
→ Gravitational force  $F = G \frac{m_1 m_2}{r^2}$

3) Velocity dependent forces ( $\vec{F}(v) \rightarrow$  Damping forces  $\vec{F} = -bv\hat{i}$ )

(If the particle is moving in a resistance medium)

4) Time dependent forces ( $F(t) = F_0 \sin \omega t$ )

(The sinusoidal force)



$$W = F \cdot \Delta r \cdot \cos \theta$$

The unit of work is joule. 1 joule = 1 Newton x 1 meter

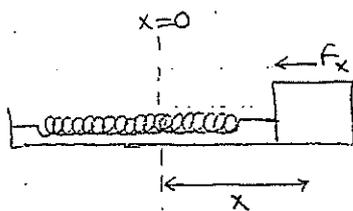
$w_{+} \rightarrow$  energy is transferred to the system

$w_{-} \rightarrow$  energy is transferred from the system

$$W = \sum_{x_i}^{x_f} F_x \Delta x = \int_{x_i}^{x_f} F_x dx$$

$$\sum W = W_{\text{ext}} = \int_{x_i}^{x_f} (\sum F_x) dx$$

$$\sum W = W_{\text{ext}} = \sum_{\text{forces}} (\vec{F} \cdot d\vec{r})$$



The force exerted by the spring  $F_s = -kx$

$$\vec{F}_s = F_x \hat{i} = -kx \hat{i}$$

Work done by a spring:

$$W_s = \int \vec{F}_s \cdot d\vec{r} = \int_{x_i}^{x_f} (-kx \hat{i}) (dx \hat{i}) = \int_{-x_{\text{max}}}^0 (-kx) dx = \boxed{\frac{1}{2} k x_{\text{max}}^2}$$

The net work done as the block moves from  $-x_{\text{max}}$  to  $x_{\text{max}}$  is zero.

$$d\vec{r} = dx \hat{i} + dy \hat{j} + dz \hat{k}$$

$$W_s = \frac{1}{2} k x_f^2 - \frac{1}{2} k x_i^2$$

$\vec{F} \rightarrow$  constant

$\vec{F} \cdot \Delta \vec{r}$

$$W = F \cdot \Delta r \cdot \cos \theta$$

If  $\vec{F} \perp \Delta \vec{r}$  No work is done.

Sign of work depends on the direction of  $F$  relative to  $\Delta r$ .

If  $\vec{F}$  is in the same direction then  $\theta = 0$   $W = F \cdot \Delta r$

\* Work is a scalar quantity.

Unit of force in SI is 'N'

$$W \rightarrow 1 \text{ N} \cdot \text{m}$$

$$\downarrow$$

$$1 \text{ J}$$

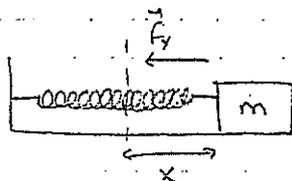
$$1 \text{ J} = 10^7 \text{ erg}$$

Work done by a variable force

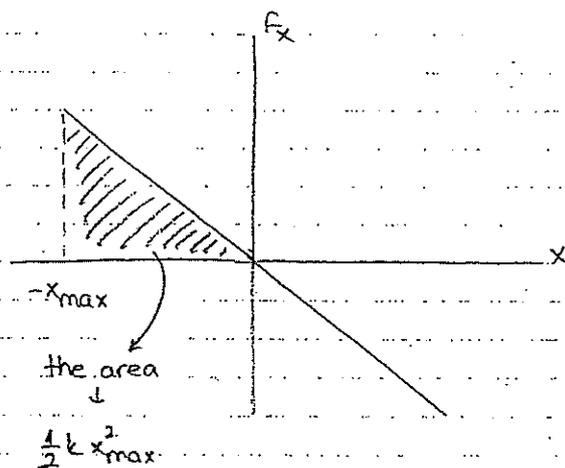
$$W = \int \vec{F}(r) \cdot d\vec{r}$$

$$W = \int_{x_i}^{x_f} F(x) dx$$

Work done by a spring =



$$W_s = \frac{1}{2} k x_i^2 - \frac{1}{2} k x_f^2$$



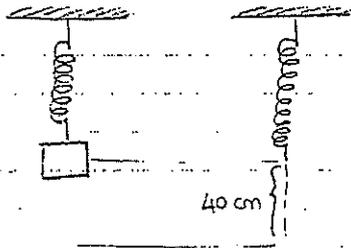
Kinetic Energy =

$$K = \frac{1}{2} m v^2$$

$$W = \Delta K$$

Ex:

An ideal spring hung vertically from ceiling when 2.0 kg mass hang at rest from it, the spring is extended 4.0 cm. A downward external force is now applied to the mass to extend the spring and additional 8.0 cm. While the spring is being extended by the force, what will be the work done by the spring?



$$W_s = \int_{y_i}^{y_f} f_s dy \quad f_s = -ky \quad y_i = 4 \times 10^{-2} \text{ m}$$

$$y_f = 12 \times 10^{-2} \text{ m}$$

$$kx = mg$$

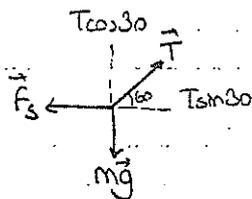
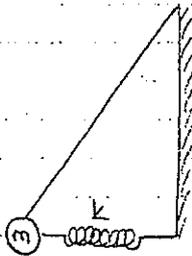
$$k = \frac{mg}{x}$$

$$W_s = \frac{1}{2} k y_i^2 - \frac{1}{2} k y_f^2$$

$$W_s = -32 \text{ J} //$$

Ex:

The figure shows a steel ball of mass  $m$  hanging on a string on a vertical wall. The ball pushes on a spring of force constant  $k$  and is at rest. Find the stored energy in the spring.



$$T \sin 30 - f_s = 0$$

$$T \cos 30 - mg = 0$$

$$\begin{cases} T \sin 30 - kx = 0 \\ T \cos 30 - mg = 0 \end{cases}$$

$$\begin{cases} T \sin 30 = kx \\ T \cos 30 = mg \end{cases}$$

$$x = \frac{mg}{k} \tan 30 //$$

Ex:

$$\vec{A} = 3\hat{i} + 4\hat{j}$$

$$\vec{B} = 2\hat{i} - 2\hat{j}$$

$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta$$

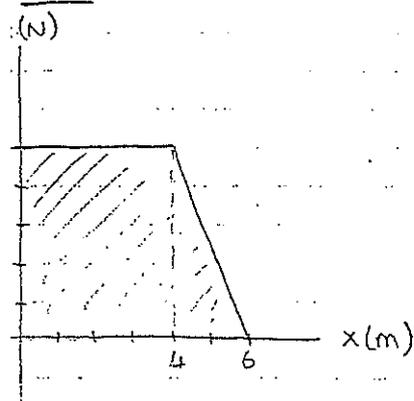
$$\cos \theta = \frac{\vec{A} \cdot \vec{B}}{|\vec{A}| |\vec{B}|}$$

$$|\vec{A}| = \sqrt{A_x^2 + A_y^2} \quad |\vec{B}| = \sqrt{B_x^2 + B_y^2}$$

$$\vec{A} \cdot \vec{B} = (3\hat{i} + 4\hat{j}) \cdot (2\hat{i} - 2\hat{j})$$

$$(\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y)$$

Ex:



$$x_i = 0$$

$$x_f = 6$$

} find the  $w_{F_x}$  (work done by  $F_x$ )

$$w_{F_x} = \text{area} = 25 \text{ N} //$$

Ex:

If a force  $\vec{F} = 6\hat{i} - 2\hat{j}$  (N) acts on a particle that undergoes a displacement  $\Delta\vec{r} = 3\hat{i} + \hat{j}$  (m)

find:

a) the work done by the force on the particle

b) the angle between  $\vec{F}$  and  $\Delta\vec{r}$

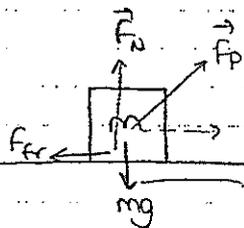
$$a) w = \vec{F} \cdot \Delta\vec{r}$$

$$= (6\hat{i} - 2\hat{j}) \cdot (3\hat{i} + \hat{j})$$

$$= 18 - 2 = 16 \text{ joule} //$$

$$b) \cos \theta = \frac{\vec{F} \cdot \Delta\vec{r}}{|\vec{F}| |\Delta\vec{r}|}$$

The net work done can be calculated two equivalent way:



↓ The net work done on an object is the algebraic sum of the work done by each force, i.e. work is a scalar quantity.

$$w_{\text{net}} = w_p + w_N + w_{F_{fr}} + w_{F_p}$$

2) The net work can also be calculated by first determining the net force on the object, then taking its component along the displacement

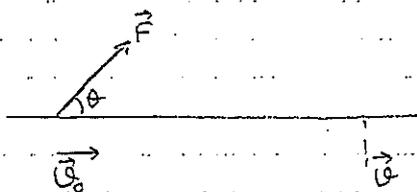
$$(F_{\text{net}})_x = F_p \cos \theta - F_f$$

$$W_{\text{net}} = (F_p \cos \theta - F_f) x$$

In y-direction there is no displacement and no work.

Work (W) is energy transferred to or from an object by means of a force acting on the object. Energy transferred to the object is positive and energy transferred from the object is negative work.

Work-Kinetic Energy Theorem:



$\vec{F}$  accelerates the particle

$\vec{v}_0$  initial velocity

$\vec{v}$  final velocity

$\vec{F}$  is constant.  $F_x = m \cdot a_x$

$$v^2 - v_0^2 = 2a_x d$$

$$a_x = \frac{1}{2d} (v^2 - v_0^2)$$

$$F_x = m \left( \frac{1}{2d} (v^2 - v_0^2) \right)$$

$$F_x d = \frac{1}{2} m v^2 - \frac{1}{2} m v_0^2$$

$$W = K_f - K_i$$

$$\Delta K$$

$$W = \Delta K \rightarrow \text{work-kinetic energy theorem}$$

Kinetic Energy:

K (J)

(The ability to do work)

$$K = \frac{1}{2} m v^2$$

$$W = \Delta K$$

$$K_f = K_i + W$$



$$1 \text{ J} = 1 \text{ N} \cdot \text{m}$$

$$= 1 \text{ kg} \cdot \text{m}^2 / \text{s}^2$$

$$1 \text{ eV} = 1.6 \times 10^{-19} \text{ J}$$

$$1 \text{ keV} = 10^3 \text{ eV}$$

$$1 \text{ MeV} = 10^6 \text{ eV}$$

$$1 \text{ GeV} = 10^9 \text{ eV}$$

If  $\vec{F}$  is variable

$$W_{\text{net}} = \int_{x_i}^{x_f} (\sum F_x) dx$$

$$W_{\text{net}} = \int_{x_i}^{x_f} m a_x dx$$

$$a_x = \frac{dv_x}{dt} = \int_{x_i}^{x_f} m \cdot \frac{dv_x}{dt} dx \cdot \frac{1}{v_x}$$

$$W_{\text{net}} = m \int_{v_i}^{v_f} v dv$$

$$W_{\text{net}} = m \frac{v^2}{2} \Big|_{v_i}^{v_f}$$

$$W_{\text{net}} = \frac{1}{2} m v_f^2 - \frac{1}{2} m v_i^2$$

$\Delta K$

The particle moves along an arbitrary curved path in three dimension.

$$W = \int \vec{F} \cdot d\vec{r}$$

$$\vec{F} = F_x \hat{i} + F_y \hat{j} + F_z \hat{k}$$

$$d\vec{r} = dx \hat{i} + dy \hat{j} + dz \hat{k}$$

$$W = \int_i^f (F_x \hat{i} + F_y \hat{j} + F_z \hat{k}) (dx \hat{i} + dy \hat{j} + dz \hat{k})$$

$$W = \int_{x_i}^{x_f} F_x dx + \int_{y_i}^{y_f} F_y dy + \int_{z_i}^{z_f} F_z dz$$

Ex:

$\vec{F} = \hat{i} + 2\hat{j} - \hat{k}$  acts on a particle as it moves from the point  $(\hat{i} + 2\hat{j} - \hat{k})$  m to the point  $(-2\hat{j})$  m. If the initial  $K_E = 12$  J, find its final  $K_E$  in J.

$$W = \int_i^f (F_x \hat{i} + F_y \hat{j} + F_z \hat{k}) (dx \hat{i} + dy \hat{j} + dz \hat{k})$$

$$W = \int_1^0 F_x dx + \int_2^{-1} F_y dy + \int_{-1}^0 F_z dz$$

$$W = -10 \text{ J}$$

$$W = \Delta K \Rightarrow W = K_f - K_i$$

$$-10 = K_f - 12$$

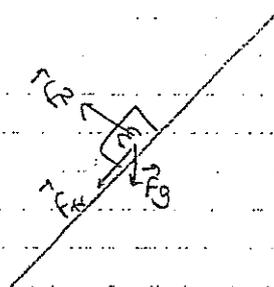
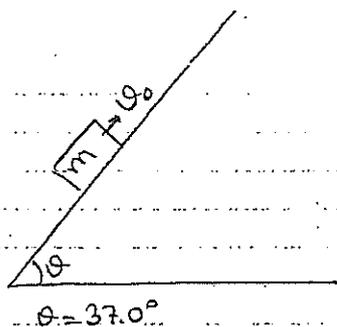
$$K_f = 2 \text{ J}$$

Ex:

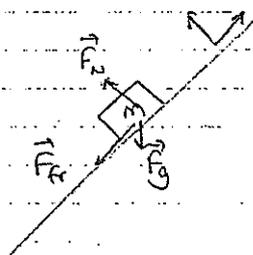
A block of mass  $m = 2.0 \text{ kg}$ .

a) Draw free body diagram of the block

The coefficient of kinetic friction  $\mu_k = 0.25$  and show all the forces acting on it.



b) Calculate the work done on the block by each force as a function of the distance  $d$  traveled up the plane.



$$W_N = 0$$

$$F_k = \mu_k mg \cos \theta$$

$$F_{fr} = \mu_k N$$

$$\sum F_y = 0$$

$$N - mg \cos \theta = 0$$

$$N = mg \cos \theta$$

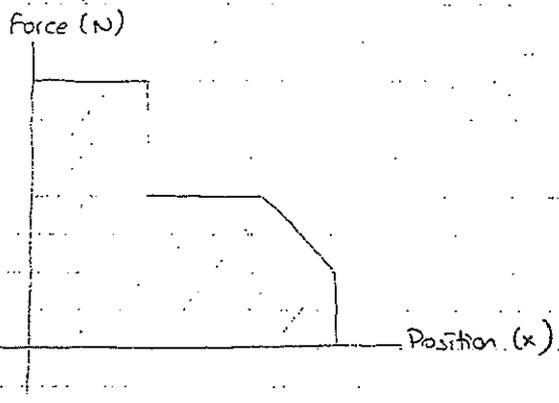
$$W_{F_{fr}} = \vec{F}_{fr} \cdot \vec{d}$$

$$W_{F_{fr}} = |\vec{F}_{fr}| \cdot |d| \cdot \cos 180^\circ$$

$$W_{F_{fr}} = -f_{fr} \cdot d$$

$$= -4.0 d$$

c) How far up the plane the block travels before it stops momentarily?



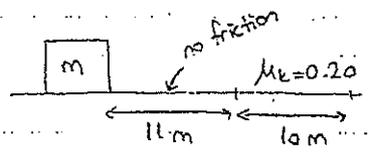
Ex:

A crate starting from rest, is pulled across a floor.

with constant horizontal force of 225 N.

what is the final speed of the crate after being

there 21.0 m?

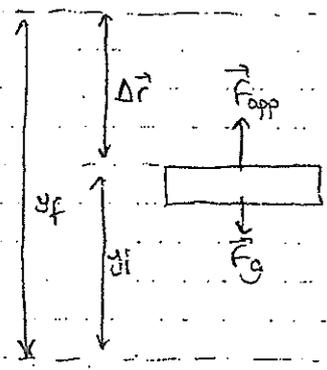


$m = 66 \text{ kg}$

$W_{\text{net}} = \Delta K = K_f - K_i$

Potential Energy:

Potential energy is energy determined by the configuration of a system in which the components of the system interact by forces.



$\Delta y = y_f - y_i$

The work done by agent on the

book-Earth system

$(mgy_f - mgy_i)$

$$W_{\text{ext}} = \vec{F}_{\text{app}} \cdot \Delta \vec{r}$$

Gravitational potential energy is the energy associated with an object at a given location above the surface of the earth.

$$W_{\text{ext}} = \vec{F}_{\text{app}} \cdot \Delta \vec{r}$$

$$\Delta \vec{r} = (y_f - y_i) \hat{j}$$

$$W_{\text{ext}} = (mg \hat{j}) \cdot [(y_f - y_i) \hat{j}] \Rightarrow \boxed{W_{\text{ext}} = \underbrace{mgy_f}_{U_{y_f}} - \underbrace{mgy_i}_{U_{y_i}}}$$

$$\boxed{W_{\text{ext}} = U_{y_f} - U_{y_i}}$$

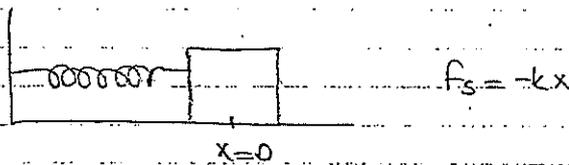
$mgy \rightarrow$  identified as the gravitational potential energy

$$\hookrightarrow U_y = mgy$$

Work may change the gravitational potential energy.

$$\boxed{W_{\text{ext}} = \Delta U_g}$$

$\rightarrow$  Elastic Potential Energy:



Elastic potential energy is associated with a spring.

The force the spring exerts (on a block) is  $F_s = -kx$

The work done by  $F_{\text{app}}$

$$W_{\text{app}} = \frac{1}{2} kx_f^2 - \frac{1}{2} kx_i^2$$

$$W = \int_{x_i}^{x_f} (-kx) dx$$

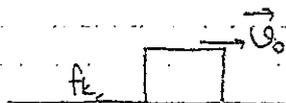
$$= -k \frac{x^2}{2} \Big|_{x_i}^{x_f}$$

$$= \frac{1}{2} kx_f^2 - \frac{1}{2} kx_i^2 \Rightarrow \boxed{W_s = \frac{1}{2} kx_i^2 - \frac{1}{2} kx_f^2}$$

The elastic potential energy can be thought of as the energy stored in the deformed spring -

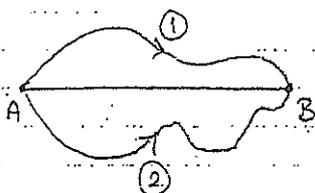
### Internal Energy:

The energy associated with an object's temperature is called the internal energy. ( $E_{int}$ )



The friction does work and increases the internal energy of the surface.

### Conservative forces:



If  $\vec{F}$  conservative,  $w_{AB(1)} = w_{AB(2)}$

The work done by a conservative force on a particle moving on any closed path is zero.

The work done by a conservative force on a particle moving between any two points is independent of the path taken by the particle.

→ We can associate a potential energy for a system with any conservative force acting between members of the system.

This can be done only for conservative forces.

$$\text{In general, } \boxed{w_{int} = -\Delta U}$$

$$\boxed{w_{ext} = \Delta U}$$

\* Positive work done by an outside agent on a system causes an increase in the potential energy of the system.

$$\Delta K + \Delta U = 0 \quad \boxed{\Delta K = -\Delta U}$$

Work done on a component of a system by a conservative force internal to an isolated system causes a decrease in the potential energy of the system.

$$\left. \begin{array}{l} F_s \text{ (spring force)} \\ F_g \text{ (gravitational force)} \end{array} \right\} \text{ conservative forces}$$

$$\boxed{E_{\text{mech}} = K + U}$$

mechanical energy of the system

### Conservative Forces and Potential Energy:

Define the potential energy function,  $U$ , such that the work done by a conservative force equals the decrease in the potential energy of the system.

$$W_{\text{int}} = \int_{x_i}^{x_f} F_x dx = -\Delta U$$

$\Delta U$  is negative when  $F$  and  $x$  are in the same direction.

$$\boxed{F_x = -\frac{dU}{dx}}$$

The conservative force is related to the potential energy function.

$$\begin{array}{l} U_g = mgy \\ U_s = \frac{1}{2} kx^2 \end{array} \quad \left( \begin{array}{l} F_g \\ F_s \end{array} \right)$$

Conservative forces and potential energy check:

$$F_s = -\frac{dU}{dx} = -\frac{d}{dx} \left( \frac{1}{2} kx^2 \right)$$

$$F_s = -kx \quad \left( \frac{1}{2} (2kx) \right)$$

$$F_g = -\frac{dU_g}{dy} = -\frac{d}{dy} (mgy)$$

$$\boxed{F_g = mg}$$

## Conservation of Energy:

$$E_{\text{mech}} = K + U$$

for isolated systems.  $\Delta E_{\text{mech}} = 0$

$$\Delta K + \Delta U = 0$$

$$\Delta K = K_f - K_i$$

$$\Delta U = U_f - U_i$$

$$(K_f - K_i) + (U_f - U_i) = 0$$

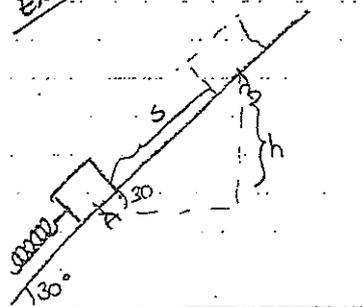
$$K_f + U_f = K_i + U_i$$

The conservation of energy for isolated systems with no nonconservative forces acting.

Conservation of energy becomes

$$\Delta E_{\text{sys}} = 0$$

Ex:



A 2.0 kg block is placed against a spring on a frictionless incline.  $k = 19.6 \text{ N/cm}$  (spring constant)

The spring is compressed 20 cm and then released.

How far along the incline does it send the block?

$$E_{\text{mech}} = K + U$$

$$\Delta K + \Delta U = 0$$

$$(K_f) + (K_r)_B = (K_i)_A + (U_i)_A$$

$$\left(\frac{1}{2} k x^2\right)_A = mgh \quad h = s \cdot \sin 30$$

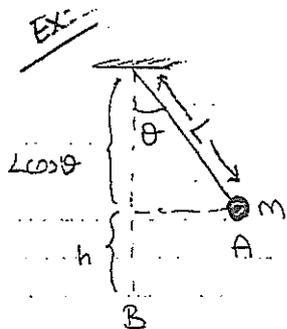
$$\frac{1}{2} k x^2 = m \cdot g \cdot s \cdot \sin 30$$

$$s = \frac{\frac{1}{2} k x^2}{m \cdot g \cdot \sin 30}$$

$$s = 4 \text{ m}$$

What is the elastic potential energy of the compressed spring?

$$U_s = \frac{1}{2} kx^2 = 39.25$$



A thin rod  
Its mass is negligible.

$\theta = 32.0^\circ$   
 $L = 2.0 \text{ m}$

How fast is the ball moving at its lowest point?

$$\Delta K + \Delta U = 0$$

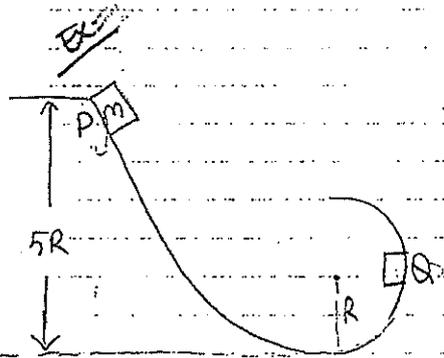
~~$$K_A + U_A = K_B + U_B$$~~

$$mgh = \frac{1}{2} m v_B^2$$

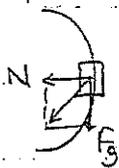
$$(h = L(1 - \cos \theta))$$

$$mgL(1 - \cos \theta) = \frac{1}{2} m v_B^2$$

$$v_B = \sqrt{2 \cdot g \cdot L \cdot (1 - \cos \theta)}$$



It is released from rest at point P. What is the net force acting on it at point Q?



$$F_{net} = \sqrt{(mg)^2 + N^2}$$

$$N = \frac{m v_Q^2}{R}$$

$$F_{net} = \sqrt{(mg)^2 + \left(\frac{m v_Q^2}{R}\right)^2}$$

~~$$K_p + U_p = K_q + U_q$$~~

$$m \cdot g(5R) = \frac{1}{2} m (v_Q)^2 + m \cdot g \cdot R$$

find  $v_Q$

$$F_{net} = \sqrt{65 mg}$$

$$m v_Q^2 = 8mgR$$

Force and Potential Energy:

$$F_x = -\frac{dU(x)}{dx}$$

$$F_y = -\frac{dU(y)}{dy}$$

$$F_z = -\frac{dU(z)}{dz}$$

$$F_x = -\frac{\Delta U(x)}{\Delta x}$$

$$F_y = -\frac{\Delta U(y)}{\Delta y}$$

$$F_z = -\frac{\Delta U(z)}{\Delta z}$$

$$\Delta x \rightarrow 0$$

$$\Delta y \rightarrow 0$$

$$\Delta z \rightarrow 0$$

$$F_x = -\frac{\partial U}{\partial x}$$

$$F_y = -\frac{\partial U}{\partial y}$$

$$F_z = -\frac{\partial U}{\partial z}$$

$$\vec{F} = -\left(\frac{\partial U}{\partial x}\hat{i} + \frac{\partial U}{\partial y}\hat{j} + \frac{\partial U}{\partial z}\hat{k}\right)$$

$$\vec{F} = -\vec{\nabla}U \rightarrow \text{This operation is called the gradient of } U.$$

$$\vec{F} = -\vec{\nabla}(mgy) \quad U = mgy$$

$$\vec{F} = -\left(\frac{\partial(mgy)}{\partial x}\hat{i} + \frac{\partial(mgy)}{\partial y}\hat{j} + \frac{\partial(mgy)}{\partial z}\hat{k}\right)$$

$$\vec{F} = -(mg)\hat{j}$$

for the potential energy

$$U = 3x^2 + 2xy + 4y^2z$$

$$\vec{F} = ?$$

$$F_x = -\frac{\partial U}{\partial x} = -(6x + 2y)$$

$$F_y = -\frac{\partial U}{\partial y} = -(2x + 8y^2z)$$

$$F_z = -\frac{\partial U}{\partial z} = -(4y^2)$$

$$\vec{F} = -(6x + 2y)\hat{i} - (2x + 8y^2z)\hat{j} - (4y^2)\hat{k}$$

Ex:  $F = F_0 + Cx$

$$F_0 = 9.0 \text{ N}$$

$$C = -2.0 \text{ N/m}$$

Initially it is at rest and its position is  $x=0$

$$m = 100 \text{ g}$$

a) Calculate the work done by the force when the point  $x=8.0 \text{ m}$

b) Calculate  $W_1 = ?$   $W_2 = ?$  Decide whether this force is conservative or not.

$W_1 + W_2 = 0$  conservative (path independent)



$$W = mgh$$

$$W = mg(\sin\theta d) \quad \left( \sin\theta = \frac{h}{d} \Rightarrow h = \sin\theta d \right)$$

$$K_i + \sum U_i = K_f + \sum U_f$$

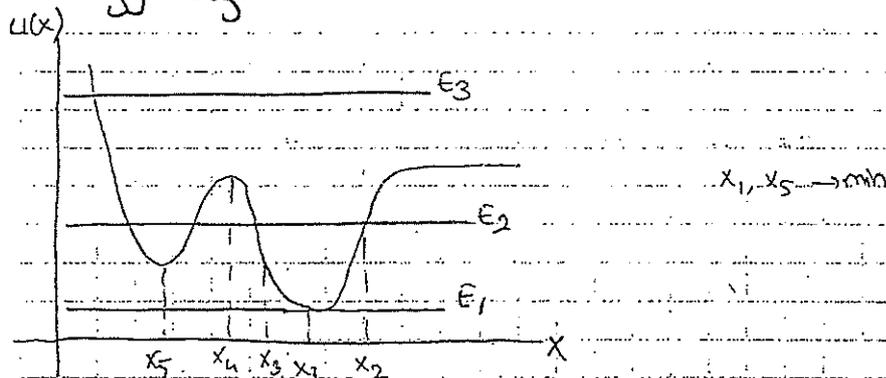
$$\Delta K + \Delta U = 0$$

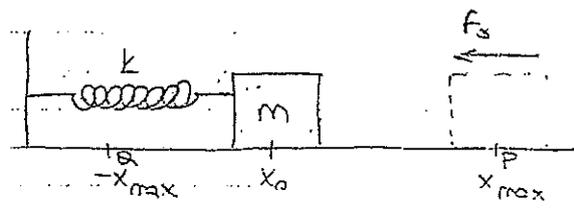
$$F_x = -\frac{\Delta U}{\Delta x} \Rightarrow \boxed{F_x = -\frac{dU}{dx}}$$

→ The total mechanic energy of a system remains constant if the force is conservative.

→ The work done by a nonconservative force can not be represented by a potential energy function.

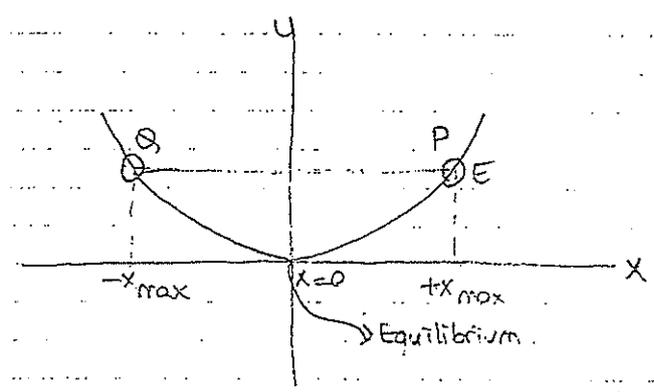
Energy diagrams





$$U_s = \frac{1}{2} kx^2$$

$$E = K + U$$

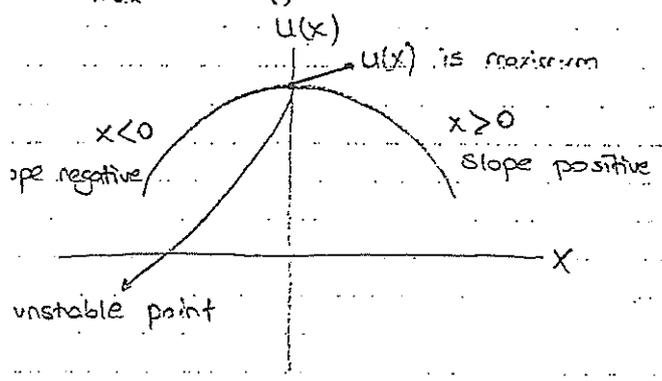


P and Q are turning points.

$$F_x = -\frac{dU(x)}{dx}$$

In the spring-mass system

$\pm x_{max} \rightarrow$  Turning points



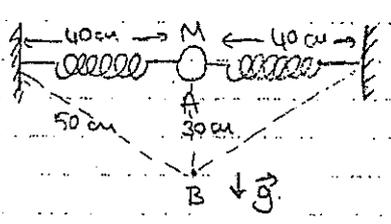
(unstable point)  
 $E = \frac{1}{2} m v^2 + U(x)$

$$E - U(x) = \frac{1}{2} m v^2 \Rightarrow E - U(x) = \frac{1}{2} m \left( \frac{dx}{dt} \right)^2$$

$v = \frac{dx}{dt}$

$$\sqrt{\frac{2(E - U(x))}{m}} = \frac{dx}{dt}$$

Example:



Two identical springs

Equilibrium length 40 cm

$k = 600 \text{ N/m}$

a) what is the total spring potential energy when the mass is at point B?

$$U = \frac{1}{2} kx^2$$

$$50 - 40 = 10 \text{ cm} = 0,1 \text{ m}$$

$$U_{\text{tot}} = ?$$

$$U_{\text{tot}} = 2 \cdot \left( \frac{1}{2} \cdot 600 \cdot (0,1)^2 \right) = 6 \text{ J}$$

b) what is the mass  $M$ ?

$$E_i = E_f$$

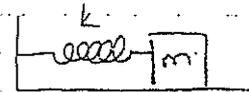
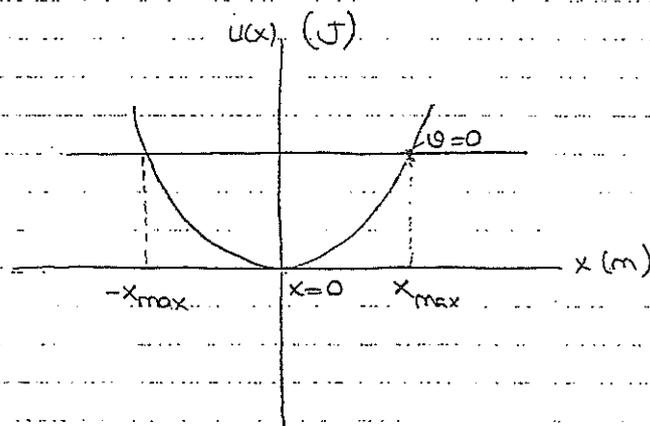
$$K_i + U_i = K_f + U_f$$

$$0 + 0 = 0 + (Mg(-h)) + \frac{1}{2} kx^2$$

$$0 = -Mgh + \frac{1}{2} kx^2$$

$$\frac{1}{2} kx^2 = Mgh$$

$$M = \frac{\frac{1}{2} kx^2}{gh}$$



$$m = 0,5 \text{ kg}$$

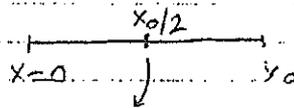
$$k = 100 \text{ N/m}$$

$$x_0 = 1,0 \text{ m}$$

$$E = ?$$

$$E = U(x) = \frac{1}{2} kx^2$$

$$F_x = -\frac{dU(x)}{dx}$$



It has both kinetic and potential energy.

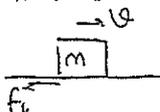
$$E = K + U \quad K = E - U(x)$$

$$\frac{1}{2} k \left( \frac{x_0}{2} \right)^2$$

$$a = \frac{F}{m}$$

### Conservation of Energy and Friction:

If we have friction then the total energy reduces and transforms into heat, as thermal energy due to friction between floor and block.



$$\Delta K + \Delta U + \Delta E_{\text{int}} = 0 \text{ (dissipated energy due to friction) = internal energy}$$

One can write the equation as A - initial state, B - final state.

$$K_A + U_A = E_A$$

$$\Delta K = K_B - K_A$$

$$K_A + U_A - W_{fr} = K_B + U_B$$

$$K_B + U_B = E_B$$

$$\Delta U = U_B - U_A$$

$$\Delta K + \Delta U = -f_{fr} \cdot d$$

Ex: Potential energy of a 0.2 kg particle moving along x-axis is given by  $U(x) = 8x^2 - 2x^4$  (J)

then the particle is at  $x=1$  m,  $a=?$

$$F_x = \frac{-dU(x)}{dx} = -16x + 8x^3 = 8 - 16 = \frac{8}{0.2} = 0.2 - a \quad a = -40 \text{ m/s}^2$$

$$K_f + U_f = K_i + U_i$$

$$\Delta K + \Delta U = -f_k d$$

In general, if friction is acting in a system,

$$\Delta K = \sum W_{\text{other forces}} - f_k d$$

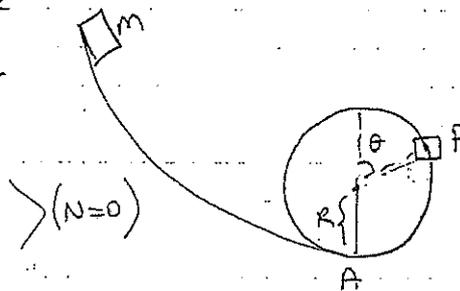
A friction force transforms kinetic energy in a system to internal energy.

$$\Delta E_{\text{int}} = f_k d$$

If nonconservative forces act within a nonisolated system and the external influence on the system is by means work

$$\Delta E_{\text{mech}} = -f_k d + \sum \text{other forces}$$

Ex: A cart sliding down the smooth track shown enters the bottom of the circular portion with a speed  $2\sqrt{gR}$ . The cart loses contact with the track at point P. Find the value of  $\cos\theta$ .



Use conservation of energy.

$$K_A + U_A = K_P + U_P$$

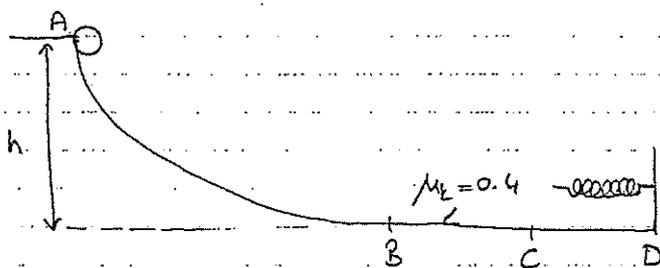
$$\frac{1}{2} m (v_A)^2 = \frac{1}{2} m (v_P)^2 + m \cdot g \cdot R(1 + \cos\theta)$$

$$mg \cos\theta - \frac{v_P^2}{R} = m \frac{v_P^2}{R}$$

$$\cos\theta = \frac{2}{3}$$

$$\Delta E_{\text{mech}} = 0 //$$

Ex: A 2.0 kg block is released from point A.



AB and CD are frictionless.

$$k = 2000 \text{ N/m}^2$$

$$(g = 10 \text{ m/s}^2)$$

a) If the speed of the block is 10 m/s at point B, what is the height h of the point A?

$$E = K + U$$

$$K_A + U_A = K_B + U_B \quad (E_A = E_B)$$

$$m \cdot g \cdot h = \frac{1}{2} m (v_B)^2$$

$$h = \frac{(v_B)^2}{2g} = \frac{100}{20} = 5 \text{ m} //$$

b) If the kinetic energy of the block at point C is 40 J, what is the distance between A and C?

$$W = \Delta K$$

$$-W_k - m \cdot g \cdot d = K_C - K_B$$

$$-W_k - m \cdot g \cdot d = \frac{1}{2} \cdot m \cdot (v_C)^2 - \frac{1}{2} \cdot m \cdot (v_B)^2$$

$(M_k = 0.4 \quad v_B = 10 \text{ m/s} \quad K_C = 40 \text{ J} \quad g = 10 \text{ m/s}^2$   
 $m = 2.0 \text{ kg}$

$$d = 7.5 \text{ m}$$

c) What is the distance that the block compresses the spring from its equilibrium position before coming to rest?

$$\frac{1}{2} \cdot m \cdot (v_C)^2 = \frac{1}{2} \cdot k \cdot x^2$$

$$40 = \frac{1}{2} \cdot \frac{1000}{2000} \cdot x^2$$

$$x^2 = 0.04$$

$$x = 0.2 \text{ m}$$

Ex:

A 1.20 kg piece of cheese is placed on

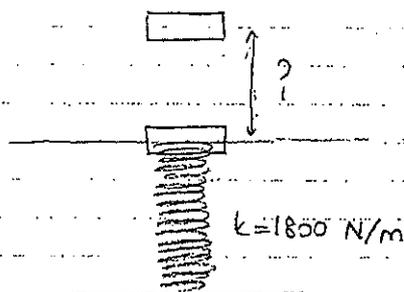
vertical spring of negligible mass and force

constant  $k = 1800 \text{ N/m}$  that is compressed

spring 15.0 cm. When the spring is released,

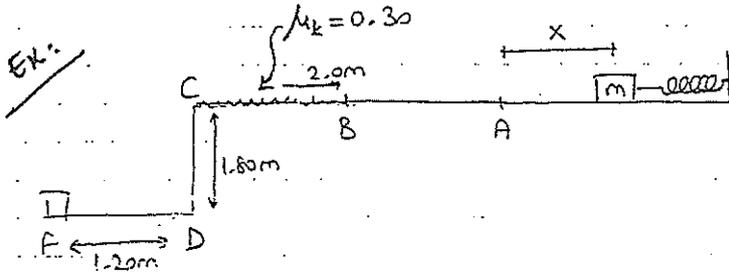
how high does the cheese rise from the initial

position?



$$U_{\text{elastic}} = U_{\text{gravitational}}$$

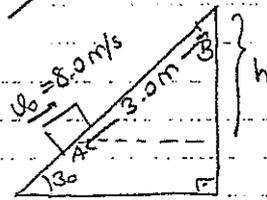
$$y_2 = 1.72 \text{ m}$$



A block of 0.5 kg mass is pushed against a horizontal spring of force constant 200 N/m, compressing it a distance of  $x$ . When the spring is released, the block travels first on the horizontal smooth (frictionless) surface to B, passes a rough region of 2.0 m, from B to C.  $\mu_k = 0.30$ , and finally falls a height of 1.80 m to the point F, at a distance 1.20 m from D.

- What is the speed of the block at point C just before it falls?
- What is the speed of the block at point B just before it enters the rough region?
- What is the compression,  $x$  of the spring?

Ex:



$$m = 5.0 \text{ kg}$$

Determine

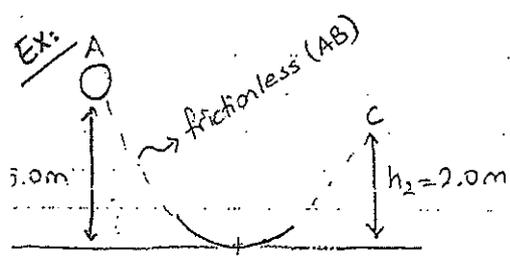
- The change in the block's kinetic energy
- The change in its potential energy
- The frictional force exerted on it
- What is the coefficient of kinetic friction ( $\mu_k$ )

$$a) \Delta K = K_f - K_i = -\frac{1}{2} m (u_0)^2 = 160 \text{ J}$$

$$b) \Delta U = U_f(B) - U_f(A) = mgs \sin \theta$$

$$c) \Delta K + \Delta U = -f_k \cdot s \quad f_k = \frac{-(\Delta K + \Delta U)}{s}$$

$$d) \left. \begin{array}{l} f_k = \mu_k \cdot N \\ N - mg \cos \theta = 0 \end{array} \right\} \mu_k = \frac{f_k}{mg \cos \theta}$$



Starting from rest at point A, mass of ball is

$m = 0.5 \text{ kg}$

B-C is rough.

a) Find the speed of the ball at B.

Use conservation of energy.

$E_i = E_f$

$K_A + U_A = K_B + U_B$

$U_A = K_B$

$mgh_1 = \frac{1}{2} m (v_B)^2 \Rightarrow (v_B)^2 = \frac{2mgh_1}{m}$

b) If the ball comes to rest at C. Find the energy lost due to friction as it moves on B to C.

$W_{NC} = \Delta K + \Delta U$

$W_{NC} = (K_f - K_i) + (U_f - U_i)$

work done by conservative forces

$W_{NC} = -\frac{1}{2} m (v_B)^2 + mgh_2$

$W_{NC} = -14.7 \text{ J}$

POWER

$P = \frac{dE}{dt}$  (Definition of power)

The time rate of energy is called instantaneous power. P is defined as

If an external force applied ( $W_F$ )

The average power  $P_{avg} = \frac{W}{\Delta t}$

The instantaneous power is the limiting value of the average power as  $\Delta t \rightarrow 0$

$P = \lim_{\Delta t \rightarrow 0} \frac{W}{\Delta t} = \frac{dW}{dt}$

$P = \frac{\vec{F} \cdot d\vec{r}}{dt} \Rightarrow P = \vec{F} \cdot \vec{v}$

Infinitesimal value of work  $dW = \vec{F} \cdot d\vec{r}$

The SI unit  $\left(\frac{J}{s}\right) \rightarrow 1 \text{ watt}$

$$1 \text{ W} = \left(1 \frac{J}{s}\right) = \text{kg} \cdot \text{m}^2 / \text{s}^2$$

Unit of power  $\Rightarrow 1 \text{ horse power}$

$$1 \text{ hp} = 746 \text{ W}$$

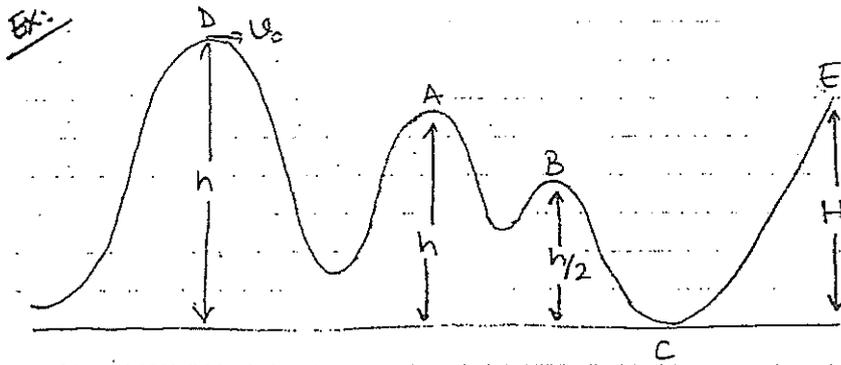
1 kilowatt-hour is the energy transferred in 1 h at the constant rate of  $1 \text{ kW} = 10^3 \text{ J/s}$

$$dE = P \cdot dt$$

$$1 \text{ kWh} = (10^3 \text{ W}) \cdot (3600 \text{ s})$$

$$= 3.60 \times 10^6 \text{ J}$$

Is a unit of energy



Frictionless. Mass is m.

Calculate its speed at points A, B, C

$$a) (K)_D + (U)_D = (K)_A + (U)_A$$

$$v_0 = v_A$$

$$b) (K)_A + (U)_A = (K)_B + (U)_B$$

$$\frac{1}{2} m v_0^2 + mgh = \frac{1}{2} m v_B^2 + mg\left(\frac{h}{2}\right)$$

$$v_B = \sqrt{v_0^2 + gh}$$

$$c) (K)_A + (U)_A = (K)_C + (U)_C$$

$$v_C = \sqrt{v_0^2 + 2gh}$$

d) How high will it go on the last hill which is too high to cross? H?

## #CHAPTER 9#

The Linear Momentum and Collisions:

$\vec{F}$  and  $\vec{a}$

$$\Sigma \vec{F} = m \cdot \vec{a}$$

A new quantity (the linear momentum):  $\vec{p}$

$$\vec{p} = m \cdot \vec{v}$$

↓      ↓  
mass   velocity

It is a vector.

The dimension  $M: \frac{L}{T}$

Components of  $\vec{p}$ :

$$p_x = m v_x$$

$$p_y = m v_y$$

and

$$p_z = m v_z$$

Momentum

Kinetic Energy

$$m \cdot v$$

↓

there is only one form.

$$m \cdot v^2$$

↓

transformed

Newton's Second Law:

$$\Sigma \vec{F} = m \cdot \vec{a} = m \frac{d\vec{v}}{dt} \quad (\vec{a} = \frac{d\vec{v}}{dt})$$

$$= \frac{d}{dt} (m\vec{v})$$

$\Sigma \vec{F} = \frac{d\vec{p}}{dt}$  → Newton's Second Law  
→ It is more general form of 2<sup>nd</sup> law.

Conservation of Linear Momentum:

$$\vec{p}_1 \text{ and } \vec{p}_2$$

$$\vec{p} = \vec{p}_1 + \vec{p}_2$$

$$\frac{d\vec{p}}{dt} = 0$$

$$\sum \vec{F} = \frac{d\vec{p}}{dt} = \frac{d}{dt} (\vec{p}_1 + \vec{p}_2) \quad \vec{p} \rightarrow \text{constant}$$

$$\text{for an isolated system} \quad \vec{p}_f = \vec{p}_i$$

$$\sum \vec{F} = 0$$

The momentum of the system is conserved, not necessarily the momentum of an individual particle.

Mathematically,

$$\vec{p}_{\text{total}} = \vec{p}_1 + \vec{p}_2 = \text{constant}$$

$$\vec{p}_{1i} + \vec{p}_{2i} = \vec{p}_{1f} + \vec{p}_{2f} \quad (\text{The isolated system})$$

In component form, the total momentum in each direction are independently conserved.

$$p_{1ix} + p_{2ix} = p_{1fx} + p_{2fx}$$

$$p_{1iy} + p_{2iy} = p_{1fy} + p_{2fy}$$

and

$$p_{1iz} + p_{2iz} = p_{1fz} + p_{2fz}$$

Forces and Conservation of Momentum:

The forces are not specified as conservative or non-conservative.

There is no indication if the forces are constant or not.

The only requirement is that the forces must be internal to the system.

Impulse and Momentum:

The momentum of a system changes if a net force from environment acts on the system from Newton's Second Law.

$$\sum \vec{F} = \frac{d\vec{p}}{dt}$$

$$d\vec{p} = \sum \vec{F} dt$$

Integrate

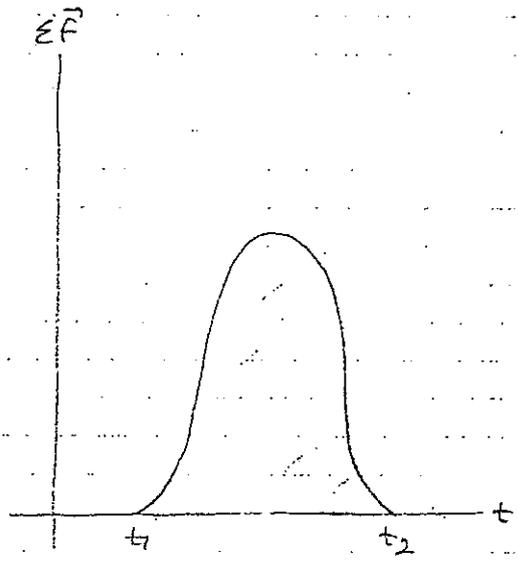
$$\int_{\vec{p}_T}^{\vec{p}_F} d\vec{p} = \int_0^t \Sigma \vec{F} dt$$

$$\vec{p}_F - \vec{p}_T = \int_0^t \Sigma \vec{F} dt$$

$$\Delta \vec{p} = \vec{I}$$

$$\vec{I} = \int_0^t (\Sigma \vec{F}) dt$$

The integral is called the impulse.



$$\Delta \vec{p} = \vec{I}$$

This equation expresses the impulse-momentum theorem.

The impulse is a vector quantity.

Impulse is not a property of a particle, rather it is a measure of the degree to which the external force changes the particle's momentum.

$|\vec{I}|$  → The area under the force-time curve.

A 50 gr ball is thrown from ground level into the air with an initial speed of 16 m/s an angle of 30° above the horizontal.

a) what are the values of the kinetic energy of the ball initially and just before it hits ground?

$$K_i = K_f = \frac{1}{2} \cdot m \cdot (v_i)^2$$

b) find the corresponding values of the linear momentum.

$$P_i = m \cdot v_i$$

$$\Delta P = ?$$

$$\Delta P = 2 \cdot P_i \cdot \sin \theta$$

c) Show that the change in linear momentum is just equal to the weight of the ball multiplied by the time of flight.

$$\Delta P = F \cdot t$$

$$t = \frac{v_0}{g}$$

$$= m \cdot g \cdot \left( \frac{2v_0 \sin \theta}{g} \right)$$

$$2t = \frac{2v_0}{g} \rightarrow t_{\text{flight}} = \frac{2v_0}{g}$$

Ex:

A 1400 kg car



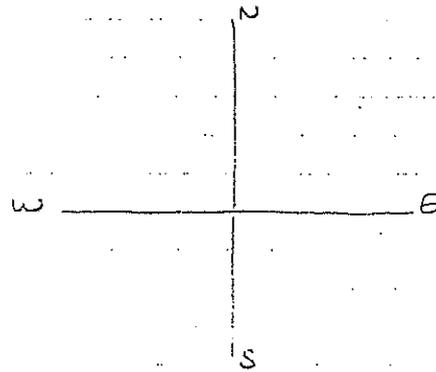
moving at 9.3 m/s

After completing a 90° right turn to

positive x-direction in 4.6 s, the inattentive

operator drives into a tree, which stops the

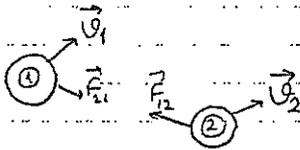
car in 350 ms.



In unit vector notation, what is the impulse on the car.

a) due to the turn and

b) due to the collision?



Newton's Third Law:

$$\vec{F}_{12} = -\vec{F}_{21}$$

$$\vec{F}_{21} + \vec{F}_{12} = 0$$

$$m_1 \vec{a}_1 + m_2 \vec{a}_2 = 0$$

$$\frac{d\vec{v}_1}{dt} + \frac{d\vec{v}_2}{dt} \quad m \rightarrow \text{constant}$$

$$m_1 \frac{d\vec{v}_1}{dt} + m_2 \frac{d\vec{v}_2}{dt} = 0$$

$$\frac{d}{dt} (m_1 \vec{v}_1 + m_2 \vec{v}_2) = 0 \quad \frac{d\vec{P}}{dt} = 0 \quad \vec{P} \text{ constant} \quad \vec{P}_i = \vec{P}_f$$

$$\frac{d}{dt} (\vec{p}_1 + \vec{p}_2) = 0$$

$$\vec{p}_{\text{total}} = \vec{p}_1 + \vec{p}_2$$

isolated system  $\Rightarrow \frac{d\vec{p}_{\text{tot}}}{dt} = 0 \rightarrow \vec{p}$  constant

$$\sum \vec{F} = \frac{d\vec{p}}{dt}$$

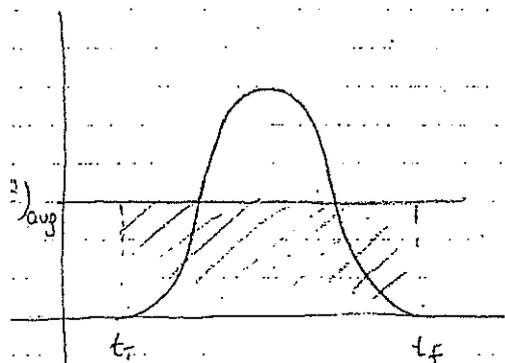
Impulse-momentum Theorem:

The time averaged, the net force.

$$(\sum \vec{F})_{\text{avg}} = \frac{1}{\Delta t} \int_{t_i}^{t_f} \sum \vec{F} \cdot dt$$

$$\Delta t = t_f - t_i$$

$$\vec{I} = (\sum \vec{F})_{\text{avg}} \cdot \Delta t$$



A particle (mass of  $m$ ).

$\vec{F}$  constant

$$(\sum \vec{F})_{\text{avg}} = \sum \vec{F}$$

$$\vec{I} = \sum \vec{F} \cdot \Delta t$$

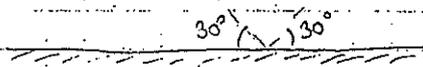
Ex:

A ball

$$\vec{v} = 6.0 \text{ m/s}$$

The ball rebounds with the same speed and angle.

$t \rightarrow 10 \text{ m/s}$  it is in contact with the ball.



a) What is the impulse on the ball from the wall?

$$\Delta \vec{p} = \vec{I}$$

$$\vec{I} = m\vec{v}_f - m\vec{v}_i$$

$$\vec{v}_i = v \cos \theta_i \hat{i} - v \sin \theta_i \hat{j} = 5.2\hat{i} - 3.0\hat{j}$$

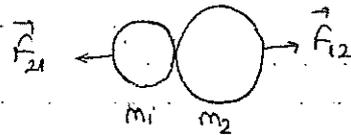
$$\vec{v}_f = v \cos \theta_f \hat{i} + v \sin \theta_f \hat{j} = 5.2\hat{i} + 3.0\hat{j}$$

$$\vec{I} = m\vec{v}_f - m\vec{v}_i$$

b) What is the average force on the wall from the ball?

$$\vec{F}_{\text{avg}} = 180\hat{j} \text{ N}$$

Collisions in one Dimension:



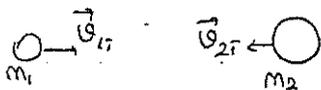
Momentum is conserved.

Types of Collisions:

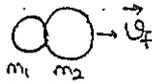
Momentum and kinetic energy are conserved if the collision is elastic collision.

Momentum is conserved, but kinetic energy is not conserved if the collision is inelastic collision.

Perfectly Inelastic Collision:



— Before collision —



— After collision —

Conservation of momentum:

$$\vec{p}_i = \vec{p}_f$$

$$m_1 \vec{v}_{1i} + m_2 \vec{v}_{2i} = (m_1 + m_2) \vec{v}_f$$

$m_2 \rightarrow$  is at rest

$$K_i = \frac{1}{2} m_1 v_{1i}^2$$

$$K_f = \frac{1}{2} (m_1 + m_2) v_f^2$$

$$K_f = \frac{1}{2} (m_1 + m_2) \left( \frac{m_1 v_{1i}}{m_1 + m_2} \right)^2$$

18.

$$K_f = \frac{\frac{1}{2} \cdot (m_1 \cdot v_{1f})^2}{m_1 + m_2}$$

$$\frac{K_f}{K_i} = \frac{m_1}{m_1 + m_2}$$

↓  
Perfectly inelastic collision

$m_2$  is initially at rest  $\Rightarrow$  momentum is conserved.

Elastic collision:

$K_E$  is conserved.

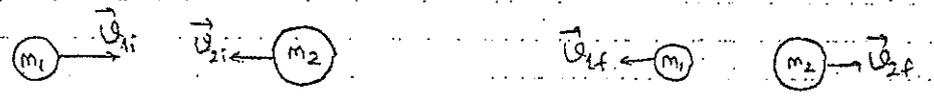
Inelastic collision:

Some  $K_E$  lost

Perfectly inelastic collisions  $\rightarrow$  Bodies have the same velocity after collision.

Elastic Collisions:

Consider two particle system.



Before collision move separately

Conservation of momentum:

Conservation of  $E_k$

$$m_1 \vec{v}_{1i} + m_2 \vec{v}_{2i} = m_1 \vec{v}_{1f} + m_2 \vec{v}_{2f}$$

$$\frac{1}{2} m_1 (v_{1i})^2 + \frac{1}{2} m_2 (v_{2i})^2 = \frac{1}{2} m_1 (v_{1f})^2 + \frac{1}{2} m_2 (v_{2f})^2$$

$$m_1 (v_{1i}^2 - v_{1f}^2) = m_2 (v_{2f}^2 - v_{2i}^2)$$

$$m_1 (v_{1i} - v_{1f})(v_{1i} + v_{1f}) = m_2 (v_{2f} - v_{2i})(v_{2f} + v_{2i}) \quad (*)$$

$$m_1 (v_{1i} - v_{1f}) = m_2 (v_{2f} - v_{2i}) \quad (**)$$

Divide Eq. (\*) by Eq (\*\*)

$$v_{1i} + v_{1f} = v_{2i} + v_{2f}$$

or

$$v_{1i} - v_{2i} = -(v_{1f} - v_{2f})$$

↓  
Relative velocities

$$v_{1i} = v_{2f} - v_{1f}$$

In a straight line elastic collision of two bodies, the relative velocities before and after collision have the same magnitude but opposite direction.

$$v_{1f} = \left( \frac{m_1 - m_2}{m_1 + m_2} \right) v_{1i} + \left( \frac{2m_2}{m_1 + m_2} \right) v_{2i}$$

$$v_{2f} = \left( \frac{2m_1}{m_1 + m_2} \right) v_{1i} + \left( \frac{m_2 - m_1}{m_1 + m_2} \right) v_{2i}$$

→ If  $m_1 = m_2$

$$v_{1f} = v_{2i} \quad \text{and} \quad v_{2f} = v_{1i}$$

→ If  $v_{2i} = 0$

$$v_{1f} = \left( \frac{m_1 - m_2}{m_1 + m_2} \right) v_{1i}$$

$$v_{2f} = \left( \frac{2m_1}{m_1 + m_2} \right) v_{1i}$$

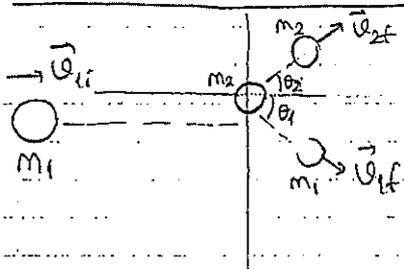
→ If  $m_1 \gg m_2$  and  $v_{2i} = 0$

$$v_{1f} = v_{1i} \quad \text{and} \quad v_{2f} = 2v_{1i}$$

→ If  $m_2 \gg m_1$

$$v_{1f} = -v_{1i} \quad v_{2f} = 0$$

Collisions in Two Dimensions:



Before collision for  $m_1$  momentum:  $m_1 \cdot v_{1i}$

$$\vec{p}_{1i} + \vec{p}_{2i} = \vec{p}_{1f} + \vec{p}_{2f}$$

$$\vec{p} = m \cdot \vec{v}$$

$$k_{1i} + k_{2i} = k_{1f} + k_{2f}$$

If the target is at rest

$m_2$

$$\vec{v}_{2i} = 0$$

In x-direction:

Conservation of linear momentum:

$$m_1 v_{1i} = m_1 v_{1f} \cos \theta + m_2 v_{2f} \cos \theta_2 \quad (1)$$

In y-direction:

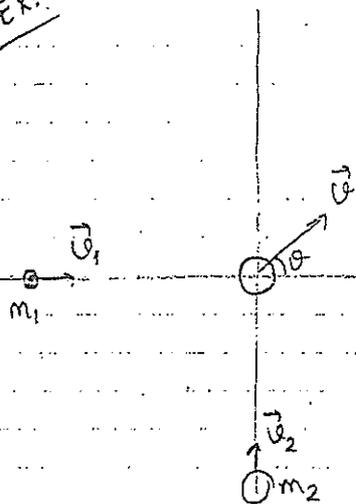
Conservation of linear momentum:

$$0 = -m_1 v_{1f} \sin \theta + m_2 v_{2f} \sin \theta_2 \quad (2)$$

Kinetic energy:

$$\frac{1}{2} m_1 (v_{1i})^2 = \frac{1}{2} m_1 (v_{1f})^2 + \frac{1}{2} m_2 (v_{2f})^2 \quad (3)$$

Ex:



$$m_1 = 80 \text{ kg}$$

$$v_1 = 6 \text{ km/h}$$

$$m_2 = 50 \text{ kg}$$

$$v_2 = 8 \text{ km/h}$$

Find velocity of couple immediately after the collision.

$$m_1 v_1 = (m_1 + m_2) \cos \theta \cdot v$$

$$m_2 v_2 = (m_1 + m_2) \sin \theta \cdot v$$

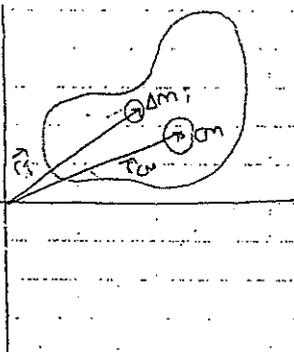
$$\tan \theta = \frac{m_2}{m_1} \cdot \frac{v_2}{v_1}$$



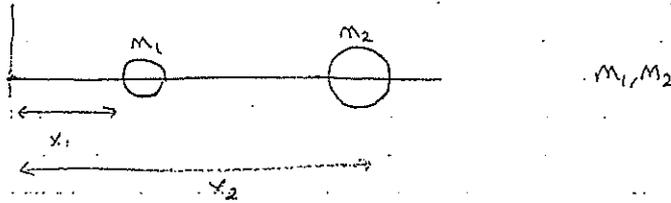
$$\theta = 40^\circ$$

Center of Mass:

$m_1, m_2, \dots$



If we have two particle system



$$x_{cm} = ? \quad x_{cm} = \frac{m_1 x_1 + m_2 x_2}{m_1 + m_2}$$

$$y_{cm} = \frac{m_1 y_1 + m_2 y_2}{m_1 + m_2}$$

$$\text{and } z_{cm} = \frac{m_1 z_1 + m_2 z_2}{m_1 + m_2}$$

$$\vec{r} = x_{cm} \hat{i} + y_{cm} \hat{j} + z_{cm} \hat{k}$$

$$M = m_1 + m_2$$

↓  
total mass

$$x_{cm} = \frac{\sum_i m_i x_i}{\sum_i m_i} \quad M = \sum_i m_i$$

$$y_{cm} = \frac{\sum_i m_i y_i}{\sum_i m_i}$$

$$z_{cm} = \frac{\sum_i m_i z_i}{\sum_i m_i}$$

The center of mass in three dimensions:

for a system of particles:

$$\vec{r}_{cm} = \frac{1}{M} \sum m_i \vec{r}_i$$

$$\vec{r}_i = x_i \hat{i} + y_i \hat{j} + z_i \hat{k}$$

↓  
The position vector of the  $i^{\text{th}}$  particle

$$x_{cm} = \frac{\sum_i \Delta m_i x_i}{\sum \Delta m_i}$$

$$y_{cm} = \frac{\sum_i \Delta m_i y_i}{\sum \Delta m_i}$$

$$z_{cm} = \frac{\sum_i \Delta m_i z_i}{\sum \Delta m_i}$$

$$\sum \Delta m_i = m_1 + m_2 + \dots + m_n = M$$

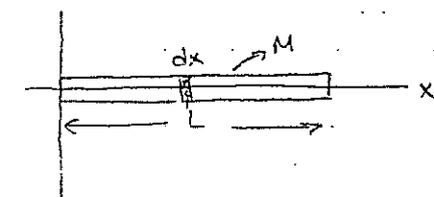
$$x_{cm} = \lim_{\Delta m_i \rightarrow 0} \frac{\sum x_i \Delta m_i}{M} = \frac{1}{M} \int x dm$$

$$y_{cm} = \lim_{\Delta m_i \rightarrow 0} \frac{\sum y_i \Delta m_i}{M} = \frac{1}{M} \int y dm$$

$$z_{cm} = \lim_{\Delta m_i \rightarrow 0} \frac{\sum z_i \Delta m_i}{M} = \frac{1}{M} \int z dm$$

$$\bar{cm} = \frac{1}{M} \int r dm$$

\* The center of mass of a rod:



Mass is uniformly distributed.

Show that the center of mass of a rod of mass  $M$  and length  $L$  lies between its ends.

$$\lambda = \frac{M}{L} \rightarrow \text{The linear mass density}$$

$$x_{cm} = \frac{1}{M} \int x dm$$

$$dm = \lambda dx$$

$$x_{cm} = \frac{1}{M} \int_0^L x \cdot \lambda dx$$

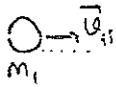
$$x_{cm} = \frac{\lambda}{M} \int_0^L x dx$$

$$x_{cm} = \frac{\lambda}{M} \left( \frac{x^2}{2} \right) \Big|_0^L$$

$$x_{cm} = \frac{\lambda}{M} \cdot \frac{L^2}{2} = \frac{M}{L} \cdot \frac{L^2}{2}$$

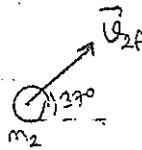
$$x_{cm} = \frac{L}{2}$$

Ex: Two pucks colliding on frictionless surface.



At rest.

Before collision



After collision

$$m_1 = 0.2 \text{ kg}$$

$$m_2 = 0.3 \text{ kg}$$

$$u_{1i} = 2.0 \text{ m/s}$$

$$u_{2i} = 0 \quad u_{2f} = 1.0 \text{ m/s}$$

a) Find the final velocity of the puck with mass  $m_1$  in unit vector notation.

$$\vec{u}_{1i} = 2.0\hat{i} \text{ (m/s)}$$

$$\vec{u}_{2f} = u_{2f} \cdot \cos 37^\circ \hat{i} + u_{2f} \cdot \sin 37^\circ \hat{j}$$

$$\vec{u}_{2f} = 0.8\hat{i} + 0.6\hat{j} \text{ (m/s)}$$

Use conservation of momentum:

$$m_1 u_{1i} = m_1 u_{1f} + m_2 u_{2f} \cos 37^\circ \quad \longrightarrow \quad (0.2)(2.0\hat{i}) = 0.2 \vec{u}_{1f} + 0.3(0.8\hat{i} + 0.6\hat{j})$$

$$0 = m_1 u_{1f} + m_2 u_{2f} \sin 37^\circ \quad \Downarrow \quad \vec{u}_{1f} = (0.8\hat{i} - 0.9\hat{j}) \text{ (m/s)}$$

b) Is the collision elastic or inelastic?

$$\Delta K = K_f - K_i$$

$$K_i = \frac{1}{2} m_1 (u_{1i})^2$$

$$K_f = \frac{1}{2} m_1 (u_{1f})^2 + \frac{1}{2} m_2 (u_{2f})^2$$

c) Find the center of mass velocities.

$\vec{u}_{cmi}$  before the collision, and  $\vec{u}_{cmf}$  after collision

$$\vec{u}_{cmi} = \frac{m_1 \vec{u}_{1i} + m_2 \vec{u}_{2i}}{m_1 + m_2}$$

$$\vec{u}_{cmf} = \frac{m_1 \vec{u}_{1f} + m_2 \vec{u}_{2f}}{m_1 + m_2}$$

$$u_{1f} = (0.8\hat{i} - 0.9\hat{j}) \text{ m/s}$$

$$u_{2f} = (0.8\hat{i} + 0.6\hat{j}) \text{ m/s}$$

$$= \frac{(0.2)(2.0\hat{i})}{(0.2+0.3)} = 0.8\hat{i} \text{ (m/s)}$$

$$\vec{u}_{cmf} = 0.8\hat{i} \text{ (m/s)}$$

d) Find the impulse on the puck with mass  $m_1$  in unit vector notation.

$$\Delta \vec{p} = \vec{I} \quad \text{Impulse - momentum theorem.}$$

$$\vec{I}_1 = m_1 \vec{v}_{1f} - m_1 \vec{v}_{1i} \quad \vec{I}_1 = (-0.24\hat{i} - 0.18\hat{j}) \text{ (kg}\cdot\text{m/s)}$$

Velocity and Momentum of a System of Particles:

$$\vec{v}_{cm} = \frac{d\vec{r}_{cm}}{dt} = \frac{1}{M} \sum_{i=1}^n m_i \vec{v}_i$$

$$\vec{r}_{cm} = \frac{1}{M} \sum_{i=1}^n m_i \vec{r}_i$$

$$M \vec{v}_{cm} = \sum_{i=1}^n m_i \vec{v}_i \rightarrow \vec{p}_{total}$$

$$M \vec{v}_{cm} = \sum_{i=1}^n \vec{p}_i$$

\* The total linear momentum of the system equals the total mass multiplied by the velocity of the center of mass of the system.

$$\vec{a}_{cm}$$

$$\sum \vec{F}_{ext} = m \cdot \vec{a}_{cm}$$

The impulse imparted to the system by external forces

$$\int \sum \vec{F}_{ext} dt = M \int d\vec{v}_{cm}$$

$$\Delta \vec{p} = \vec{I}$$

$$M \vec{v}_{cm} = \vec{p}_{total} = \text{constant}$$

$$\sum \vec{F}_{ext} = 0$$

for isolated system of particles.

Acceleration and force in a system of particles:

$$\vec{v}_{cm} = \frac{d\vec{r}_{cm}}{dt}$$

$$\vec{a}_{cm} = \frac{d\vec{v}_{cm}}{dt} = \frac{1}{M} \sum_i m_i \vec{a}_i$$

$$M\vec{a}_{cm} = \sum_i m_i \vec{a}_i$$

$$M\vec{a}_{cm} = \sum_{i=1}^n \vec{F}_i$$

Finally, if the net external force is zero on a system,

$$\sum \vec{F}_{ext} = 0$$

$$M\vec{a}_{cm} = M \frac{d\vec{v}_{cm}}{dt} = 0$$

$$M\vec{v}_{cm} = \vec{p}_{tot} \Rightarrow \text{constant}$$

Ex:  
A 2.0 kg particle has velocity  $\vec{v}_1 = 2.0\hat{i} - 1.0t\hat{j}$ , where  $t$  is in second. A 3.0 kg particle moves with constant velocity of  $\vec{v}_2 = 4.0\hat{i}$  m/s at  $t = 0.5$  s. Find

a) velocity of the center of mass.

$$\vec{v}_{cm} = \frac{m_1 \vec{v}_1 + m_2 \vec{v}_2}{m_1 + m_2}$$

$$\vec{v}_{cm}(t=0.5 \text{ s}) = 3.2\hat{i} - 2\hat{j} \text{ (m/s)}$$

$$\vec{v}_{cm} = \frac{2.0(2.0\hat{i} - 1.0t\hat{j}) + 3.0(4.0\hat{i})}{2.0 + 3.0}$$

b) Find the acceleration of the cm.

$$\vec{a}_{cm} = \frac{d\vec{v}}{dt}$$

$$\vec{a}_{cm} = -1.0\hat{j} \text{ (m/s}^2\text{)}$$

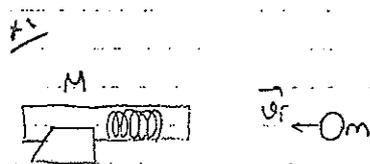
c) Find the total momentum of the system.

$$\vec{P} = \vec{P}_1 + \vec{P}_2$$

$$\vec{P}_1 = m_1 \vec{U}_1$$

$$\vec{P}_2 = m_2 \vec{U}_2$$

$$\vec{P} = m_1 \vec{U}_1 + m_2 \vec{U}_2$$



The barrel of a spring gun of mass  $M$ , initially at rest.

The ball sticks in the barrel at the point of maximum compression of the spring. No mechanical energy is dissipated by friction.

What is the speed of the spring gun after the ball comes to rest in the barrel?

the speed of ball-gun system

$$m U_f = (m+M) U$$

$$U = \frac{m}{m+M} U_f$$

What fraction of the initial kinetic energy of the ball is stored in the spring?

$$K_i = \frac{1}{2} m_i U_{fi}^2$$

final kinetic energy

$$K_f = \frac{1}{2} (m+M) U^2$$

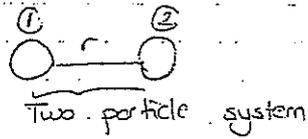
$$K_f = K_i \quad U_s = K_i - K_f = \frac{1}{2} m_i U_{fi}^2 - \frac{1}{2} (m+M) \left( \frac{m U_{fi}}{m+M} \right)^2$$

$U_s \rightarrow$  the spring

$$\frac{U_s}{K_i} = \frac{M}{m+M}$$

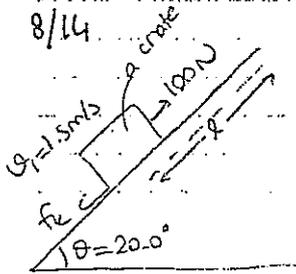
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$$U(r) = \frac{A}{r} \quad \vec{F}_r = ?$$



$$F_r = - \frac{dU(r)}{dr} = - \frac{d}{dr} \left( \frac{A}{r} \right)$$

$$\boxed{F_r = \frac{A}{r^2}} \rightarrow \text{The force of repulsion}$$



$$\mu_k = 0.4 \quad l = 5.0 \text{ m}$$

a) How much work

$$\vec{F}_g$$

$$W_g = ?$$

$$W_g = \vec{F}_g \cdot \vec{l}$$

$$W_g = m \cdot g \cdot l \cdot \cos(90 + \theta)$$

$$= -m \cdot g \cdot l \cdot \sin(20.0^\circ)$$

b)  $\Delta E_{\text{int}}$  → internal energy

$$\Delta E_{\text{int}} = f_k \cdot l$$

$$\sum F_y = m a_y \quad a_y = 0$$

$$\sum F_y = 0$$

$$f_k = \mu_k \cdot N$$

$$N - mg \cos \theta = 0$$

$$= \mu_k \cdot (m \cdot g \cdot \cos \theta) \quad N = mg \cos \theta$$

$$\Delta E_{\text{int}} = (\mu_k \cdot m \cdot g \cdot \cos \theta) \cdot l$$

c)  $F_A = 100 \text{ N}$ 

$$W_{F_A} = \vec{F}_A \cdot \vec{l}$$

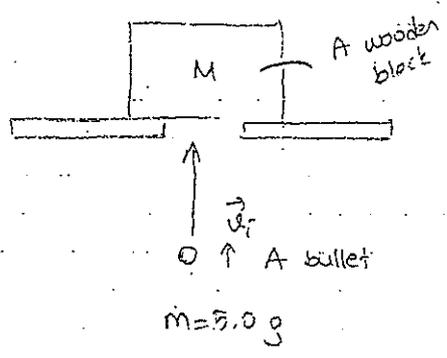
$$= F_A \cdot l = 500 \text{ J}$$

d) What is the change in kinetic energy of the crate?

$$\Delta K = \sum W_{\text{other forces}} - \Delta E_{\text{int}}$$

$$\boxed{\Delta K = W_{F_A} + W_g - \Delta E_{\text{int}}}$$

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The block and bullet rise to a max. height of 22.0 cm

Bullet-Block-Earth system

$$\vec{P}_{1i} + \vec{P}_{2i} = \vec{P}_{1f} + \vec{P}_{2f}$$

$$m v_{i1} + 0 = (m + M) v$$

$$v_{1f} = \frac{(m + M)}{m} v$$

$$\Delta K + \Delta U = 0$$

$$K_i + U_i = K_f + U_f$$

$$\frac{1}{2} (m + M) v^2 = mgh$$

$$v = \sqrt{2gh}$$

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A system consists of A and B.

$$m_A = 2.0 \text{ kg}$$

$$m_B = 4.0 \text{ kg}$$

$$A \rightarrow \vec{a}_A \text{ constant}$$

$$B \rightarrow \vec{v}_B(t) = (2t\hat{i} + 3t\hat{j}) \text{ m/s}$$

At time  $t=0$  the center of mass of this two particle system is at the origin. ( $x=0, y=0, z=0$ )

c.m. reaches the point  $P(x=25 \text{ m}, y=12 \text{ m}, z=0)$  in 6 s. And  $\vec{a}_{cm}$

$$\sum \vec{F}_{ext} = M \cdot \vec{a}_{cm}$$

$$M = m_A + m_B$$

$$M \cdot \vec{a}_{cm} = m_A \cdot \vec{a}_A + m_B \cdot \vec{a}_B \rightarrow a_B = \frac{dv_B}{dt} = 2\hat{i}$$

$$\vec{a}_{cm} = \frac{m_B \cdot \vec{a}_B}{m_A + m_B}$$

$$\vec{a}_{cm} = \frac{4 \cdot 2\hat{i}}{2+4} = \frac{4}{3} \hat{i} \text{ m/s}^2$$

$$x_{cm} = \frac{m_1 x_1 + m_2 x_2}{m_1 + m_2}$$

$$v_{cm} = \frac{m_1 v_1 + m_2 v_2}{m_1 + m_2}$$

or

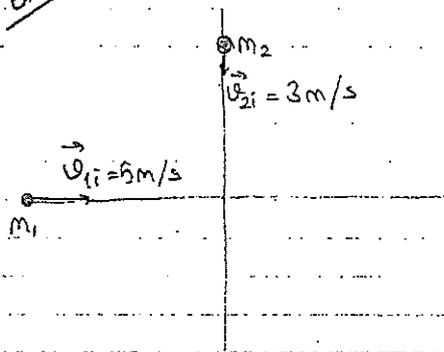
$$M = m_1 + m_2$$

$$M v_{cm} = m_1 v_1 + m_2 v_2$$

$$P_{tot} = P_1 + P_2$$

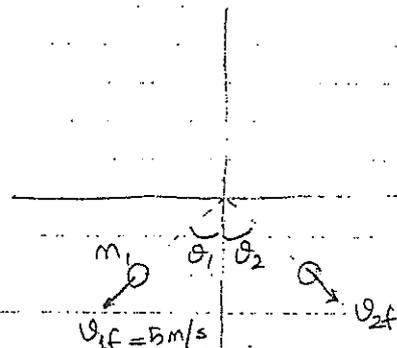
$$\vec{P} = M \cdot v_{cm}$$

Ex:



Before collision

$$m_1, v_{1i}, m_2, v_{2i}$$



After collision

$$v_{1f}, v_{2f}, \theta_1, \theta_2$$

→ Conservation of momentum:

in x-direction:

$$m_1 v_i = -m_1 v_{1f} \sin \theta_1 + m_2 v_{2f} \sin \theta_2$$

in y-direction:

$$m_2 v_j = m_1 v_{1f} \cos \theta_1 + m_2 v_{2f} \cos \theta_2$$

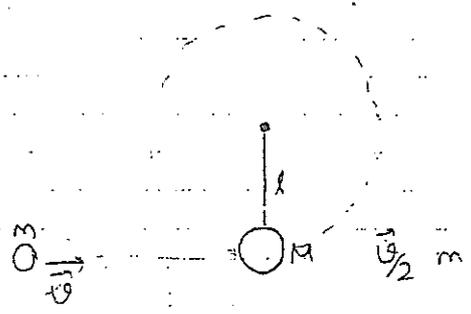
→ KE lost

$$KE_{lost} = K_i - K_f$$

$$\vec{P}_{total} = (m_1 + m_2) \vec{v}_{cm}$$

Conservation of momentum:

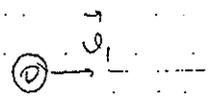
Conservation of KE



$$m u = m \frac{u}{2} + M \cdot \frac{u}{2}$$

At the block  $\frac{1}{2} M u^2 = M \cdot g \cdot (2l)$

$$u = 2\sqrt{gl}$$



$m_1 = m_2$  Before collision



$$P_{xf} = P_{xi}$$

$$P_{yf} = P_{yi}$$

$$m u_1 = m u_0 \cos \theta + m u_y \cos(90^\circ - \theta)$$

$$u_1 = u_0 \cos \theta + u_y \cos(90^\circ - \theta)$$

$$0 = m u_0 \sin \theta - m u_y \sin(90^\circ - \theta)$$

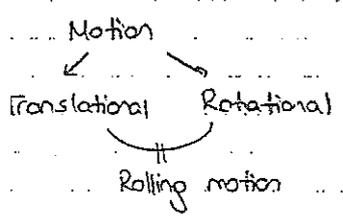
$$u_0 \sin \theta = u_y \sin(90^\circ - \theta)$$

After collision

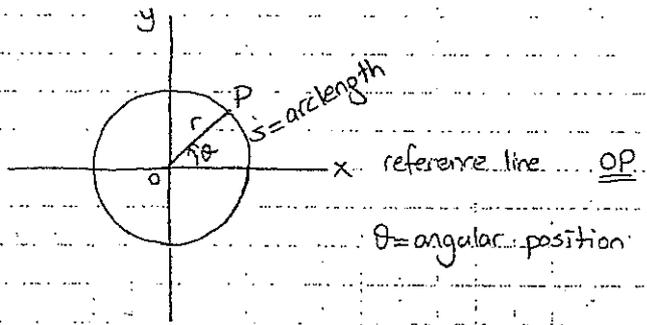


### #CHAPTER 10#

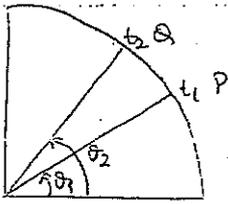
Rotation of a Rigid object about a fixed Axis:



Rigid body  $\rightarrow$  definite shape and size



$\theta = \text{angular position}$



$\Delta\theta = \theta_2 - \theta_1$  Angular displacement.

$$\theta = \frac{s}{r}$$

1 complete revolution ( $360^\circ$ )

$$1 \text{ rad} = \frac{360^\circ}{2\pi} = 57.3^\circ$$

$$2\pi \text{ rad} = 360^\circ$$

$$\pi \text{ rad} = 180^\circ$$

$$\frac{\pi}{2} \text{ rad} = 90^\circ$$

Average angular velocity: ( $\omega$ )

$$\omega_{\text{avg}} = \frac{\Delta\theta}{\Delta t} = \frac{\theta_2 - \theta_1}{t_2 - t_1}$$

Instantaneous angular speed:

$$\lim_{\Delta t \rightarrow 0} \omega = \frac{\Delta\theta}{\Delta t} = \frac{d\theta}{dt}$$

$$\begin{array}{l} x \rightarrow \theta \\ v \rightarrow \omega \\ a \rightarrow \alpha \end{array}$$

Unit of  $\omega$ : rad/s

$$1 \text{ rev} = 2\pi \text{ rad}$$

$$1 \text{ rev/s} = 2\pi \text{ rad/s}$$

$$1 \text{ rev/min} = \frac{2\pi}{60} \text{ rad/s} = 1 \text{ rpm}$$

\* If instantaneous angular speed changes

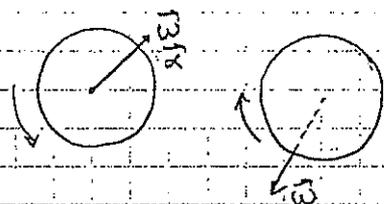
$$\alpha_{\text{avg}} = \frac{\omega_2 - \omega_1}{t_2 - t_1} \text{ (angular acceleration) rad/s}^2$$

$$\alpha = \lim_{\Delta t \rightarrow 0} \frac{\Delta\omega}{\Delta t} = \frac{d\omega}{dt} = \frac{d^2\theta}{dt^2}$$

$$\alpha = \frac{d\omega}{dt}$$

$$\int_{\omega_0}^{\omega} d\omega = \int_0^t \alpha dt \quad \omega = \omega_0 + \alpha \cdot t$$

$$\omega = \omega_0 + \alpha \cdot t$$



$$\omega = \frac{d\theta}{dt}$$

$$\int_{\theta_0}^{\theta} d\theta = \int_0^t \omega dt$$

$$= \int_0^t (\omega_0 + \alpha t) dt$$

$$\theta - \theta_0 = \omega_0 t + \frac{1}{2} \alpha t^2$$

$$\boxed{\theta = \theta_0 + \omega_0 t + \frac{1}{2} \alpha t^2}$$

$$t = \frac{\omega - \omega_0}{\alpha}$$

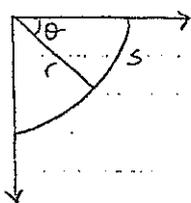
$$\theta = \theta_0 + \omega_0 \left( \frac{\omega - \omega_0}{\alpha} \right) + \frac{1}{2} \alpha \left( \frac{\omega - \omega_0}{\alpha} \right)^2$$

$$\boxed{\omega^2 - \omega_0^2 = 2\alpha \Delta\theta}$$

$$\boxed{\theta - \theta_0 = \left( \frac{\omega + \omega_0}{2} \right) t}$$

Relation between Angular and Linear Quantities:

$$s = r\theta$$



$$\frac{ds}{dt} = r \frac{d\theta}{dt}$$

$$\boxed{v = r \cdot \omega}$$

$a_t$  = The tangential acceleration

$$a_t = \frac{d(r\omega)}{dt} = r \frac{d\omega}{dt}$$

$$\boxed{a_t = r \cdot \alpha}$$

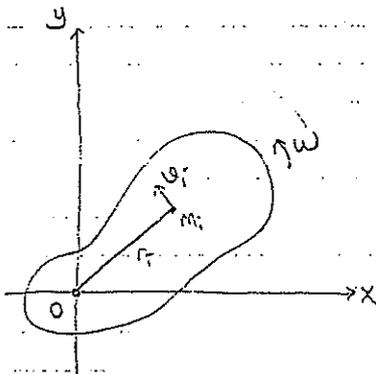
$$a_r = \frac{v^2}{r} = \frac{\omega^2 r^2}{r}$$

$$\boxed{a_r = \omega^2 \cdot r}$$

$$a = \sqrt{a_t^2 + a_r^2}$$

$$a = \sqrt{r^2 (\alpha^2 + \omega^4)}$$

$$\boxed{a = r \sqrt{\alpha^2 + \omega^2}}$$



$$K_i = \frac{1}{2} m_i v_i^2$$

$$v_i = r_i \cdot \omega$$

$$K = \sum_{i=1}^n K_i = \sum_{i=1}^n \frac{1}{2} m_i r_i^2 \omega^2 = \frac{1}{2} \left( \sum_{i=1}^n m_i r_i^2 \right) \omega^2$$

$$\Rightarrow \boxed{K = \frac{1}{2} I \omega^2}$$

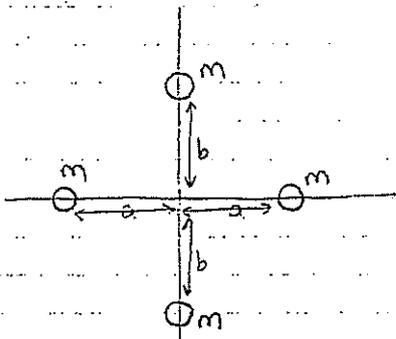
the moment of inertia (depends on the mass)

$$I = m_1 r_1^2 + m_2 r_2^2 + \dots$$

$$\Rightarrow \boxed{I = \sum_i m_i r_i^2}$$

Ex:

four tiny sphere are fastened to the ends of two rods of negligible mass lying in x-y plane.



If the system rotates about the y axis with an angular speed  $\omega$ .

$$I = \sum m_i r_i^2 = m_1 r_1^2 + m_2 r_2^2$$

$$I = Ma^2 + Ma^2 = 2Ma^2$$

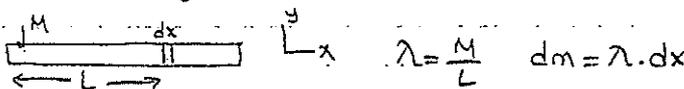
$$K = \frac{1}{2} I \omega^2 = \frac{1}{2} \cdot 2Ma^2 \cdot \omega^2 = M \cdot a^2 \cdot \omega^2$$

\* Let's consider an object having mass is distributed in 3-space.

$$I \sim \sum_{i=1}^n r_i^2 \Delta m_i \xrightarrow{\Delta m_i \rightarrow 0} I = \lim_{\Delta m_i \rightarrow 0} \sum r_i^2 \Delta m_i = \int_0^m r^2 \frac{dm}{\text{differential mass element}}$$

$n \rightarrow \infty \quad \Delta m_i \rightarrow 0$

\* A uniform rigid rod



$$I = \int_{-L/2}^{L/2} x^2 (\lambda dx) = \lambda \cdot \frac{x^3}{3} \Big|_{-L/2}^{L/2} = \frac{\lambda}{3} \left( \left(\frac{L}{2}\right)^3 - \left(-\frac{L}{2}\right)^3 \right) = \frac{\lambda \cdot L^3}{12}$$

$$\boxed{I = \frac{1}{12} ML^2}$$

$\omega$  counterclockwise  $\theta$  positive  $\rightarrow \omega$   
 clockwise  $\theta$  negative  $\rightarrow -\omega$

$$\lambda = \frac{M}{L} \quad \rho = \frac{M}{\text{area}} \quad \rho = \frac{M}{\text{Vol}}$$

Ex:

A wheel rotates with angular acceleration  $\alpha$ ,  $\alpha = 4at^3 - 3bt^2$

If the wheel has an initial angular speed  $\omega_0$ , write equations for

a) Angular speed and

b) The angular displacement of the wheel as a function of time.

$$\alpha = \frac{d\omega}{dt} \quad \int_{\omega_0}^{\omega} d\omega = \int_0^t a dt$$

$$\omega - \omega_0 = at^4 - bt^2$$

$$\omega = \omega_0 + at^4 - bt^2$$

$$\omega = \frac{d\theta}{dt} \quad \theta = \theta_0 + \omega_0 t + \frac{at^5}{5} - \frac{bt^3}{3}$$

Ex:

A computer disc drive is turned on starting from rest and has constant angular acceleration.

It took 0.750 s for the drive to make its second complete revolution.

a) How long did it take to make the first complete revolution and

b) What would be its angular acceleration in  $\text{rad/s}^2$ ?

$$a) \theta = \theta_0 + \omega_0 t + \frac{1}{2} \alpha t^2$$

$$\theta = \frac{1}{2} \alpha t^2$$

$$2\pi \text{ rad} = \frac{1}{2} \alpha t^2$$

$$2 \cdot 2\pi \text{ rad} = \frac{1}{2} \alpha \left(t + \frac{3}{4}\right)^2$$

$$\frac{1}{2} = \left(\frac{t + \frac{3}{4}}{t}\right)^2$$

$$\frac{1}{\sqrt{2}} = \frac{t + \frac{3}{4}}{t}$$

$$t + \frac{3}{4} = \sqrt{2}t \quad t^2 + \frac{9}{16} + \frac{3t}{2} = 2t^2$$

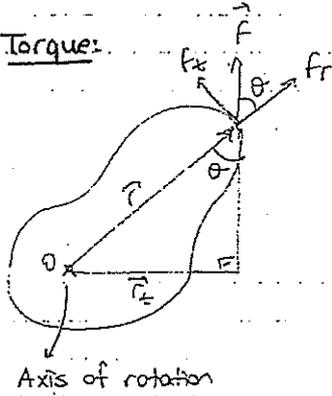
$$t^2 - \frac{3t}{2} - \frac{9}{16} = 0$$

$$t = 1.81 \text{ s}$$

$$b) 2\pi \text{ rad} = \frac{1}{2} \alpha t^2$$

$$\alpha = ? \rightarrow 3.84 \text{ rad/s}^2$$

Torque:



$$F_r = F \cos \theta$$

$$F_t = F \sin \theta$$

$$\Gamma = r \cdot F \sin \theta = r \cdot F_t = r_t \cdot F$$

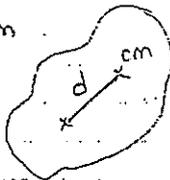
the magnitude of torque

Unit of torque: (N.m)

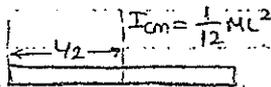
In vector form:  $\vec{\Gamma} = \vec{r} \times \vec{F}$  (cross product)

Parallel Axis Theorem:

$I_{cm}$



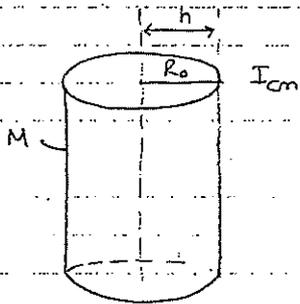
$$I = I_{cm} + Md^2$$



$$I = I_{cm} + M \left(\frac{L}{2}\right)^2$$

$$= \frac{1}{12} ML^2 + M \left(\frac{L}{2}\right)^2$$

$$= \frac{1}{3} ML^2$$



$$I = I_{cm} + Mh^2$$

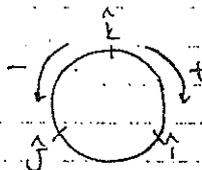
$$\vec{C} = \vec{A} \times \vec{B} = AB \sin \theta$$

$$\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$$

$$\text{if } \vec{A} \parallel \vec{B} \Rightarrow \vec{A} \times \vec{A} = 0$$

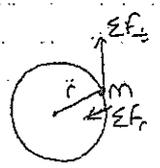
$$\hat{i} \times \hat{i} = \hat{j} \times \hat{j} = \hat{k} \times \hat{k} = 0$$

$$\hat{i} \times \hat{j} = \hat{k}$$



$$\vec{A} \times \vec{B} = (A_y B_z - A_z B_y) \hat{i} + (A_z B_x - A_x B_z) \hat{j} + (A_x B_y - A_y B_x) \hat{k}$$

$$\vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C}$$



Newton's Second Law:

$$\vec{F} = m \cdot \vec{a}$$

$$\Sigma \vec{F}_t = m \vec{a}_t \quad (v = r \cdot \omega \quad a_t = r \cdot \alpha)$$

$$= m \cdot r \cdot \alpha$$

$$\Sigma \Gamma_{net} = r \cdot (m \cdot r \cdot \alpha)$$

$$= m r^2 \alpha$$

$$\boxed{\Sigma \Gamma_{net} = I \alpha}$$

$$dF_t = r \, dm \, (a_t)$$

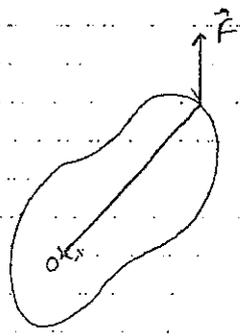
$$d\Gamma_{ext} = r \cdot dF_t$$

$$= a_t \cdot r \cdot dm$$

$$\boxed{d\Gamma_{ext} = \alpha \cdot r^2 \cdot dm} \rightarrow \Sigma \Gamma_{ext} = \int d\Gamma_{ext} = \int \alpha \cdot r^2 \cdot dm$$

$$= \alpha \int r^2 \cdot dm$$

$$\Rightarrow \boxed{\Sigma \Gamma_{ext} = I \alpha}$$



$$s = r \theta$$

$$ds = r \, d\theta$$

$$dw = F \cdot ds$$

$$dw = F \cdot r \cdot d\theta$$

$$w = \int dw = \int F \cdot r \cdot d\theta = \int I \alpha \, d\theta$$

$$\alpha = \frac{dw}{dt}$$

$$\alpha \, d\theta = \frac{dw}{dt} \, d\theta$$

$$w = \int_{\omega_i}^{\omega_f} I \cdot \omega \, d\omega = \frac{I \cdot \omega^2}{2} \Big|_{\omega_i}^{\omega_f} = w = \frac{1}{2} I \omega_f^2 - \frac{1}{2} I \omega_i^2$$

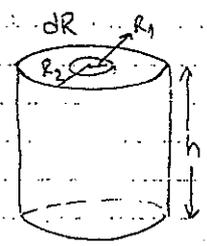
$$\boxed{w = \Delta K = \frac{1}{2} I \omega_f^2 - \frac{1}{2} I \omega_i^2}$$

Ex:

Show that the moment of inertia of a uniform hollow cylinder

inner radius  $R_1$ , outer radius  $R_2$  and mass  $M$  is

$$I = \frac{1}{2} M (R_1^2 + R_2^2)$$



If the rotation axis is through the center along the axis of symmetry.

$$dm = \rho \, dV \quad \rho = \frac{M}{V} \quad I = \int r^2 \, dm \Rightarrow \int r^2 \, dm$$

$$dV = (2\pi R) \, dR \, h$$

$$dm = \rho (2\pi R \, dR \, h) \quad I = \int_{R_1}^{R_2} R^2 \, dm = \int_{R_1}^{R_2} R^2 (\rho \, 2\pi R \, dR \, h) = 2\pi \rho h \int_{R_1}^{R_2} R^3 \, dR$$

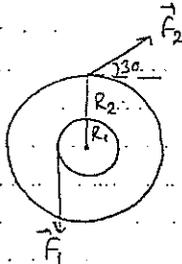
$$I = A \cdot \frac{R^4}{4} \Big|_{R_1}^{R_2} = \frac{A}{4} (R_2^4 - R_1^4)$$

$$V = (\pi R_2^2 - \pi R_1^2) h \quad R_2^4 - R_1^4 = (R_2^2 - R_1^2)(R_2^2 + R_1^2)$$

$$I = \frac{\pi \rho h}{2} (R_2^2 - R_1^2)(R_2^2 + R_1^2)$$

$$M = \rho \pi (R_2^2 - R_1^2) h \quad \Rightarrow \quad I = \frac{1}{2} M (R_2^2 + R_1^2)$$

Ex:



Two thin cylindrical wheels of radius  $R_1 = 30$  cm and  $R_2 = 50$  cm are attached to each other on an axle that passes through the center of each.

Calculate the net torque on the two-wheel system, due to the forces shown,  $F_1 = F_2 = 50$  N

shown,  $F_1 = F_2 = 50$  N

$$\tau_{net} = F_2 \cos 30 \cdot R_2 - F_1 \cdot R_1$$

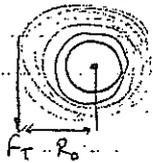
$$= 50 \cdot \frac{4}{5} \cdot \frac{1}{2} - 50 \cdot \frac{3}{10} = 20 - 15 = 5 \text{ N.m}$$

★ The power associated with work done by a torque acting on a rotating body:

$$\frac{dw}{dt} = \tau \left( \frac{d\theta}{dt} \right) \quad \boxed{P = \tau \cdot \omega} \quad (\text{in linear } P = F \cdot v)$$

Ex:

A 15.0 N force (represented by  $\vec{F}_T$ ) is applied to a cord wrapped around a pulley of mass  $M = 4.0$  kg and radius  $R_0 = 33.0$  cm



The pulley is observed to accelerate uniformly from rest to reach an angular speed 30 rad/s in 3 s. If there is a frictional torque  $\tau_{fr} = 1.10$  mN, determine the moment of inertia of the pulley. (It rotates about its center.)

$$\sum \tau_{net} = F_T \cdot R_0 = \tau_{fr} \quad \sum \tau = I \cdot \alpha$$

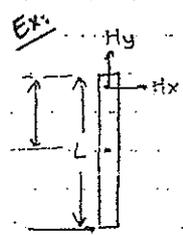
$$= 15 \times \frac{33}{100} = 1.10 \quad \tau_{fr} = 1.10$$

$$= 4.95 = 1.10 \quad \tau_{fr} = 1.10$$

$$= 3.85 \text{ mN}$$

$$\left. \begin{array}{l} \omega_f = 0 \\ \omega_f = 30 \text{ rad/s} \end{array} \right\} \alpha = \frac{\omega_f - \omega_i}{t_f - t_i} = \frac{30 - 0}{3 - 0} = 10 \text{ rad/s}^2$$

$$3.85 = I \cdot 10 \quad I = 0.385 \text{ kgm}^2/\text{s}$$



A thin rod  $M = 0.650 \text{ kg}$   $L = 1.24 \text{ m}$   $\vec{F} = 14.7\hat{i}$

Find the acceleration of its CM and the horizontal force the hinge exerts.

$$I = I_{cm} + Md^2 \Rightarrow I = \frac{1}{3} ML^2 \quad (\text{parallel axis theorem})$$

$$= \frac{1}{12} ML^2$$

$$\sum \tau = I\alpha$$

$$F \cdot L = I \cdot \alpha$$

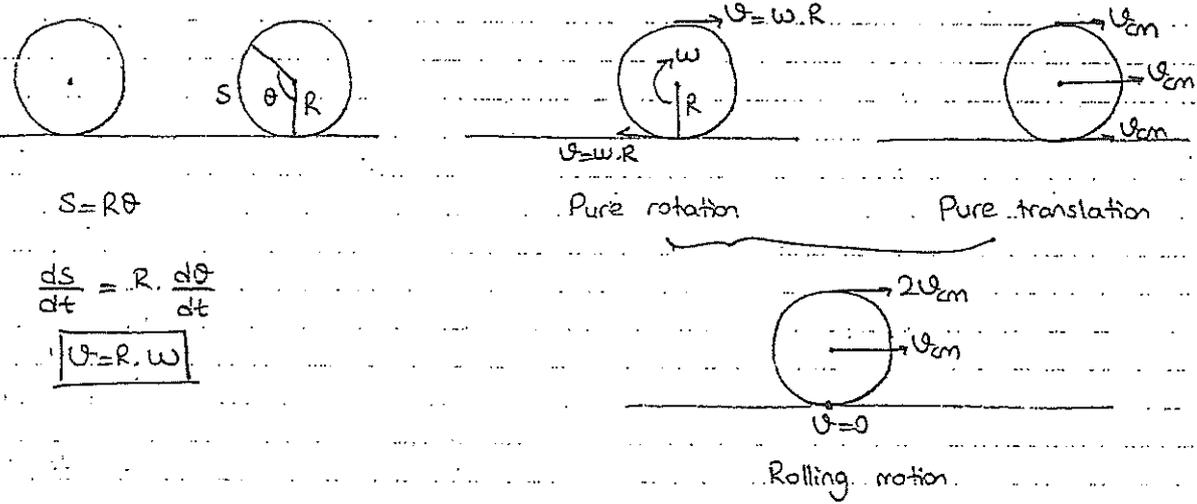
$$(14.7)(1.24) = \frac{1}{3} \cdot (0.65) \cdot (1.24)^2 \cdot \frac{a_{cm}}{(1.24)} \cdot 2$$

$$a_{cm} = \frac{3F}{2M} = 35.0 \text{ m/s}^2$$

$$\sum F_x = ma_x$$

$$F_x - H_x = ma_x \quad \boxed{H_x = F_x - ma_x}$$

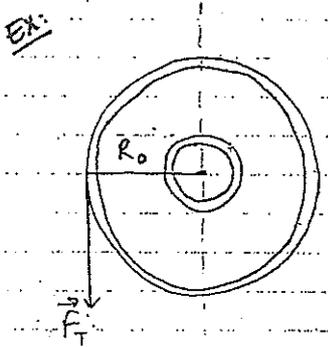
Rolling Motion of a Rigid Body:



$$s = R\theta$$

$$\frac{ds}{dt} = R \cdot \frac{d\theta}{dt}$$

$$\boxed{v = R \cdot \omega}$$



A  $15.0 \text{ N}$  force (represented by  $\vec{F}_T$ ) is applied to a cord wrapped around a pulley of mass  $M = 4.0 \text{ kg}$  and radius  $R_0 = 33.0 \text{ cm}$ . The pulley is observed to accelerate uniformly from rest to reach an angular speed of  $30 \text{ rad/s}$  in  $3.0 \text{ s}$ . If there is a frictional torque (at the axle)  $T_{fr} = 1.10 \text{ m}\cdot\text{N}$ , determine the moment of inertia of the pulley. The pulley is assumed to rotate about its center.

$$I = ?$$

$$\sum \tau = I \alpha \Rightarrow I = \frac{\sum \tau}{\alpha} \quad \alpha = \frac{\Delta \omega}{\Delta t}$$

$$\sum \tau = F_T \cdot R_0 - \tau_{fr}$$

$$F_T \cdot R_0 - \tau_{fr} = I \cdot \frac{\Delta \omega}{\Delta t}$$

$$\alpha = \frac{\omega_f - \omega_i}{t_f - t_i}$$

$$\alpha = \frac{30}{3.0} = 10 \text{ rad/s}^2$$

$$15 \cdot (0.33) - 1.10 = I \cdot 10$$

$$\sum \tau = 3.85 \text{ m.N}$$

$$I = \frac{3.85}{10} \Rightarrow I = 0.385 \text{ kg.m}^2$$

\* Rolling motion of a wheel is a combination of purely translational and purely rotational motions.

$$\boxed{I_P = I_{cm} + MR^2} \rightarrow \text{the moment of inertia about a rotation axis through P.}$$

$$K_P = \frac{1}{2} I_P \omega^2$$

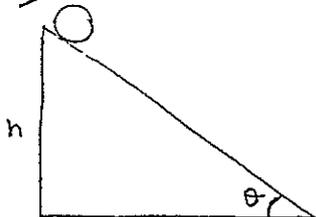
$$K_P = \frac{1}{2} (I_{cm} + MR^2) \omega^2$$

$$K_P = \frac{1}{2} I_{cm} \omega^2 + \frac{1}{2} M \underbrace{R^2 \omega^2}_{=v^2} \quad (v_{cm} = R \cdot \omega)$$

$$\boxed{K_P = \frac{1}{2} I \omega^2 + \frac{1}{2} M v_{cm}^2}$$

\* Total kinetic energy of an object undergoing rolling motion is the sum of a rotational  $K_R$  about the center of mass and translational  $K_T$  of the center of mass.

Ex:



A uniform solid disk and a uniform hoop are placed side by side at the top of an incline of height  $h$ . If they are released from rest and roll without slipping, determine their speeds when they reach the bottom, which object reach the bottom first?

$$I_{\text{disk}} = \frac{1}{2} MR^2 \quad I_{\text{hoop}} = MR^2$$

Conservation of energy:

$$E_T = E_f$$

$$K_i + U_i = K_f + U_f$$

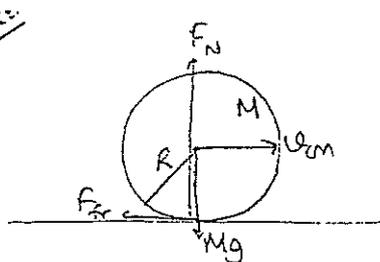
$$mgh = \frac{1}{2} m v_{cm}^2 + \frac{1}{2} I \omega^2$$

$$mgh = \frac{1}{2} m v_{cm}^2 + \frac{1}{2} I \left( \frac{v_{cm}^2}{R^2} \right) \Rightarrow v_{cm} = \left[ \frac{2gh}{1 + \left( \frac{I_{cm}}{mR^2} \right)} \right]^{1/2}$$

$$v_{disk} = \left[ \frac{2gh}{1 + \left( \frac{\frac{1}{2} MR^2}{MR^2} \right)} \right]^{1/2} = \sqrt{\frac{4gh}{3}}$$

$$v_{hoop} = \left[ \frac{2gh}{1 + \left( \frac{MR^2}{MR^2} \right)} \right]^{1/2} = \sqrt{gh}$$

$$v_{disk} > v_{hoop}$$



A bowling ball of mass  $M$  and radius  $R$  is thrown along the level surface so that initially (at  $t=0$ ) it slides with a linear speed  $v_0$ , but it does not rotate. As it slides, it begins to spin, and eventually rolls without slipping.

How long does it take to begin rolling without slipping?

Newton's Second Law:

$$\sum F_x = M a_x = -\mu_k \cdot M \cdot g \quad F_{fr} = \mu_k \cdot M \cdot g$$

$$a_x = -\mu_k \cdot g$$

$$v = v_0 + a_x \cdot t$$

$$\boxed{v_{cm} = v_0 - \mu_k \cdot g \cdot t}$$

$$\omega = \omega_0 + \alpha t$$

friction force;

1) acts to slow down translational motion of cm.

2) and immediately acts to start the ball rotating clockwise.

$$I_{cm} \cdot \alpha_{cm} = \sum \tau = \mu_k \cdot m \cdot g \cdot R$$

$$\frac{2}{5} \cdot M \cdot R^2$$

$$\alpha_{cm} = \frac{M_L \cdot m \cdot g \cdot R}{I_{cm}} \Rightarrow \alpha_{cm} = \frac{5}{2R} \cdot M_L \cdot g$$

$$(\omega = \omega_0 + \alpha t)$$

$$\downarrow$$

$$\omega = 0 + \frac{5}{2R} \cdot M_L \cdot g \cdot t$$

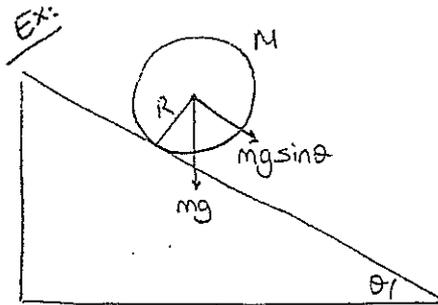
$$\rightarrow \boxed{\omega = \frac{5}{2R} \cdot M_L \cdot g \cdot t}$$

$$\omega = \frac{5}{2R} \cdot M_L \cdot g \cdot t$$

$$v_{cm} = v_0 - M_L \cdot g \cdot t$$

$$v_{cm} = \omega \cdot R$$

$$\boxed{t = \frac{2v_0}{5M_L g}}$$



Uniform body of mass  $M$  and radius  $R$  is rolling down a ramp at an angle  $\theta$ . What is the linear acceleration of the rolling body?

Analyze the motion from Newton's second law.

$$\sum \vec{F} = m \cdot \vec{a}$$

$$\boxed{\sum F_x = f_{fr} - Mg \sin \theta = Ma}$$

$$\sum \tau = I_{cm} \cdot \alpha \quad \alpha = \frac{a}{R}$$

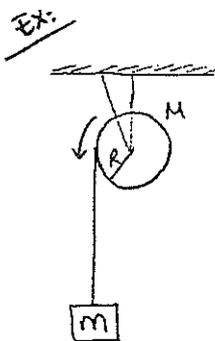
$$\boxed{-f_{fr} \cdot R = I_{cm} \cdot \frac{a}{R}}$$

$$f_{fr} = \frac{-I \cdot a}{R^2}$$

$$f_{fr} - Mg \sin \theta = Ma$$

$$\frac{-Ia}{R^2} - Mg \sin \theta = Ma$$

$$a = \frac{-g \sin \theta}{1 + \frac{I_{cm}}{MR^2}}$$



A block of mass  $m = 15 \text{ kg}$  is attached to a string which is wrapped several times around a uniform solid cylinder of radius  $R = 10 \text{ cm}$  and mass  $M = 60 \text{ kg}$ . The cylinder can rotate freely about a horizontal axis through its center. What is the tension  $T$  in the string?

$$\sum \tau = I_{cm} \cdot \alpha$$

$$\tau \cdot R = I_{cm} \cdot \alpha$$

$$I_{cm} = \frac{1}{2} MR^2$$

$$mg - T = ma$$

$$\alpha = \frac{a}{R}$$

$$\tau R = \frac{1}{2} MR^2 \cdot \frac{a}{R}$$

$$T = \frac{1}{2} Ma$$

$$mg - T = ma$$

$$mg - \frac{1}{2} Ma = ma \Rightarrow a = \frac{mg}{\frac{M}{2} + m} \quad (g = 10 \text{ m/s}^2, m = 15 \text{ kg}, M = 60 \text{ kg})$$

$$a = \frac{10}{3} \text{ m/s}^2$$

$$T = \frac{1}{2} M \cdot a = \frac{1}{2} \cdot 60 \cdot \frac{10}{3} \Rightarrow T = 100 \text{ N}$$

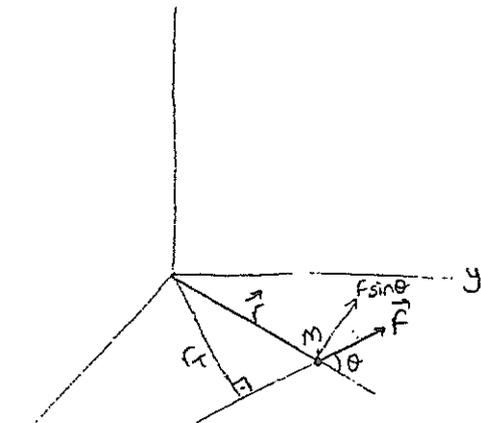
# CHAPTER 11 #  
Angular Momentum

$$\vec{\tau} = \vec{r} \times \vec{F}$$

The magnitude of  $\vec{\tau}$ :

$$\tau = r \cdot F \cdot \sin \theta$$

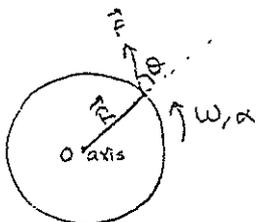
$$\left( \begin{array}{l} \vec{A} \times \vec{B} = -\vec{B} \times \vec{A} \\ \vec{A} \times (\vec{B} + \vec{C}) = (\vec{A} \times \vec{B}) + (\vec{A} \times \vec{C}) \\ \frac{d}{dt} (\vec{A} \times \vec{B}) = \frac{d\vec{A}}{dt} \times \vec{B} + \vec{A} \times \frac{d\vec{B}}{dt} \end{array} \right)$$



$$\vec{\tau} = \vec{r} \times \vec{F}$$

$$\tau = r_{\perp} \cdot F$$

$$\tau = r \cdot (F \cdot \sin \theta)$$



The torque due to  $F$  will tend to increase

$\omega$  and  $x$

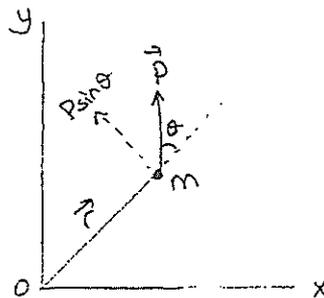
$$\begin{aligned} \vec{T} &= r \cdot F_T \\ &= r \cdot F \cdot \sin\theta \end{aligned}$$

### Angular Momentum:

$$\vec{P} = m \cdot \vec{v} \quad (\text{linear momentum})$$

Newton's Second Law:

$$\sum \vec{F} = \frac{d\vec{P}}{dt}$$



$$\vec{L} = \vec{r} \times \vec{P} \quad (\text{Angular momentum})$$

The magnitude of  $L$ ;  $L = r \cdot P \cdot \sin\theta$

The direction of  $L$  is  $\perp$  to  $(x, y)$  plane

Force on a particle changes its velocity and momentum.

$$\vec{L} = \vec{r} \times \vec{P}$$

$$\frac{d\vec{L}}{dt} = \frac{d}{dt} (\vec{r} \times \vec{P}) = \left( \frac{d\vec{r}}{dt} \right) \times \vec{P} + \vec{r} \times \frac{d\vec{P}}{dt}$$

$$= \vec{v} \times \vec{P} + \vec{r} \times \frac{d\vec{P}}{dt}$$

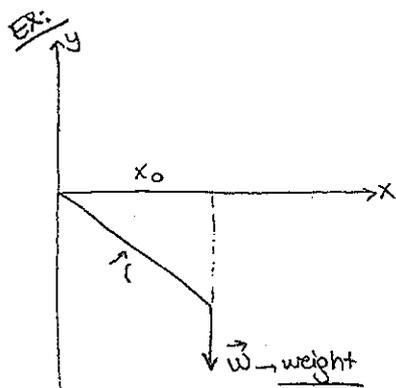
$$\begin{aligned} \vec{v} \times \vec{P} &= \vec{v} \times (m\vec{v}) \\ &= m \cdot (\underbrace{\vec{v} \times \vec{v}}_0) \\ &= 0 \end{aligned}$$

$$(\vec{A} \parallel \vec{B} \Rightarrow 0)$$

$$\frac{d\vec{L}}{dt} = \vec{r} \times \frac{d\vec{P}}{dt}$$

$$\boxed{\sum \vec{T} = \frac{d\vec{L}}{dt}}$$

(for a particle acted on by a net force  $F$ )



$\vec{T} = ?$  acting on the particle at any time with respect to the origin.

$$\vec{T} = \vec{r} \times \vec{w}$$

$$T = (r)(mg) \sin\theta$$

$$T = m \cdot g \cdot x_0$$

The direction into  $\otimes$

$$\vec{L} = ?$$

$$\vec{L} = \vec{r} \times \vec{p}$$

$$\vec{L} = \vec{r} \times (m \cdot \vec{v})$$

The magnitude of  $L$ :

$$L = r \cdot m \cdot v \cdot \sin\theta$$

$$L = m \cdot v \cdot r \cdot \sin\theta$$

$$\text{Show that } \vec{\tau} = \frac{d\vec{L}}{dt}$$

$$\tau = mg \cdot x_0$$

$$L = Pr_0 = m \cdot v \cdot x_0$$

$$\frac{dL}{dt} = m \cdot x_0 \cdot \frac{dv}{dt}$$

$$\frac{dL}{dt} = \frac{m \cdot x_0 \cdot g}{\tau} \Rightarrow \tau = \frac{dL}{dt}$$

$$\vec{L} = \vec{r} \times \vec{p}$$

$$L = r \cdot p \cdot \sin\theta$$

$$\text{If } \vec{r} \parallel \vec{p} \quad (\theta = 0, 180^\circ) \Rightarrow L = 0$$

The SI unit of  $L$ :  $\text{kg} \cdot \text{m}^2/\text{s}$

Angular Momentum of a System of Particles:

$$m_1, m_2, \dots, m_n$$

$$L_{\text{tot}} = \sum_{i=1}^n L_i$$

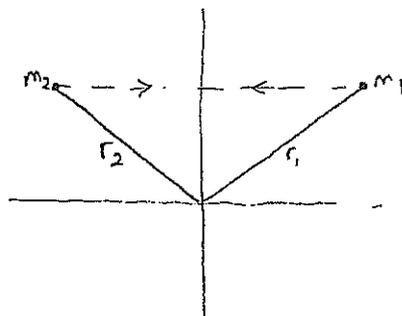
$$L_{\text{tot}} = L_1 + L_2 + \dots + L_n$$

Differentiate:

$$\frac{dL}{dt} = \sum_{i=1}^n \frac{dL_i}{dt}$$

$$\frac{dL_{\text{tot}}}{dt} = \sum \vec{\tau}_i$$

$$\frac{dL}{dt} = \sum \vec{\tau}_i$$



$$\Sigma \vec{\Gamma} = \Sigma \vec{\Gamma}_{int} + \Sigma \vec{\Gamma}_{ext}$$

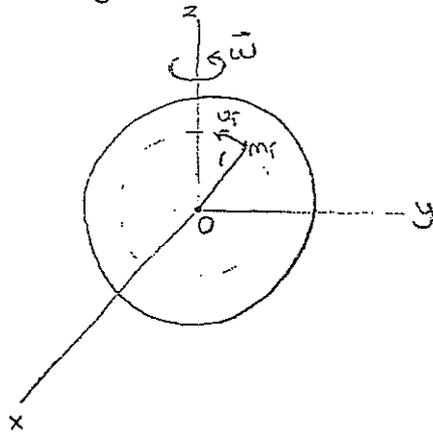
The total angular momentum of a system can vary with time only if a net external torque is acting on the system.

$$\Sigma \vec{\Gamma}_{ext} = \frac{d\vec{L}_{tot}}{dt} \rightarrow \text{It can be rearranged.}$$

$$\int (\Sigma \vec{\Gamma}_{ext}) dt = \Delta \vec{L}_{tot}$$

Angular impulse  
Angular momentum  
theorem

### Angular Momentum of a Rotating Rigid Object



$$v_i = r_i \cdot \omega$$

$$L_i = m_i \cdot v_i \cdot r_i$$

$$L_i = m_i \cdot (r_i \cdot \omega) \cdot r_i$$

$$L_i = \underbrace{(m_i \cdot r_i^2)}_I \cdot \omega$$

$$L = \Sigma L_i$$

$$L = \Sigma m_i (r_i \cdot \omega) r_i$$

$$L = \left( \Sigma m_i \cdot r_i^2 \right) \omega$$

$$L = I \cdot \omega$$

$$L_2 = I \omega_2$$

$$L_2 = I \cdot \omega_2 \quad \omega_2 = \omega$$

Differentiate

$$\frac{dL_2}{dt} = I \cdot \frac{d\omega}{dt}$$

$$\frac{dL_2}{dt} = I \cdot \alpha$$

Angular acceleration  
relative to the axis of  
rotation

Analysis Model: Isolated Systems:

$$\sum \vec{\Gamma}_{ext} = \frac{d\vec{L}}{dt}$$

( $\sum \vec{\Gamma}_{ext} = 0$ )

If the system is isolated, then

$\vec{L}_{tot} = \text{constant}$

$$\left( \begin{array}{l} \sum \vec{F} = \frac{d\vec{p}}{dt} = 0 \\ \vec{p}_i = \vec{p}_f \end{array} \right)$$

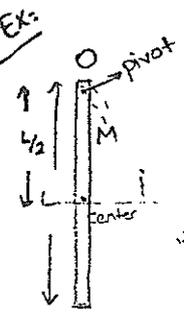
$\vec{L}_i = \vec{L}_f$

For an isolated system consisting of a number of particles,

$\vec{L}_{tot} = \sum \vec{L}_n$   
constant

$L_i = L_f$

$$I_i \omega_i = I_f \omega_f$$



A uniform rod  $l=1.0$  m,  $M=3.0$  kg

Hanging vertically, it can rotate freely around a pivot at its upper point. A bullet of mass  $m=20$  g and speed  $v=400$  m/s hits the rod at its center and becomes embedded in it.

Calculate the angular velocity of the rod just after the collision.

Use conservation law:  $L_i = L_f$

$L_i = m \cdot v \cdot \frac{L}{2}$

$L_f = I_f \cdot \omega_f$

$L_i = (20 \times 10^{-3}) (400) (0.5)$

$I_f = I_{rot}$

$L_i = 4.0 \text{ kg}\cdot\text{m}^2/\text{s}$

Using parallel axis theorem:

$I_{rod} = I_{cm} + M \left(\frac{L}{2}\right)^2$

$I_{cm} = \frac{1}{12} ML^2$

$I_{rod} = \frac{1}{3} ML^2$

$$I_{\text{tot}} = I_{\text{rod}} + I_{\text{bullet}}$$

$$I = \frac{1}{2} m r^2$$

$$I_{\text{bullet}} = M \cdot \left(\frac{L}{2}\right)^2$$

$$I_{\text{tot}} = 1.0 \text{ kg m}^2$$

$$L_i = I_{\text{tot}} \cdot \omega$$

$$\omega = \frac{L_i}{I_{\text{tot}}} = \frac{11.0}{1.0} = 11.0 \text{ rad/s}$$

b) Calculate the kinetic energy lost in the collision

$$K_i = \frac{1}{2} m v^2$$

$$K_f = \frac{1}{2} I_{\text{tot}} \omega^2$$

$$K_i = 1.6 \times 10^3 \text{ J}$$

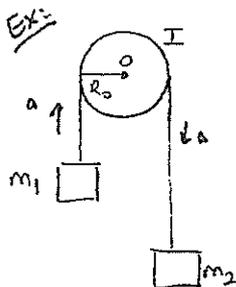
$$K_f = 8.0 \text{ J}$$

$$\left. \begin{array}{l} K_i = 1.6 \times 10^3 \text{ J} \\ K_f = 8.0 \text{ J} \end{array} \right\} K_i - K_f = 1592 \text{ J}$$

c) How high will the center of mass of the rod rise from its initial position after the collision?

$$MgH = \frac{1}{2} I \omega^2$$

$$H = \frac{I \omega^2}{2Mg}$$



An Atwood's machine

It consists of two masses  $m_1$  and  $m_2$ , which are connected by a massless inelastic cord that passes over a pulley. Determine the acceleration of the masses  $m_1$  and  $m_2$  and compare to the situation where the moment of inertia of the pulley is ignored.

$$L = I \cdot \omega$$

$$v = R \cdot \omega$$

$$\vec{L} = \vec{r} \times \vec{p}$$

$$L = m v r \quad r = R_0$$

$$L = m_1 v R_0 + m_2 v R_0 + I \cdot \frac{v}{R_0}$$

$$L_{\text{tot}} = (m_1 R_0 + m_2 R_0 + \frac{I}{R_0}) v$$

$$\vec{\tau} = \vec{r} \times \vec{F}$$

$$\tau = r \cdot F$$

$$\tau = m_2 g R_0 - m_1 g R_0$$

$$\tau_{\text{tot}} = \frac{dL}{dt}$$

$$\frac{dL}{dt} = (m_1 + m_2) R_0 \frac{dv}{dt} + \frac{I}{R_0} \cdot \frac{dv}{dt} \quad \frac{dv}{dt} = a$$

$$\frac{dL}{dt} = m_2 g R_0 - m_1 g R_0 = (m_2 - m_1) g R_0$$

$$(m_2 - m_1) g R_0 = \left( (m_1 + m_2) R_0 + \frac{I}{R_0} \right) \cdot a$$

$$a = \frac{(m_2 - m_1) g}{(m_1 + m_2) + \frac{I}{R_0^2}}$$

If  $I=0$  the system will move faster.  $I$  slows down the system

$$\sum \tau_{\text{ext}} = \frac{dL}{dt}$$

$$\text{if } \tau = 0 \rightarrow \vec{L} = \text{constant}$$

$$L_i = L_f$$

## CHAPTER 12

### Static Equilibrium:

Statics is the study of a body which is in stationary state.

$$\sum \vec{F} = 0$$

$$\sum \vec{\tau} = 0$$

$$\sum F_x = 0$$

$$\sum F_y = 0$$

The two requirements for a body to be in equilibrium:

1. The vector sum of all the external forces that act on the body must be zero.
2. The vector sum of all the external torques that act on the body measured about any possible point must be zero.

$$\sum \vec{\tau} = 0$$

$$\tau = I \cdot \alpha$$

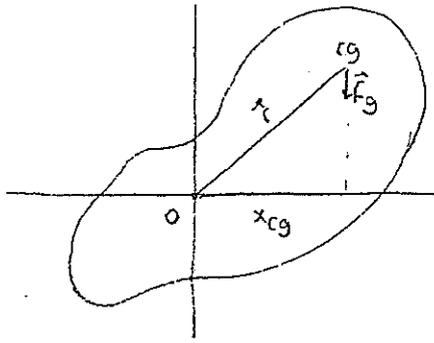
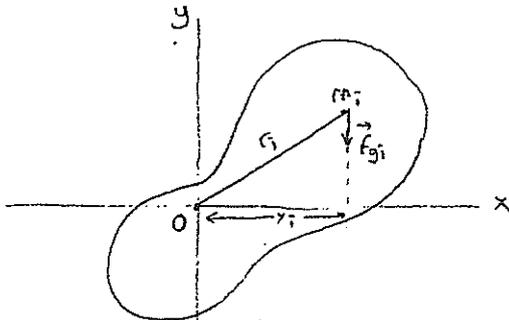
$$\sum \vec{F}_{ext} = 0$$

$\sum F_x = 0$	In a plane;
$\sum F_y = 0$	$\sum F_x = 0$
$\sum F_z = 0$	$\sum F_y = 0$

In torque equations:

$\sum \vec{\tau}_{ext} = 0$	In a plane;
	$\sum \tau_2 = 0$

The center of Gravity:



$$\tau_i = x_i \cdot F_{gi}$$

$$\sum \tau_{net} = \sum \tau_i = \sum x_i F_{gi}$$

The gravitational force ( $\vec{F}_g$ ) on a body effectively acts at a single point, called the center of gravity (cg) of the body.

$$\tau = x_{cg} \cdot F_g \Rightarrow \tau = x_{cg} \cdot \sum F_{gi}$$

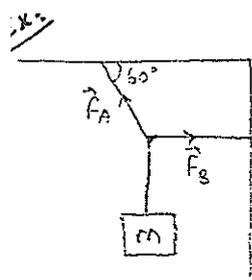
$$x_{cg} \sum F_{gi} = \sum x_i F_{gi}$$

$$F_{gi} = m_i g_i \rightarrow x_{cg} \sum m_i g_i = \sum x_i m_i g_i$$

$$x_{cg} \left( \sum m_i \right) = \sum x_i m_i$$

$$M = \sum m_i \quad x_{cg} = \frac{\sum m_i x_i}{M} = \frac{m_1 x_1 + m_2 x_2 + \dots}{M}$$

$$x_{cm} = \frac{m_1 x_1 + m_2 x_2 + \dots}{m_1 + m_2 + \dots}$$



If the system is in equilibrium,  $F_A = ?$   
 $F_B = ?$

$$m = 200 \text{ kg}$$

$$g = 9.8 \text{ m/s}^2$$

$$\sum F_x = 0$$

$$\sum F_y = 0$$

$$F_{Ax} = -F_A \cdot \cos 60^\circ$$

$$mg = 200 \times 9.8 = 1960 \text{ N}$$

$F_B$  has only x component.

$$F_{Ay} = F_A \cdot \sin 60^\circ$$

$$\sum F_y = 0$$

$$\sum F_x = 0$$

$$F_A \sin 60^\circ - mg = 0$$

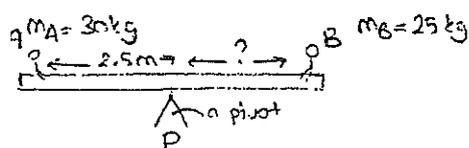
$$F_B - F_A \cdot \cos 60^\circ = 0$$

$$F_A = 2260 \text{ N} \underline{\underline{=}}$$

$$F_B = F_A \cos 60^\circ = 2260 \cdot (\cos 60^\circ)$$

$$F_B = 1130 \text{ N} \underline{\underline{=}}$$

Ex:



A board of mass  $M=2.0 \text{ kg}$  serves as a seesaw

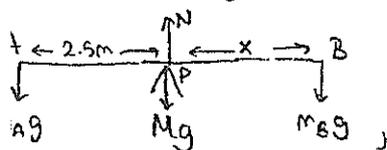
for two children. A sits  $2.5 \text{ m}$  from the pivot point, P.

At what distance  $x$  from the pivot must child B of

mass  $25 \text{ kg}$  place herself to balance the seesaw.

(Assume the board is uniform and centered over the pivot.)

Free body diagram



$$\sum \tau = 0$$

$$\sum \vec{F} = 0$$

$$m_A \cdot g \cdot (2.5) - m_B \cdot g \cdot x = 0$$

$$\sum \vec{T} = 0$$

$$\sum F_y = 0$$

$$N - Mg - m_A g - m_B g = 0$$

Ex:



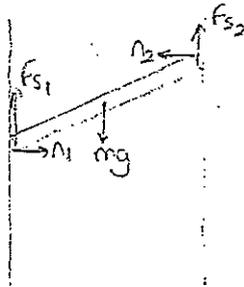
$l = 0.90 \text{ m}$

$\mu_{s1} = 1.2 \quad \mu_{s2} = 0.80 \quad m = 0.60 \text{ kg}$

A thin uniform rod

Assume that the friction forces are both at a maximum and the rod is just to slide down.

a) Draw the free body diagram for the rod



b) Find the magnitude of the horizontal and vertical components of the forces exerted by each way on the rod.

$\sum \vec{F} = 0$

$\sum F_x = 0$

$\sum F_y = 0$

in x  
 $n_1 - n_2 = 0$

$n_1 = n_2$

in y  
 $f_{s1} + f_{s2} - mg = 0$

$f_{s1} + f_{s2} = mg \Rightarrow \mu_{s1} n_1 + \mu_{s2} n_2 = mg$

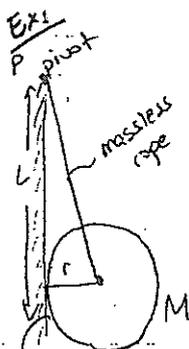
$f_{s1} = \mu_{s1} n_1 \quad (\mu_{s1} + \mu_{s2}) n_1 = mg$

$f_{s2} = \mu_{s2} n_2 \quad n_1 = \frac{mg}{\mu_{s1} + \mu_{s2}}$

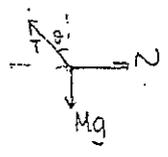
$n_1 = n_2 = \underline{\underline{3 \text{ N}}}$

$f_{s1} = \mu_{s1} n_1 = (1.2) \cdot 3 = 3.6 \text{ N}$

$f_{s2} = \mu_{s2} n_2 = (0.8) \cdot 3 = 2.4 \text{ N}$



Find the tension in the rope and the force on the sphere from the wall.



$$\sum F_x = 0 \quad N - T \sin \theta = 0 \quad (1)$$

$$\sum F_y = 0 \quad T \cos \theta - Mg = 0 \quad (2)$$

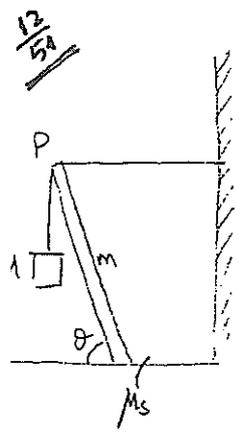
$$T = \frac{Mg}{\cos \theta}$$

$$N = T \sin \theta$$

$$N = \frac{Mg}{\cos \theta} \cdot \sin \theta$$

$$T = \frac{W}{L / \sqrt{r^2 + L^2}}$$

$$N = \frac{Wr}{L}$$



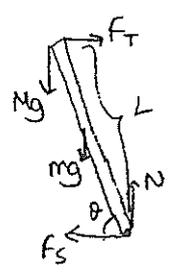
a) Find an expression for the maximum mass m

Equilibrium

$$\sum F_x = 0$$

$$\sum F_y = 0$$

free-body diagram:



$$F_T - F_s = 0 \quad (1) \quad T - M_s \cdot N = 0$$

$$N - Mg - mg = 0 \quad (2)$$

$$\sum \tau = 0$$

$$Mg (L \cos \theta) - T (L \sin \theta) + mg \left(\frac{L}{2} \cdot \cos \theta\right) = 0 \quad (3)$$

$$M = \frac{m}{2} \cdot \left( \frac{2M_s \cdot \sin \theta - \cos \theta}{\cos \theta - M_s \cdot \sin \theta} \right)$$

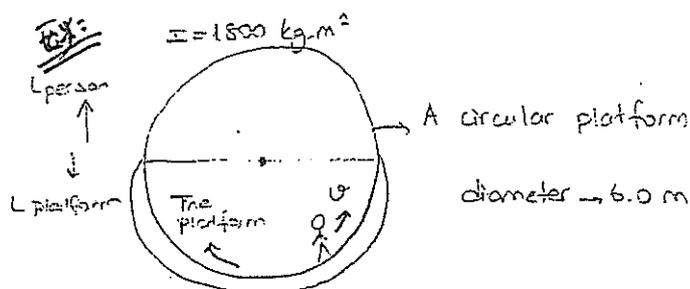
$$\cos \theta - M_s \cdot \sin \theta > 0$$

$$\mu_s < \cot \theta$$

b) Find the magnitude of the reaction force at the floor.

$$R = \sqrt{N^2 + F_s^2}$$

$$R = \sqrt{N^2 + (\mu_s \cdot N)^2}$$



Initially, it is at rest

$v = 4.2 \text{ m/s}$  (with respect to ground)

Calculate the angular velocity of the platform.

$$L_i = 0$$

$$L_{\text{person}} = (m \cdot R^2) \cdot \frac{v}{R} = m \cdot v \cdot R$$

$$L_{\text{platform}} = -I \cdot \omega$$

$$0 = m \cdot v \cdot R - I \cdot \omega$$

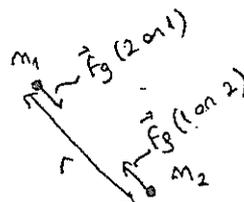
$$\omega = \frac{m \cdot v \cdot R}{I}$$

### # CHAPTER 13 #

#### UNIVERSAL GRAVITATION

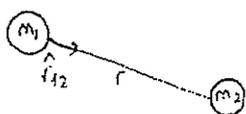
- $\rightarrow$  The variation of weight with altitude
- $\rightarrow$  The orbits of satellites around the earth
- $\rightarrow$  The orbits of planets around the sun

$$F_g = G \cdot \frac{m_1 \cdot m_2}{r^2} \quad (\text{Law of gravitation})$$



$$F_g(1 \text{ on } 2) = F_g(2 \text{ on } 1)$$

$G \rightarrow$  Gravitational constant



$$\vec{F}_{12} = -G \cdot \frac{m_1 \cdot m_2}{r^2} \cdot \hat{r}_{12}$$

In SI units,  $G = 6.6742 \times 10^{-11} \text{ N} \cdot \text{m}^2 / \text{kg}^2$

The weight:  $w$  of a small body of mass  $m$  at the earth's surface

$$w = F_g = \frac{G \cdot m_E \cdot m}{R_E^2}$$

$$\left. \begin{array}{l} \\ \\ \end{array} \right\} \boxed{g = \frac{G \cdot m_E}{R_E^2}} \text{ (Acceleration due to gravity at the earth's surface)}$$

$$w = mg$$

$$R_E = 6380 \text{ km} = 6,38 \times 10^6 \text{ m}$$

$$g = 9,8 \text{ m/s}^2$$

$$m_E = \frac{g R_E^2}{G}$$

Gravitational Potential Energy:

$$U = mgy$$

$$F_g = \frac{G \cdot m_E \cdot m}{r^2}$$

The work  $w_{\text{grav}}$  done by gravitational forces:

$$w_{\text{grav}} = \int_{r_1}^{r_2} F_r \, dr \quad F_r \rightarrow \text{the radial component of } F_g$$

$$F_r \text{ is negative} \quad F_r = -\frac{G \cdot m_E \cdot m}{r^2}$$

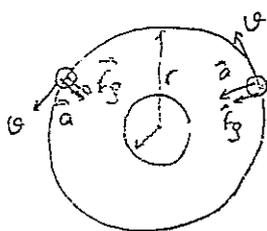
( $F_g$  is directly toward the center of the earth.)

$$w_{\text{grav}} = -G \cdot m_E \cdot m \int_{r_1}^{r_2} \frac{dr}{r^2}$$

$$\boxed{w_{\text{grav}} = \frac{G \cdot m_E \cdot m}{r_2} - \frac{G \cdot m_E \cdot m}{r_1}} \quad F_g \rightarrow \text{conservative}$$

$$w_{\text{grav}} = -\Delta U = U_1 - U_2 \quad \boxed{U = -\frac{G \cdot m_E \cdot m}{r}} \text{ (Gravitational potential energy)}$$

$$W_{\text{grav}} = mg(r_1 - r_2)$$



$$a_{\text{rad}} = \frac{v^2}{r}$$

$$F_g = G \frac{m_E m}{r^2}$$

$r$  → the radius of satellite

$$\frac{G m_E m}{r^2} = \frac{m v^2}{r}$$

$$v = \sqrt{\frac{G \cdot m_E}{r}} \quad (\text{Circular orbit})$$

$$v = \frac{2\pi r}{T}$$

$$T = 2\pi r \sqrt{\frac{r}{G \cdot m_E}} = \frac{2 \cdot \pi \cdot r^{3/2}}{\sqrt{G \cdot m_E}}$$

$$E = K + U$$

$$K = \frac{1}{2} m v^2 \quad U = -G \frac{m_E \cdot m}{r}$$

$$E = \frac{1}{2} m \left( \frac{G \cdot m_E}{r} \right) - \frac{G \cdot m_E \cdot m}{r}$$

$$E = -\frac{G \cdot m_E \cdot m}{2r} \quad (\text{Circular orbit})$$

→ The potential energy  $U$  at infinity is zero.

$$U = W = \frac{-G \cdot M \cdot m}{R}$$

Potential energy  $U(r)$

Force function  $f(r)$

$$F = \frac{dU}{dr} = \frac{d}{dr} \left( -\frac{G \cdot M \cdot m}{r} \right)$$

$$F = -\frac{G \cdot M \cdot m}{r^2}$$

→  $K = \frac{1}{2} m v^2$  (a projectile with mass  $m$ )  
radius  $R$

$$U = -\frac{G \cdot M \cdot m}{R}$$

At infinity  $K=0$   
 $U=0$

$$K+U = \frac{1}{2}mv^2 + \left(-\frac{G.M.m}{R}\right) = 0 \Rightarrow v = \sqrt{\frac{2.G.M}{R}} \quad (\text{escape speed})$$

Kepler's Law and the Motion of Planets:

### 3. The Law of Orbits

$a$  → semimajor axis

$e$  → eccentricity

$b$  → semiminor axis

2.

$r \Delta \theta$  → base

$r$  → height

$$\Delta A \cong \left(\frac{1}{2} r \Delta \theta\right) \cdot r = \frac{1}{2} r^2 \Delta \theta$$

$$\frac{dA}{dt} = \frac{1}{2} r^2 \frac{d\theta}{dt} = \frac{1}{2} r^2 \omega$$

Angular momentum is conserved.

$$L = r p_{\perp} = r (m v_{\perp}) = r (m \omega r)$$

$$= m r^2 \omega$$

$$\frac{dA}{dt} = \frac{1}{2} r^2 \omega \Rightarrow r^2 \omega = \frac{2dA}{dt}$$

$$L = \left(\frac{2dA}{dt}\right) m \Rightarrow \frac{dA}{dt} = \frac{L}{2m}$$

### 3. The Law of Periods

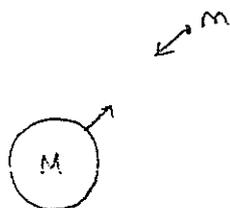
$$\frac{G.M.m}{r^2} = m \cdot (\omega^2 \cdot r) \quad \omega = \frac{2\pi}{T}$$

$$T^2 = \left(\frac{4\pi^2}{GM}\right) r^3$$

$$\left(\frac{T_1}{T_2}\right)^2 = \left(\frac{a_1}{a_2}\right)^3$$

$\rightarrow a = \text{semi major axis}$

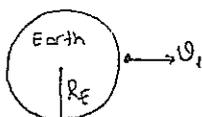
$$\frac{a_1^3}{T_1^2} = \frac{a_2^3}{T_2^2} \quad \boxed{\frac{R^3}{T^2}} \text{ should be the same for all planets}$$



$$\vec{g} = \frac{F_g}{m} = \frac{G \cdot M \cdot m}{R^2 \cdot m} = \frac{G \cdot M}{R^2}$$

Ex:

A 1000 kg rocket is fired straight away from the surface of the earth. What speed does the rocket need to "escape" from the gravitational pull of the earth and never return?



Assume a nonrotating earth.

$$r_1 = R_E$$

$$r_2 = \infty$$

$$v_2 = 0$$

Use energy conservation:

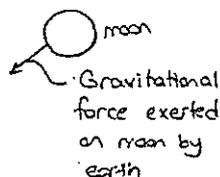
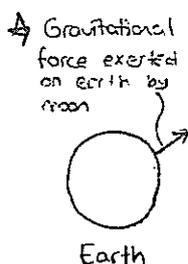
$$K_2 + U_2 = K_1 + U_1$$

$$\downarrow \quad \downarrow$$

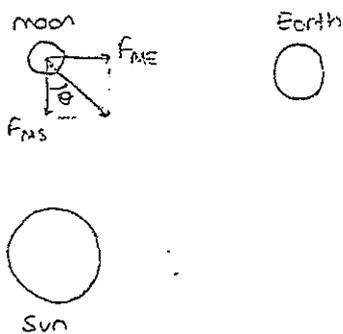
$$0 + 0 = \frac{1}{2} m v_1^2 - \frac{G \cdot m_E \cdot m}{r_1}$$

$$v_1^2 = \frac{2 \cdot G \cdot m_E}{r_1} \Rightarrow \boxed{v_1 = \sqrt{\frac{2 \cdot G \cdot m_E}{R_E}}} \quad (r_1 = R_E)$$

does not depend on rocket's mass



Exs



Find the net force on the Moon due to the gravitational attraction of both the Earth and the Sun, assuming they are at right angles to each other.

$$m_M = 7.35 \times 10^{22} \text{ kg}$$

$$m_E = 5.98 \times 10^{24} \text{ kg}$$

$$m_S = 1.99 \times 10^{30} \text{ kg}$$

$$r_{ME} = 3.84 \times 10^8 \text{ m}$$

$$r_{MS} = 1.5 \times 10^{11} \text{ m}$$

$$G = 6.67 \times 10^{-11} \text{ N}\cdot\text{m}^2/\text{kg}^2$$

$$F_{ME} = \frac{G \cdot m_E \cdot m_M}{r_{ME}^2} = 4.99 \times 10^{20} \text{ N}$$

$$F_{MS} = \frac{G \cdot m_S \cdot m_M}{r_{MS}^2} = 4.34 \times 10^{20} \text{ N}$$

$$F = \sqrt{F_{ME}^2 + F_{MS}^2} = 4.77 \times 10^{20} \text{ N} //$$

$$\tan \theta = \frac{F_{ME}}{F_{MS}} \Rightarrow \theta = \tan^{-1} \left( \frac{F_{ME}}{F_{MS}} \right) = 24.6^\circ //$$

→ G versus g

G

Universal gravitational constant.  
It is the same everywhere.

g

It is acceleration due to gravity.  
 $g = 9.8 \text{ m/s}^2$  at the surface of the Earth.  
g will vary by location.

$$g = G \cdot \frac{m_E}{R_E^2}$$

If an object is some distance h above the Earth's surface r becomes  $R_E + h$

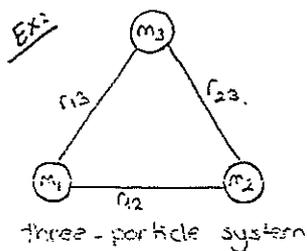
$$g = G \cdot \frac{m_E}{(R_E + h)^2}$$

For any two particles the gravitational potential energy function becomes

$$U = -G \cdot \frac{m_1 \cdot m_2}{r}$$

$$f_g \propto 1/r^2$$

$$U \propto 1/r$$



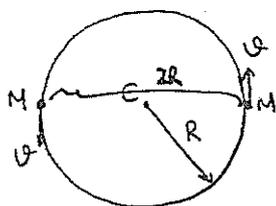
$$U_{\text{total}} = U_{12} + U_{13} + U_{23}$$

$$U_{\text{total}} = -G \left( \frac{m_1 m_2}{r_{12}} + \frac{m_1 m_3}{r_{13}} + \frac{m_2 m_3}{r_{23}} \right)$$

★  $U_{\text{total}}$  → The absolute value of  $U_{\text{total}}$  represents the work needed to separate the particles by an infinite distance.

Ex:

A binary star system consists of two stars, each of mass  $M$ , orbiting around their common center with radius  $R$ , as shown in figure.



a) Find the speed  $v$  of each star in terms of  $G$ ,  $M$  and  $R$ ?

$$\begin{array}{cc} \rightarrow a_r & a_r \leftarrow \\ \rightarrow F_r & F_r \leftarrow \end{array}$$

$$a_r = \frac{v^2}{R}$$

$$F_r = G \cdot \frac{M \cdot M}{(2R)^2}$$

$$F = m \cdot a$$

$$G \cdot \frac{M^2}{4R^2} = M \cdot \frac{v^2}{R}$$

$$v^2 = \frac{G \cdot M}{4R}$$

$$v = \sqrt{\frac{G \cdot M}{4R}}$$

$$v = \frac{1}{2} \sqrt{\frac{G \cdot M}{R}}$$

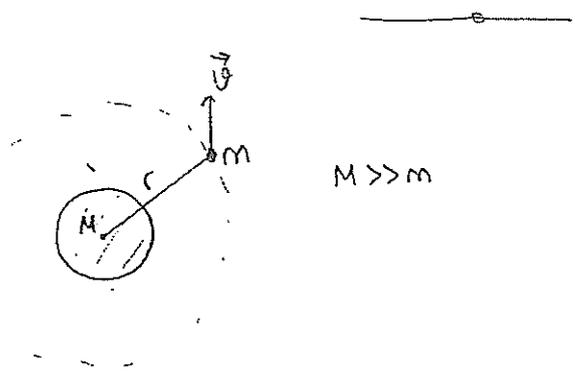
b) Find the period  $T$  of the stars in terms of  $G, M$  and  $R$ .

$$v = \frac{2\pi R}{T} \Rightarrow T = \frac{2\pi R}{v}$$

$$T = \frac{2\pi \cdot R}{\sqrt{\frac{G \cdot M}{4R}}}$$

$$T = \frac{4\pi R^{3/2}}{\sqrt{GM}}$$

c) If their orbit radius is somehow doubled, now what would be the period  $T'$  in terms of  $T$  you found in part B.



$E = K + U$

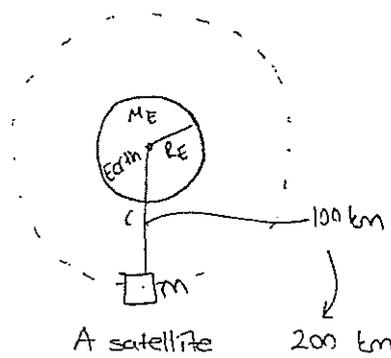
$$E = \frac{1}{2} m v^2 - \frac{G \cdot M \cdot m}{r} \quad \frac{r}{2} \left( \frac{G \cdot M \cdot m}{r^2} \right) = m \cdot \left( \frac{v^2}{r} \right) \cdot \frac{r}{2}$$

$$\boxed{\frac{1}{2} \cdot \frac{G \cdot M \cdot m}{r}} = \frac{1}{2} m v^2$$

$$E = \frac{1}{2} \cdot \frac{G \cdot M \cdot m}{r} - \frac{G \cdot M \cdot m}{r} \Rightarrow \boxed{E = -\frac{G \cdot M \cdot m}{2r}} \text{ the total energy}$$

13/35

A satellite,  $m = 1000 \text{ kg}$



How much energy must be added?

$$E_{\text{tot}} = -\frac{G.M.m}{2r}$$

$$\Delta E = E_{\text{totf}} - E_{\text{toti}}$$

$$\Delta E = -\frac{G.M.m}{2r_f} - \left(-\frac{G.M.m}{2r_i}\right)$$

$$\Delta E = \frac{G.M.m}{2} \left(\frac{1}{r_i} - \frac{1}{r_f}\right)$$

$$G = 6.67 \times 10^{-11} \text{ N}\cdot\text{m}^2/\text{kg}^2$$

$$M_E = 5.98 \times 10^{24} \text{ kg}$$

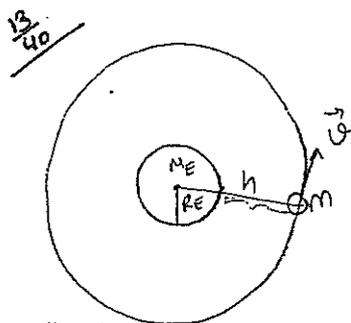
$$R_E = 6370 \text{ km}$$

$$r_i = 6370 + 100 \text{ km}$$

$$\Delta E = 4.69 \times 10^8 \text{ J}$$

$$r_f = 6370 + 200 \text{ km}$$

$$\Delta E = 469 \text{ MJ} //$$



Altitude  $h$

Assuming a circular orbit

How long does the satellite take to complete one orbit?  $T = ?$

$$F = G \cdot \frac{M_E \cdot m}{R_E^2}$$

$$r = R_E + h$$

$$\frac{G \cdot M_E \cdot m}{(R_E + h)^2} = \frac{m \cdot v^2}{(R_E + h)} \Rightarrow v = \sqrt{\frac{G \cdot M_E}{R_E + h}}$$

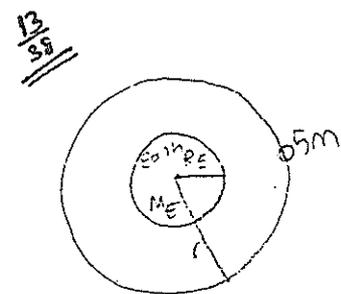
$$2\pi(R_E + h) = v \cdot T \Rightarrow T = \frac{2\pi(R_E + h)}{v}$$

$$T = 2\pi \cdot \sqrt{\frac{(R_E + h)^3}{G}}$$

\*The effect of the daily rotation:  $v_i = ?$

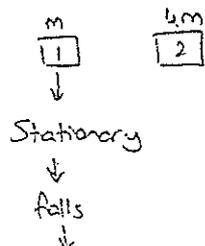
$$\text{Min energy to satellite. } \Delta E_{\text{min}} = (K_f + U_{gf}) - (K_i + U_{gi})$$

$$v_i = \frac{2\pi R_E}{86400 \text{ s}} \quad U_{gi} = -\frac{G \cdot M_E \cdot m}{R_E}$$



$$v_i = \left( \frac{G \cdot M_E}{R} \right)^{1/2}$$

An explosion breaks the satellite into two parts:



Conservation of momentum:

$$(\sum m v)_i = (\sum m v)_f$$

$$5m v_i = m \cdot 0 + m \cdot 4v$$

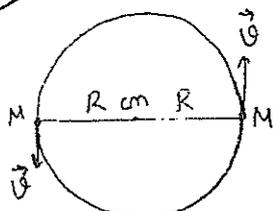
$$v = \frac{5}{4} v_i$$

$$v = \frac{5}{4} \cdot \left( \frac{G \cdot M_E}{R} \right)^{1/2}$$

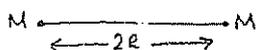
$$4m \cdot R \cdot v = 4m \cdot r_f \cdot v_f$$

$$\frac{1}{2} \cdot 4m \cdot v^2 - \frac{G \cdot M_E \cdot 4m}{r} = \frac{1}{2} \cdot 4m \cdot v_f^2 - \frac{G \cdot M_E \cdot 4m}{r_f}$$

ex:



Find the gravitational force of one star on the other star.



$$a) F_g = \frac{G \cdot M^2}{(2R)^2} = \frac{GM^2}{4R^2}$$

b) Find the orbital speed of each star and the period of the orbit.

c) How much energy would be required to separate the two stars to infinity?

$$E_i = E_f$$

$$K_i + U_i = K_f + U_f$$

$$K_i = \frac{1}{2} \cdot \frac{1}{2} \cdot m \cdot v^2 \quad U_i = - \frac{G \cdot M^2}{2R}$$

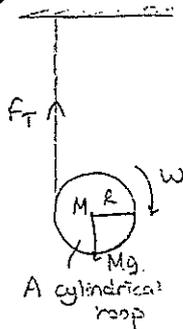
$$\boxed{v^2 = \frac{G \cdot M}{4R}}$$

$$K_i + U_i + W_{other} = K_f + U_f$$

$$W_{other} = -(K_i + U_i)$$

$$W_{other} = \frac{G \cdot M^2}{L^2}$$

Ex:



One end of the string is fixed and the hoop is allowed to fall vertically. Starting from rest, as the string unwinds.

Determine the angular acceleration and the angular momentum the hoop about its cm.  $I = MR^2$

$$a_{cm} = R \cdot \alpha$$

for the linear momentum of the cm

$$\sum \vec{F} = M \cdot a$$

$$M \cdot g - F_T = M \cdot a$$

For angular motion about the cm

$$\sum \tau = I \cdot \alpha$$

$$\sum \tau = F_T \cdot R \quad \Rightarrow \quad F_T \cdot R = I \cdot \alpha$$

$$F_T R = M \cdot R^2 \cdot \alpha$$

$$F_T = M \cdot R \cdot \alpha$$

$$Mg - F_T = Ma$$

$$Mg - M \cdot R \cdot \alpha = M \cdot a \quad \begin{matrix} \nearrow \alpha \cdot R \\ a_{cm} = \frac{g}{2} \end{matrix}$$

$$\alpha = \frac{a_{cm}}{R} = \frac{g}{2R}$$

L = ?

$$\sum \tau = \frac{dL}{dt}$$

$$\frac{dL}{dt} = MR^2 \cdot \frac{g}{2R} \quad \cdot \frac{dL}{dt} = \frac{MRg}{2}$$

$$\int dL = \int \frac{M \cdot R \cdot g}{2} dt$$

$$L = \frac{M \cdot R \cdot g}{2} \cdot t$$

